

### VISTA: The Telescope challenge

**Systems Engineering the Solution?** 



# Systems Engineering at the Core of VISTA Design



- UK ATC Project Office Proposal
- "The purpose of VISTA is to conduct large-scale semiautomated surveys of the sky at IR and visible wavelengths. Our concept of VISTA is not a conventional 4m telescope with instruments. We regard VISTA as a single integrated camera with an IR and a Visible channel, in which the "telescope" is really the fore-optics."



### Phase A and Phase B



#### • Phase A proposal

- Can VISTA actually be achieved for the Money?
- Develop designs to level to demonstrate compliance with Science Requirements
- Determine the best strategy for maximising functionality within budget and timescales
- Agree Strategy and Deliverables before starting Phase B

#### Phase B

- Follows successful Phase A
- Same personnel
- Procurement
- Testing
- Integration
- Commissioning

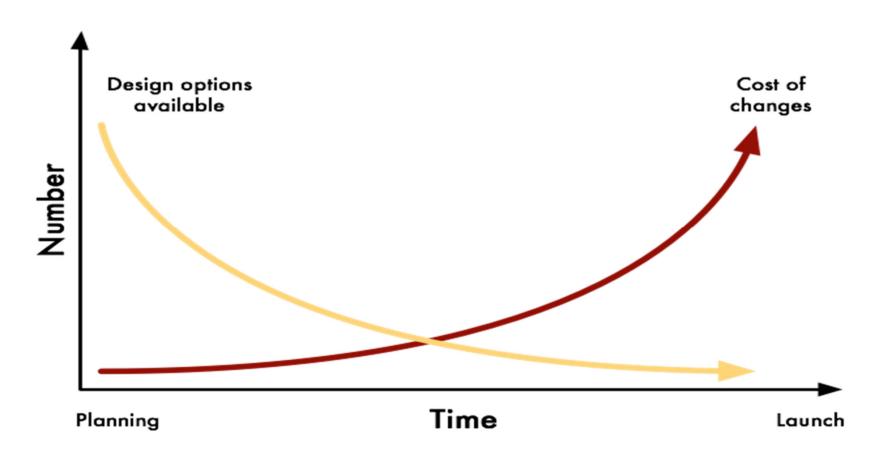
#### Enhanced VISTA

Additional funding for full functionality



### Cost v's Change v's Time



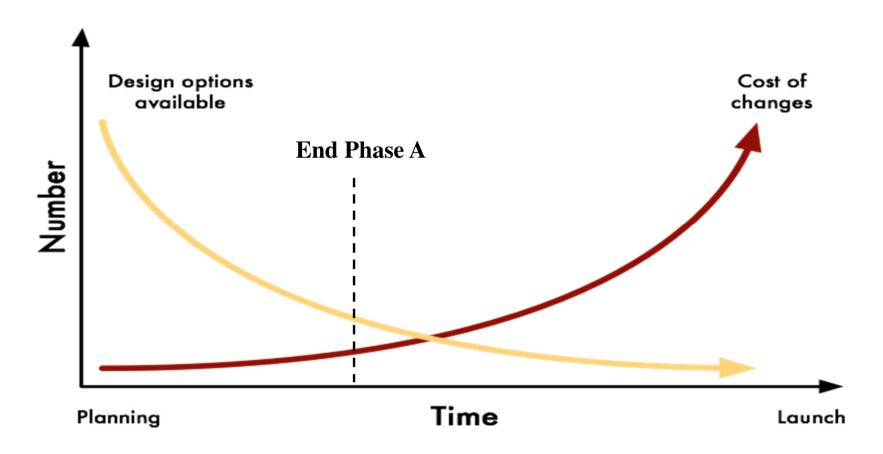




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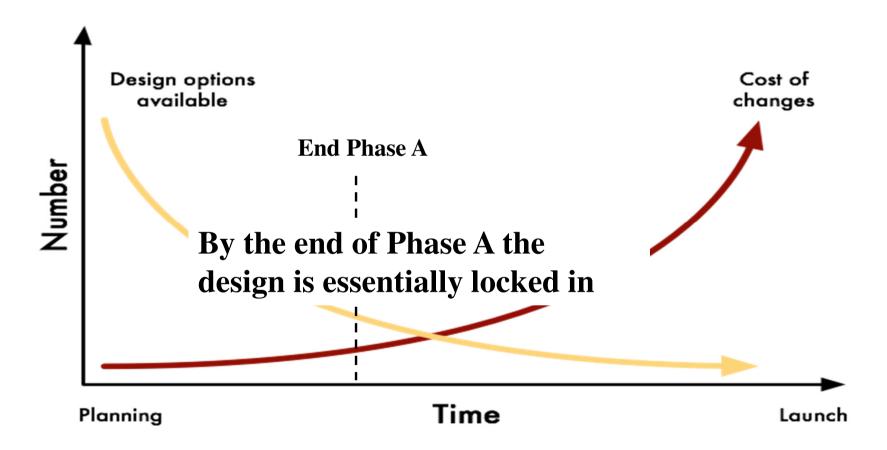
















