

Finite Element-Wavelet Hybrid Algorithm for Atmospheric Tomography

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Edinburgh, Scotland

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Joint work with



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Tapio Helin



Ronny Ramlau

Finite element-wavelet hybrid algorithm for atmospheric tomography,
in *Journal of Optical Society of America A* 31(3), 2014.

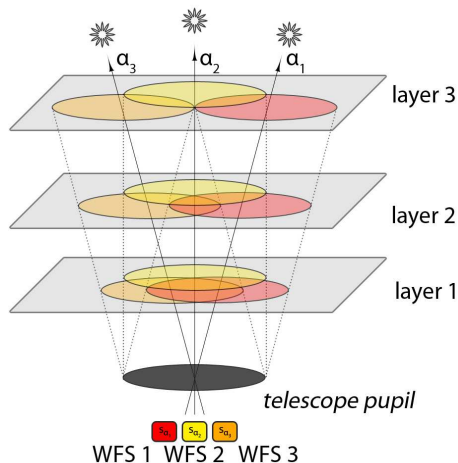
Wavelet-methods in multi-conjugate adaptive optics,
in *Inverse problems* 29(8), 2013.

- Current algorithms for atmospheric tomography
- FEWHA for atmospheric tomography
- FEWHA: speed and quality

Atmospheric tomography

- Use several guidestars (LGS & NGS)
- Goal: quality in the field of view

- Laser Tomography AO (LTAO)
- Multi Object AO (MOAO)
- Multi Conjugate AO (MCAO)

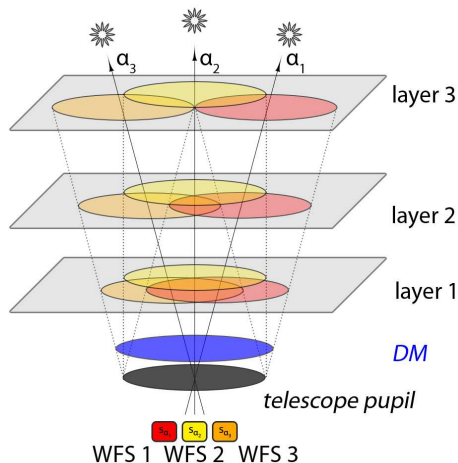


Atmospheric tomography: WFS measurements \rightarrow layers

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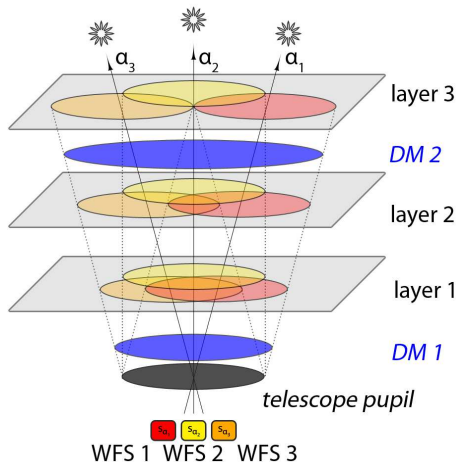
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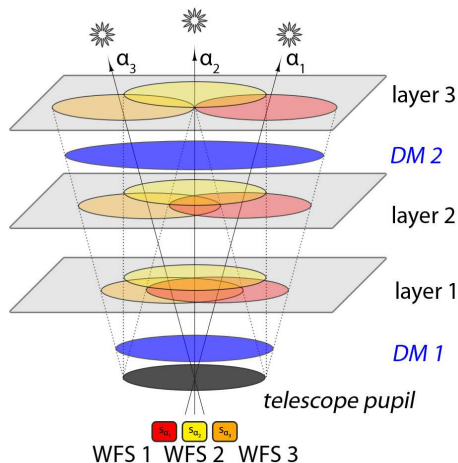
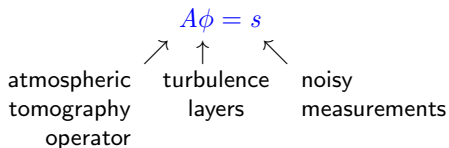
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Atmospheric tomography: WFS measurements \rightarrow layers

Standard approach: MVM

Minimum variance turbulence profile estimate:

$$(A^* C_{\eta}^{-1} A + C_{\phi}^{-1}) \phi = A^* C_{\eta}^{-1} s$$

inverse noise covariance inverse turbulence covariance

atmospheric tomography turbulence layers noisy measurements

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Standard approach - MVM:

1. Compute $\mathbf{R} = P(A^* C_{\eta}^{-1} A + C_{\phi}^{-1})^{-1} A^* C_{\eta}^{-1}$ (off-line) $\mathcal{O}(n^3)$
2. Multiply $a = \mathbf{R}s$ (on-line) $\mathcal{O}(n^2)$