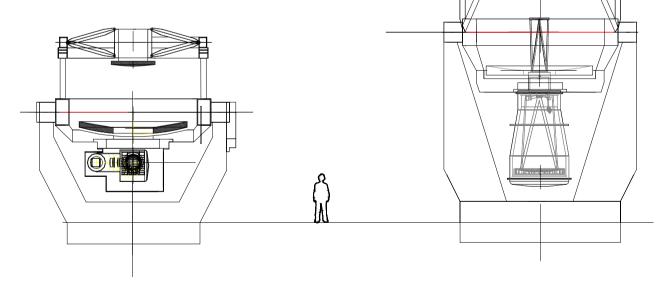


- JIF Design Baseline resulting in f/2.5 primary
- Brainstorm of various layouts
- f/1 identified as potential cost saver
- f/1 and f/2.5 progressed to level demonstrating a clear advantage to the f/1 design
- Need to concentrate on one design
- MO recommended proceeding with f/1 design
  - scheduled Design Validation Review
  - VEB approved development of f/1 in interim as long lead procurement





- f/2.5 "JIF design"
- f/1 with both instruments mounted at cassegrain focus
- f/1 was clearly more cost effective
  - f/1 has tolerance issues on M2
- Design still based on 3x3 array



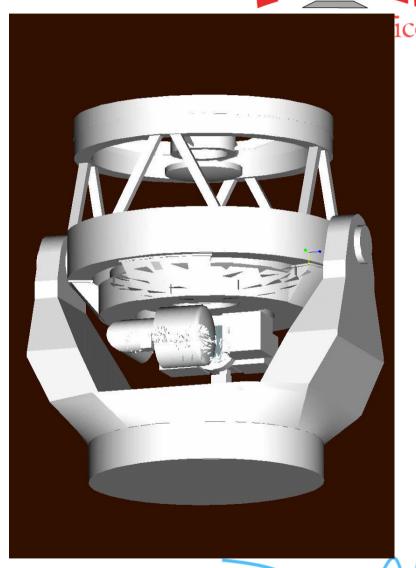


## The Design Validation

### Review

#### Purpose

- Review choice of design
  - MO has identified f/1 type design as most suitable for VISTA
  - Close out all design other optical layouts
- Determine of choice is correct
- Identify any issues in adopting this approach





- Who's the Customer?
  - Vista Consortium?
  - ESO?

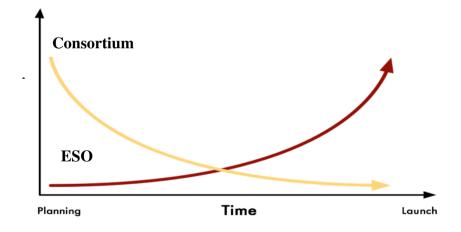
- Pros and Cons
  - Site
  - Standards
    - Requirements
    - SOWs
    - Software definition
    - Hardware definition
  - 3x3 to 4x4 focal plane





#### Who's the Customer?

- Vista Consortium?
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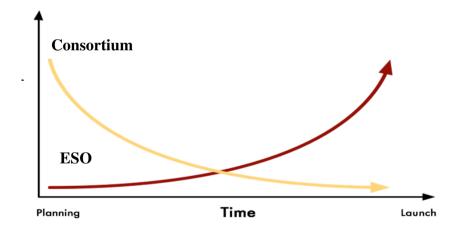
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#### Pros and Cons

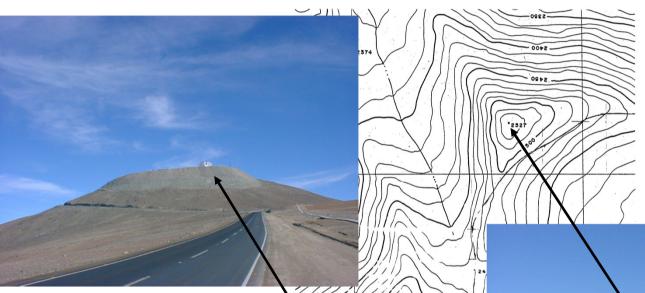
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### Paranal Geology





### Where is the bedrock?

- Plateau 20m excavation
- NTT 5m leveling

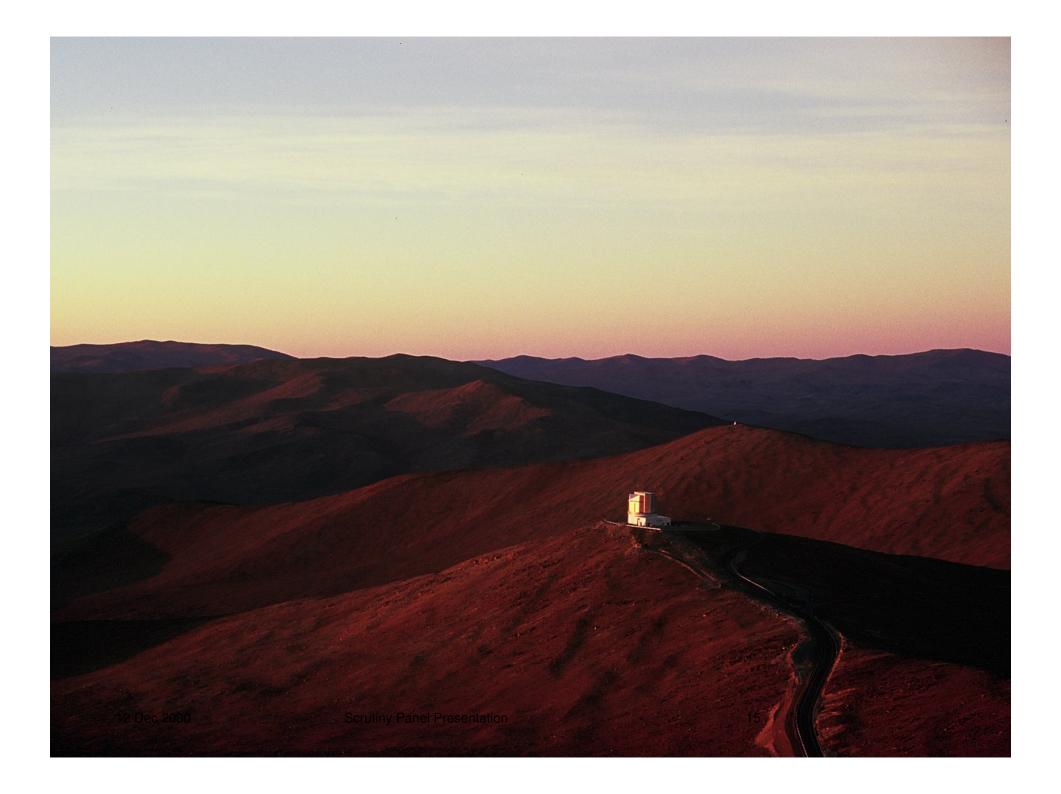
What about construction?

Plateau: Dust, noise pollution

#### • What about Utilities?

- Plateau £0.3m
- NTT £0.5m

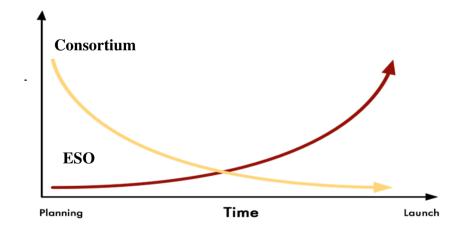








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#### Pros and Cons

- Site
- Standards
  - Requirements
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  - Software definition
  - Hardware definition
- 3x3 to 4x4 focal plane







#### • All requirements:

- **Shall be** unambiguous and tied to performance metrics that are verifiable, achievable and realistic.
- Shall not be solution specific, vague or impossible to verify.







- Goals are not requirements.
  - Though **they may** become requirements
    - Logical development (with additional resources, funding etc.)
    - By osmosis Spec creep

#### • Goals:

- shall not be needed to achieve the science performance (that is a requirement).
- Each goal must have an underlying requirement.
- As soon as cost and/or schedule are compromised by a goal, the goal is either amended or dropped.
- The only benefit of including a goal is during in the early stages of development, steering choices between design options.



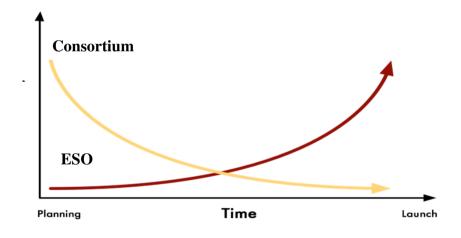




Don't Let Scope Creep Do This to Your Project



- Who's the Customer?
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#### Pros and Cons

- Site
- Standards
  - Requirements
  - SOWs
  - Software definition
  - Hardware definition
- 3x3 to 4x4 NIR focal plane



### Spec creep?



Requirement	Goal



### Spec creep?

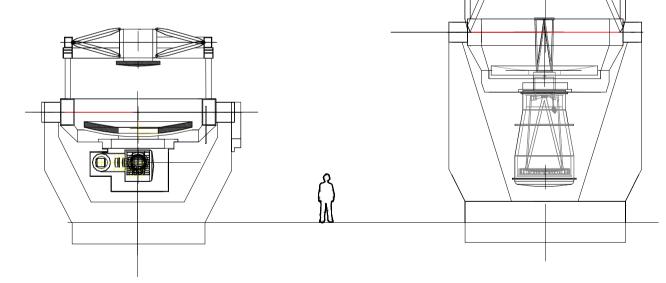


Requirement Goal It was not the size of the focal plane but the cold stop re-imaging requirement that made this a technical issue. ( not to mention cost of detectors and controllers)



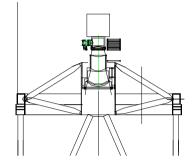


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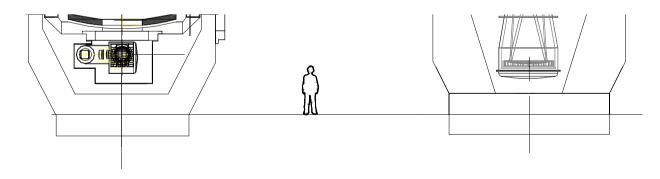








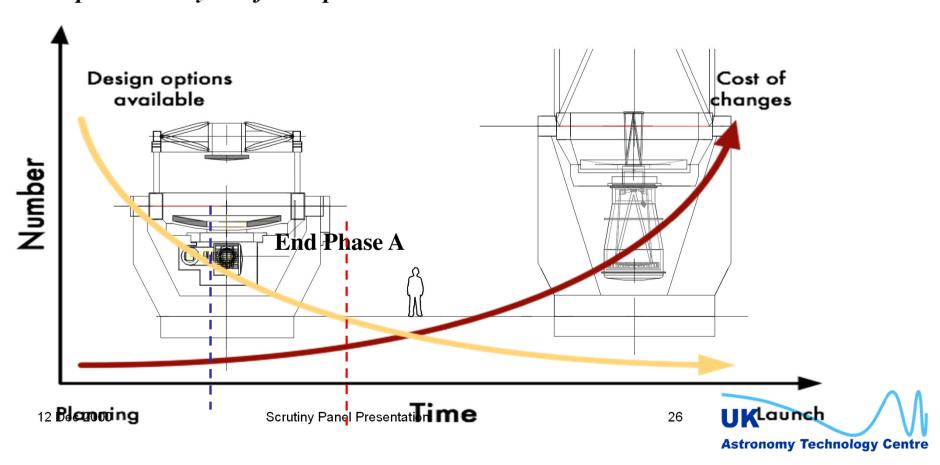
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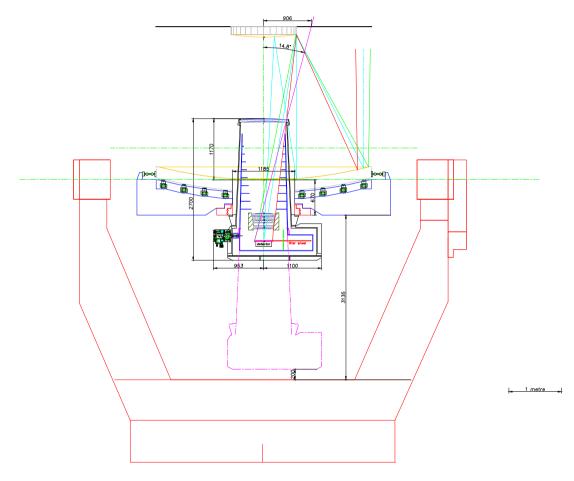