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Dimensions of \mathbf{R} for E-ELT:

LTAO/MOAO: 99900×5402
MCAO: 66612×9296

→ **Very high computational costs!** (even with parallelization)

Alternative approach: iterative methods

Solve:

$$\underbrace{(A^* C_\eta^{-1} A + C_\phi^{-1})}_M \phi = A^* C_\eta^{-1} s$$

iteratively: conjugate gradient (CG) method. **No matrix inversion!**

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cost of CG \approx cost of applying $M \cdot \#$ of iterations

cost of applying M

- discretization
- representation
- parallelization

of iterations

- ↘ warm restart
- ↘ preconditioning

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Iterative algorithms:

- FD-PCG $\mathcal{O}(n \log n)$
- FrIM $\mathcal{O}(n)$

Alternative: 3-step methods:

- Kaczmarz $\mathcal{O}(n)$
- Gradient-based $\mathcal{O}(n)$
- CG $\mathcal{O}(n)$

Discretization of layers with wavelets

Concept: use **wavelets** to represent **turbulence layers**

Wavelets:

- tool to represent and analyze signals
- used in JPEG compression

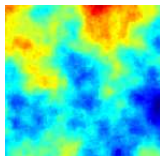
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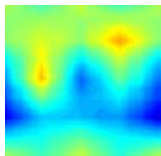
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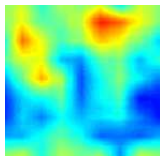
Wavelets decomposition of a layer:



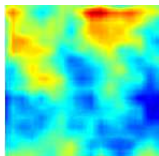
turb. layer
16,384 coeff



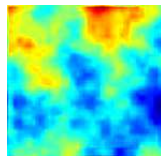
2 scales
16 coeff



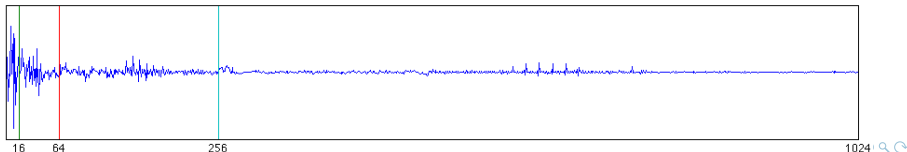
3 scales
64 coeff



4 scales
256 coeff

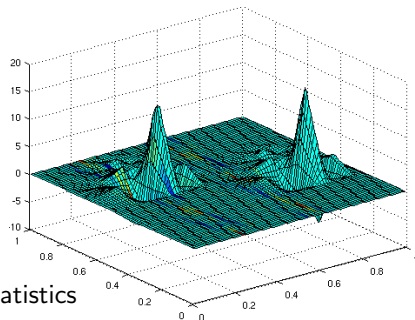


5 scales
1024 coeff



Advantages of wavelets:

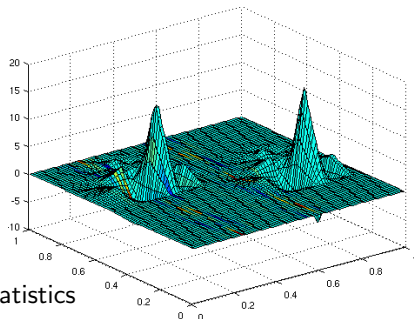
- good approximative properties
- discrete wavelet transform (DWT)
 - DWT is $\mathcal{O}(n)$, **parallelizable!**
- useful properties in frequency domain
 - efficient representation of turbulence statistics



two Daubechies 3 wavelets

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two Daubechies 3 wavelets

Von Karman:

$$C_\phi = c\mathcal{F}^{-1}M\mathcal{F}$$

$$(Mf)(\xi) = |\xi|^{-11/3}f(\xi)$$

$$C_\phi \simeq cW^{-1}DW$$

$$D = \text{diag}(\dots, 2^{-11/3}j, \dots)$$

$j \dots$ wav scale

Finite Element-Wavelet Hybrid Algorithm (FEWHA)

Dual domain discretization:

$$(WA^*C_\eta^{-1}AW^{-1} + \alpha D^{-1})c = WA^*C_\eta^{-1}s$$

discrete wavelet transform $\mathcal{O}(n)$ atmospheric tomography bilinear basis (sparse) diagonal matrix wavelet basis wavelet coefficients