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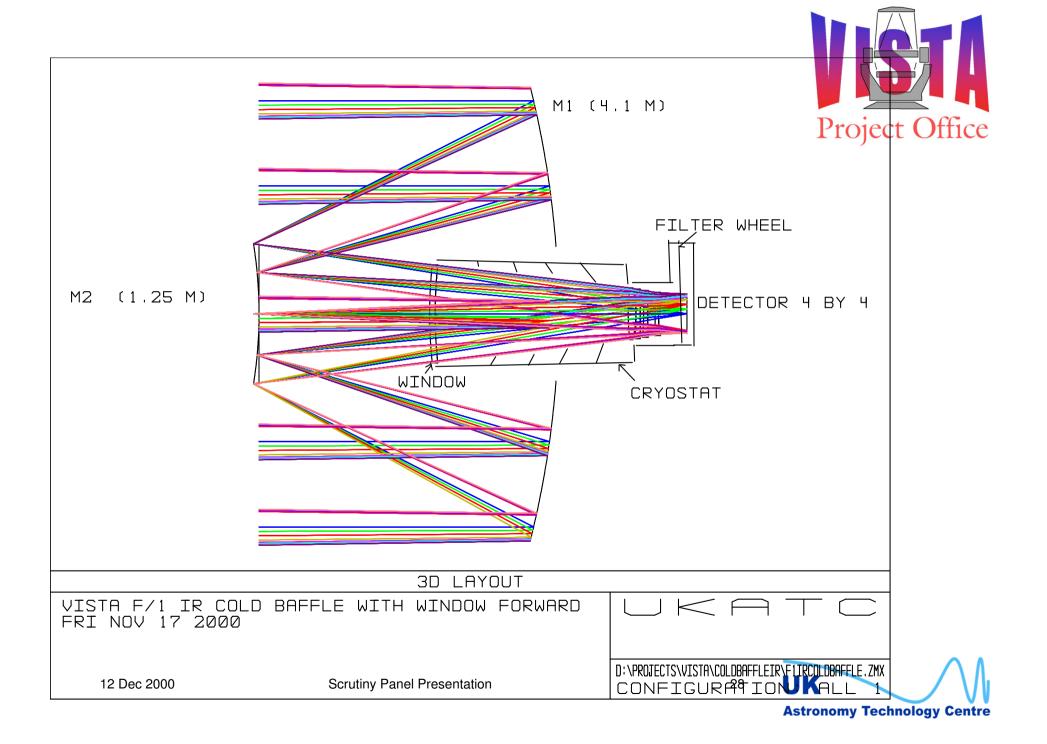