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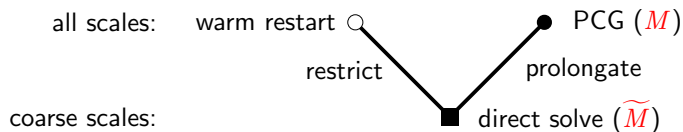
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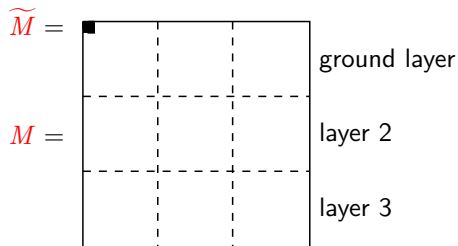
→ **FEWHA:** $\mathcal{O}(n)$ complexity
✓ fast convergence
✓ parallelizable

Ground layer multi-scale (GLMS) method

Multi-scale method:



Coarse scale sub-problem:



- $\dim M \approx 150,000 \times 150,000 \quad \sim 7$ scales at 9 layers
- $\dim \widetilde{M} = 256 \times 256 \quad \sim 4$ scales of ground layer

Modularity:

- Systems: LTAO / MOAO / MCAO / (SCAO too)
- Sensors: Shack-Hartmann - LGS / NGS / tip-tilt (low order NGS)
- Control: closed loop (pseudo-open loop control) / open loop

Properties of FEWHA

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Easy to update (at runtime):

- star position
- photon flux, C_n^2
- DM / WFS alignment
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Parameters:

- not parameter-free
- but few and easy to tune

Quality: Summary

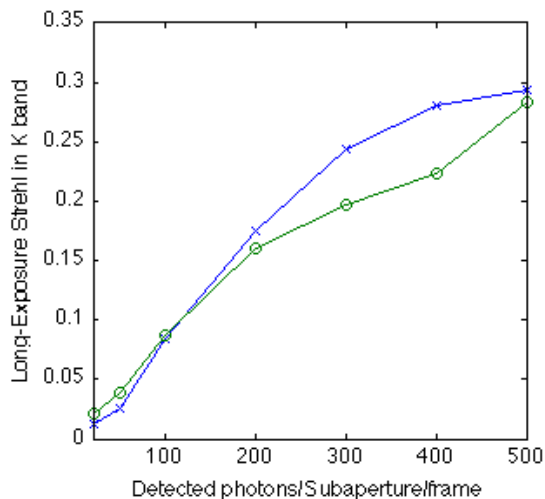
Numerical simulation:

- ESO's OCTOPUS
- 1 second (500 time-steps)
- 9 layer "ESO standard" atmosphere
- 42 m E-ELT configuration

	LTAO	MCAO
Star asterism	6 LGS @ 7.5' diam 3 NGS @ 10' diam	6 LGS @ 2' diam 3 TTS @ 2.67' diam
SH-WFS	84×84 LGS 84×84 NGS	84×84 LGS 2×2, 1×1 TTS
DM(s)	1	3
Probe-stars	1 (zenith)	25 over FoV
Benchmark	FrIM by ESO	MVM by ESO
FEWHA	9 layers, projection	9 layers, fitting
		3 layers on DMs

- LGS: cone effect / tilt-tilt indetermination / spot elongation

Quality: LTAO spot elongated

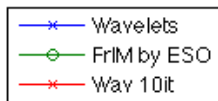
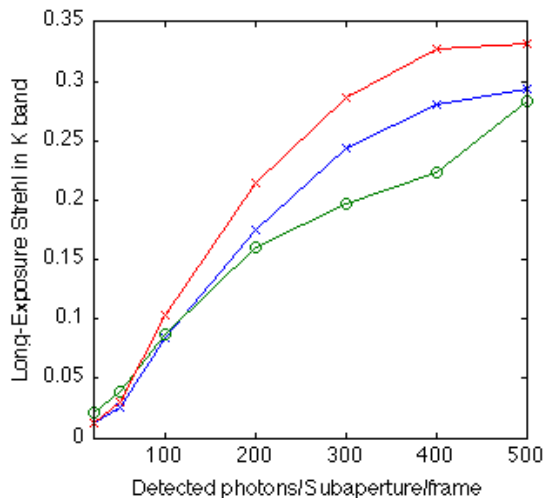


Wavelets
FrIM by ESO

LGS flux: variable
NGS flux: 300
LGS RON: $3e^-$
NGS RON: $3e^-$

- Algorithm: 4 it.