### On Axis IR camera - cold baffles

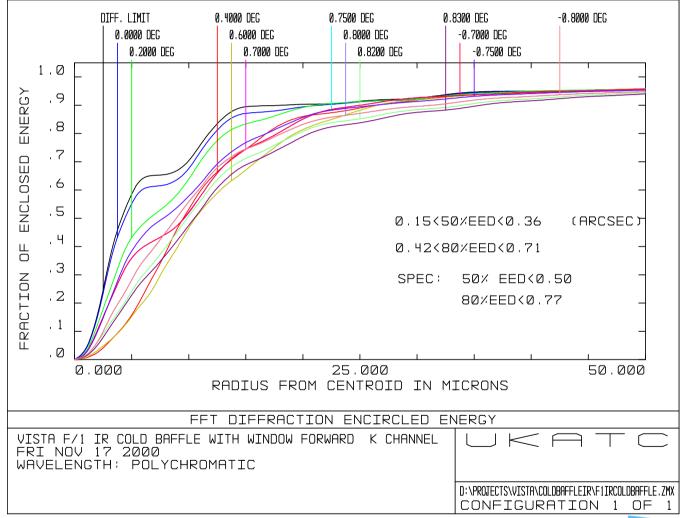


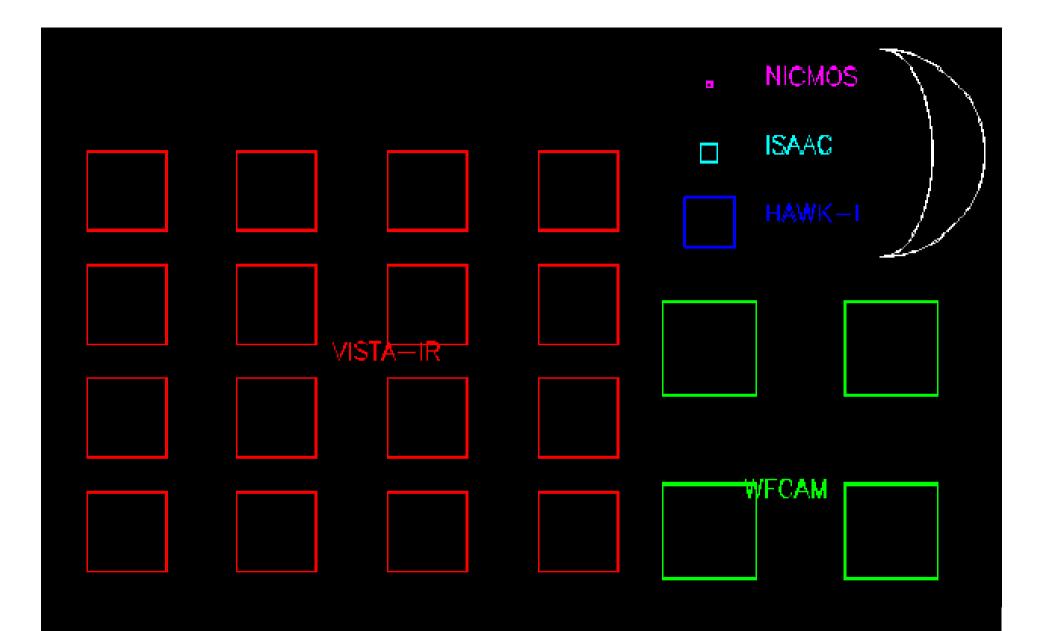




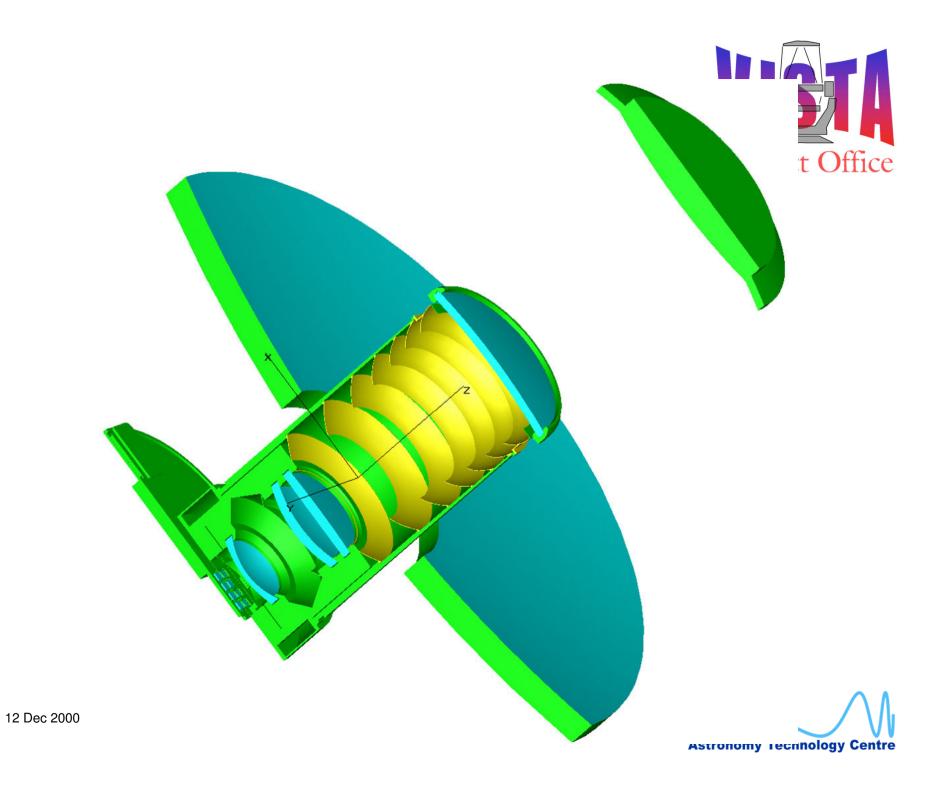


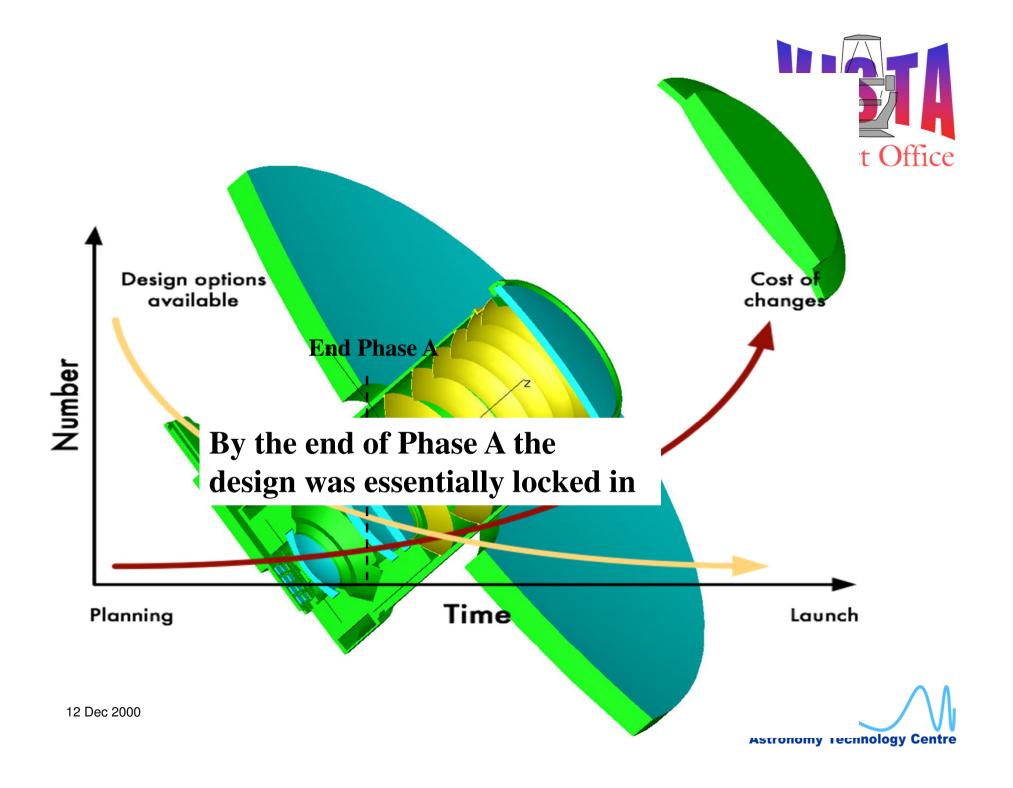


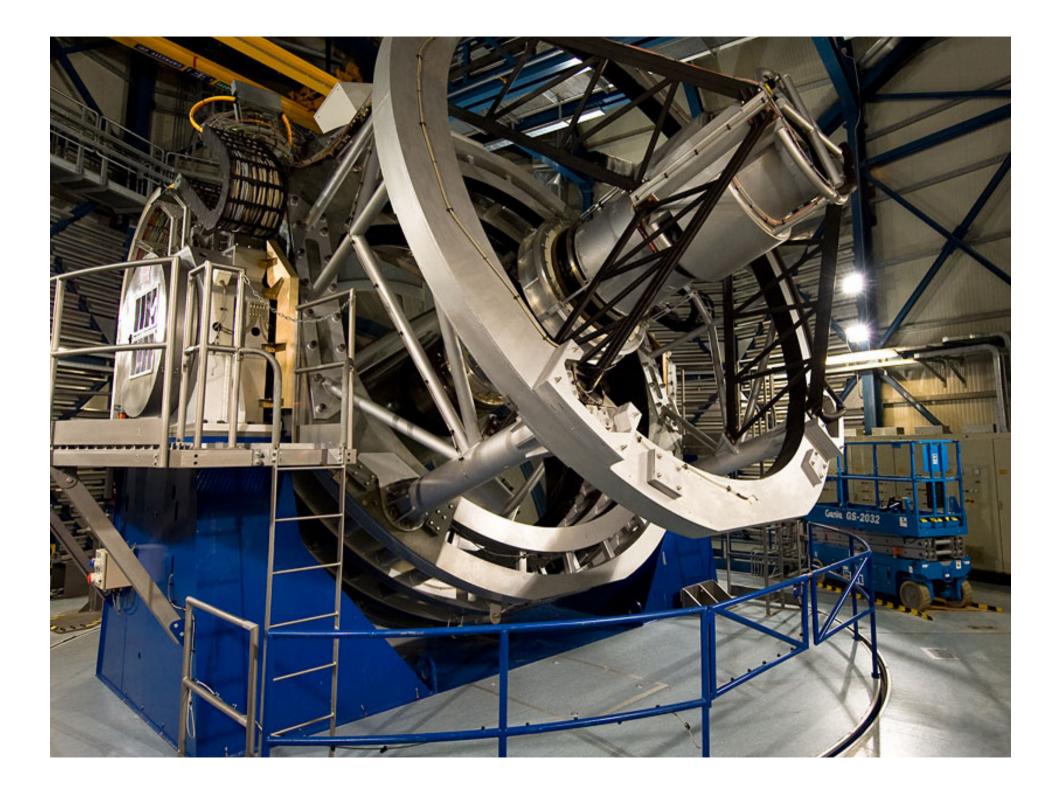


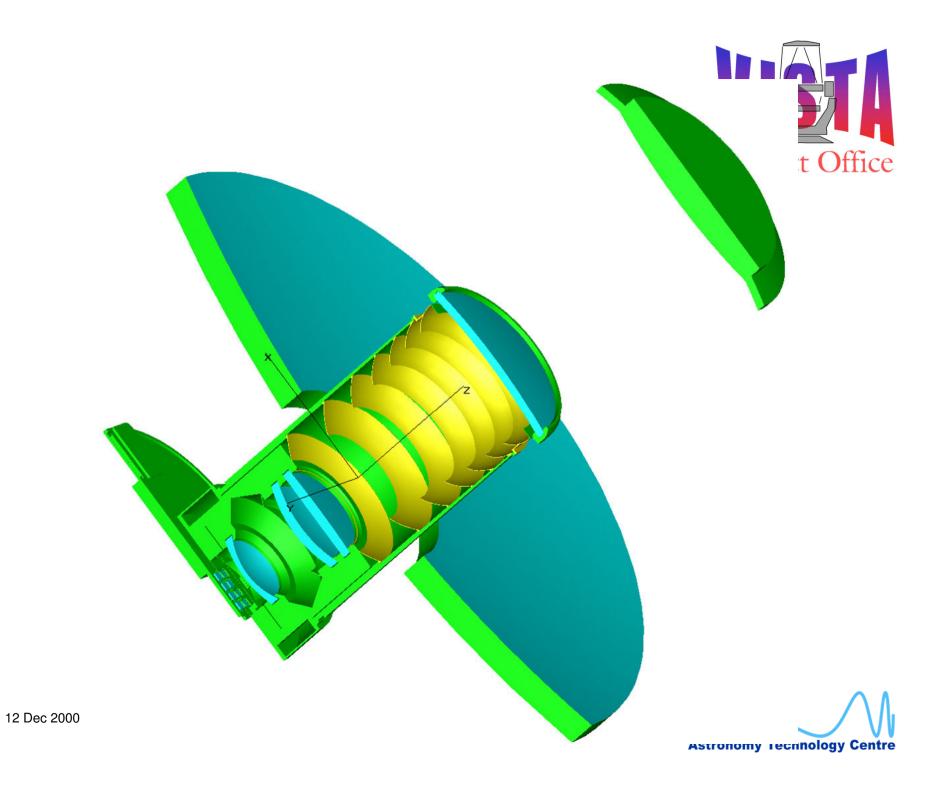


VISTA Field of View

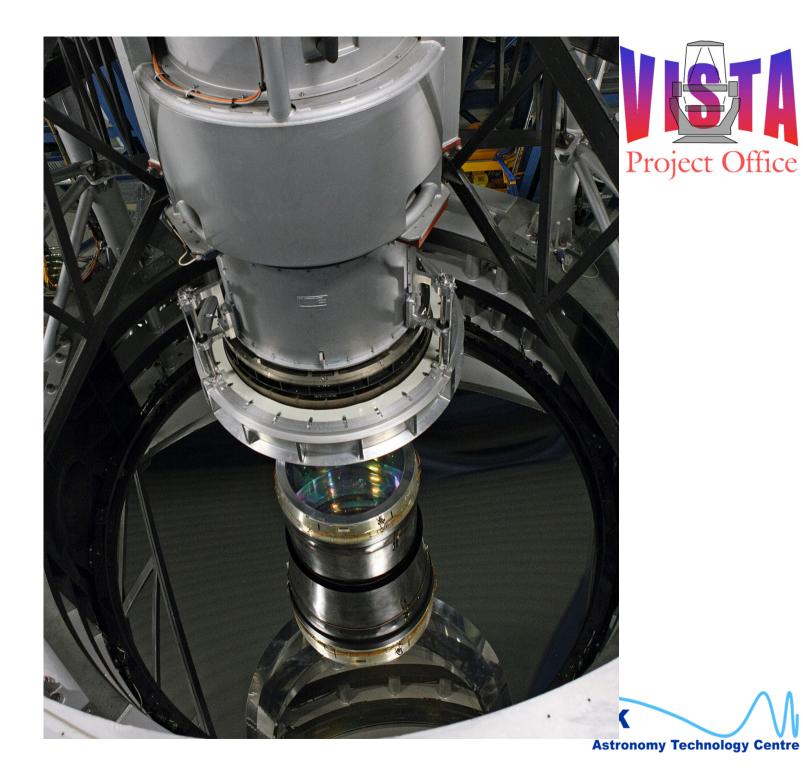