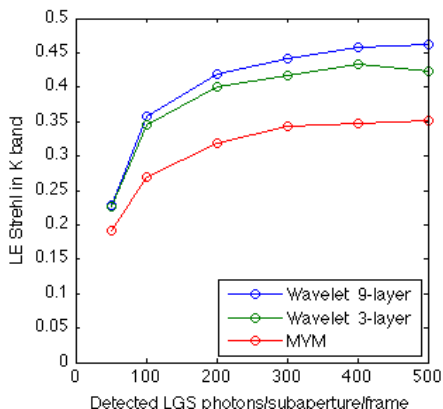
Quality: LTAO spot elongated



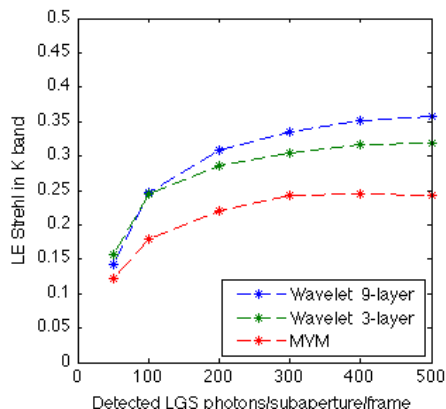
LGS flux: variable
NGS flux: 300
LGS RON: $3e^{-}$
NGS RON: $3e^{-}$

- Algorithm: 4 it. / 10 it.

Quality: MCAO spot elongated



On-axis



Field average

- Algorithm: 4 it.

LGS flux: variable
TTS flux: 500

LGS RON: $3e^{-}$
NGS RON: $5e^{-}$

Computational complexity

	MVM	FEWHA
Setup	$\mathcal{O}(n^3)^*$ (matrix inversion)	$\mathcal{O}(n)$
Runtime	$\mathcal{O}(n^2)$	$\mathcal{O}(n)$
Memory	$\mathcal{O}(n^2)$ (matrix storage)	$\mathcal{O}(n)$ (matrix-free)
Parallelization	very high	high (shared memory)
Pipelining	very high	moderate

* an iterative method can be used for MVM setup

RTC: Summary

Computing system configurations:

1. Intel Xeon X5650 @ 2.66GHz
 - 12 cores (dual hexacore)
 - Q1 2010, €5000
2. Intel Xeon E5-1650 @ 3.20GHz
 - 6 cores
 - Q1 2012, €1800

System	LTAO ¹	MCAO ²
Allotted computing time	1 ms	1 ms
Computing time MVM	104 ms	72 ms
Computing time FEWHA	6.2 ms	1.5 ms
Speed-up factor	17	48

Memory MVM	2.2 Gb	2.3 Gb
Memory FEWHA	10.3 Mb	3.2 Mb

(4 it) (4 it)

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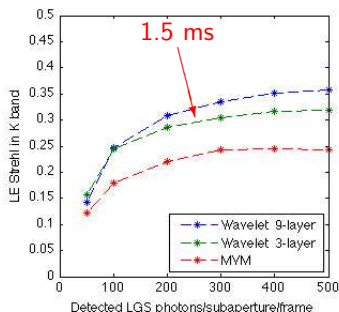
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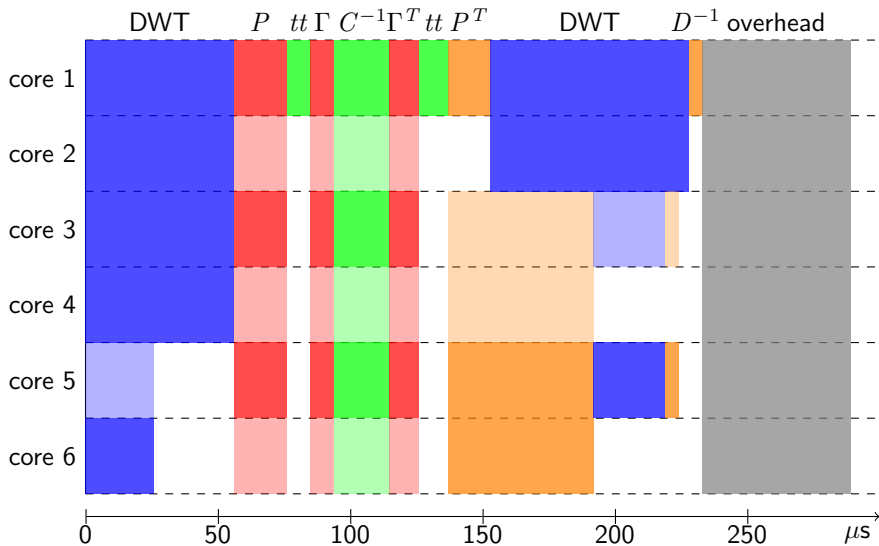
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/M	2.2 Gb	2.3 Gb
WHA	10.3 Mb	3.2 Mb
	(4 it)	(4 it)



Parallelization of MCAO operator M - tetris



Summary and Outlook

Summary

- FEWHA: light-weight versatile method for MCAO/LTAO/MOAO
- Superior quality
- Fast and compact:
 - MCAO: 1.5 ms on off-the-shelf hardware

Outlook

- Study of algorithm behavior: more simulations and optical bench tests
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- Algorithm development → multiscale methods, predictive schemes

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