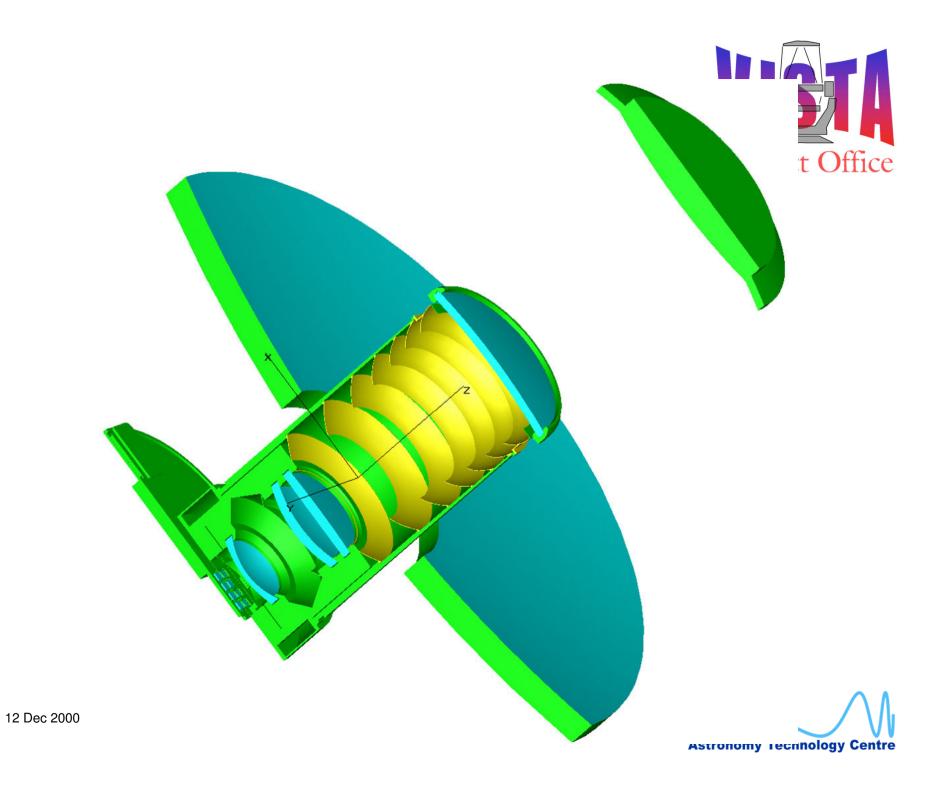


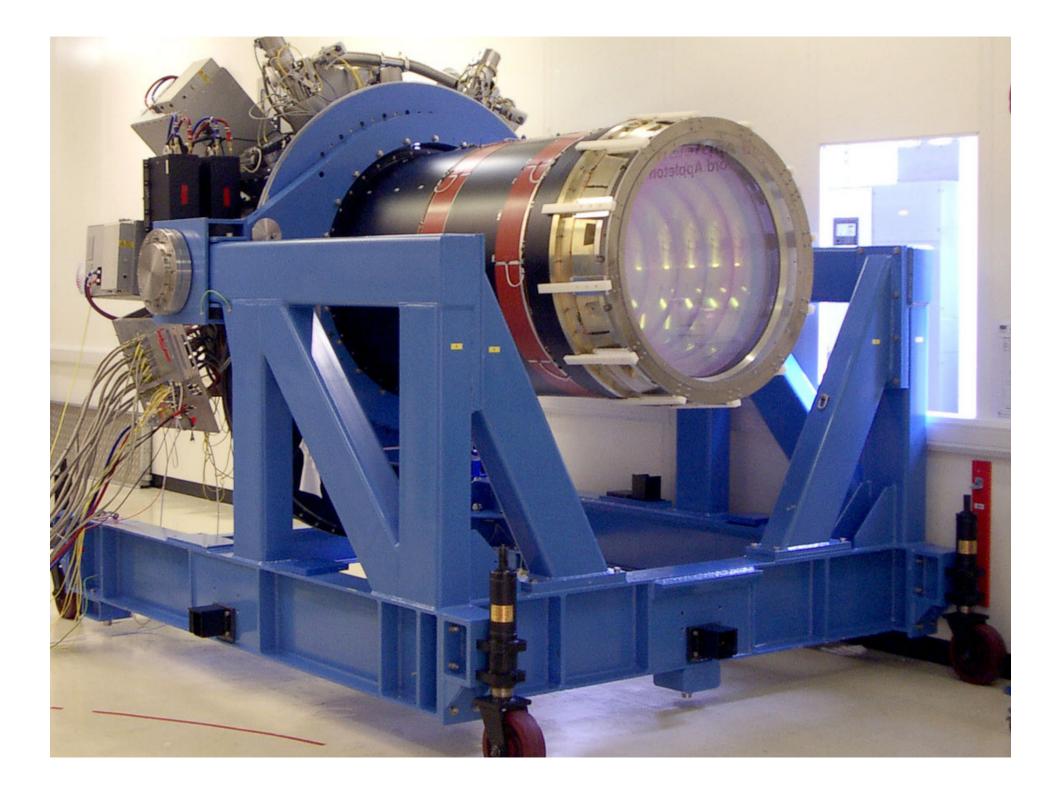


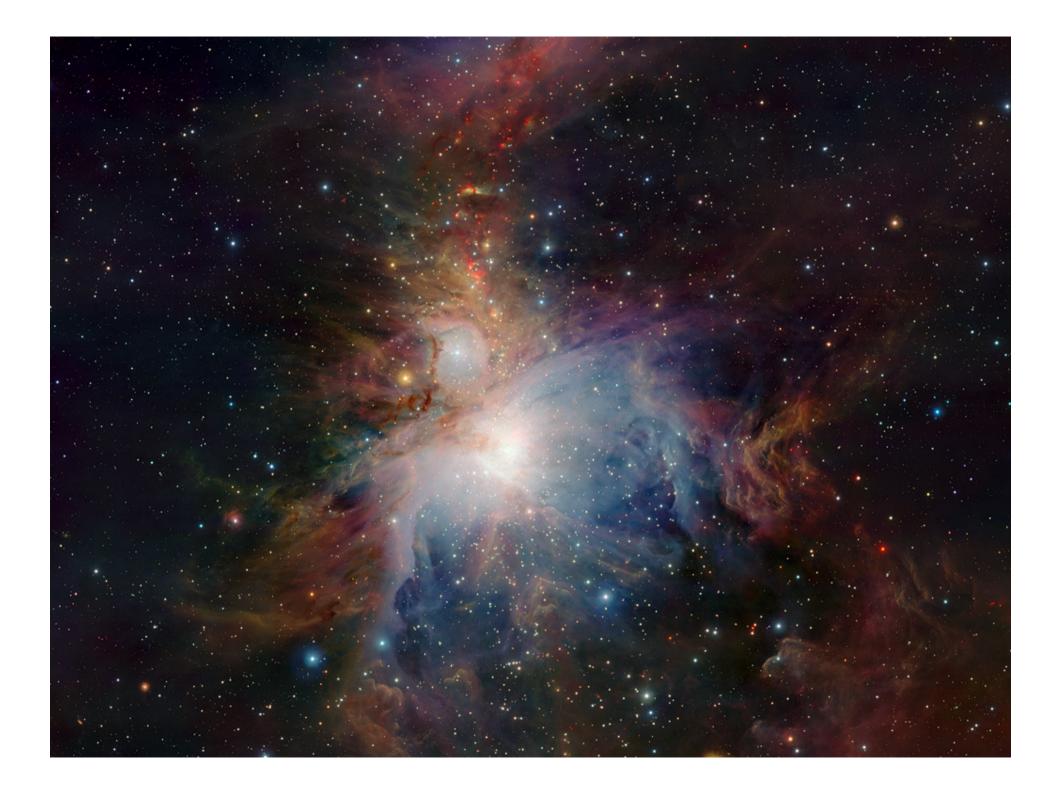














#### Key players

- Adrian Russell
- Jim Emerson
- Will Sutherland

### VISTA f/1 guilty party

- Mark Casalli
- Eli Atad
- Martin Fisher
- Stefano Stangellini

#### Presentation

Andy Born

