

# On-Sky Validation Of An Artificial Neural Network Tomographic Reconstructor With The Canary AO System

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# Artificial Neural Networks

- A neural network is a parallel computational architecture composed of individual elements or 'neurons'.
- A technique to build a connection map between given inputs and desired outputs
- Each neuron has a weighting function (usually hyperbolic tangent sigmoid)
  - A linear weighting function would develop an ANN identical to a standard matrix vector multiplication
  - A non-linear activation function is used to represent complicated non-linear datasets

# Artificial Neural Networks and Adaptive Optics

- Focal plane wavefront sensing (Angel et al., Nature 1990, Sandler et al. Nature 1991 and Lloyd-Hart et al. ApJL, 1992)
- SH centroiding – **inconclusive** (Montera et al. Appl. Opt., 1996)
- Temporal prediction of modal wavefront (up to  $m=6$ ) from *a priori* off-axis measurements (Weddell and Webb, Hybrid Intelligent Systems, 2006)

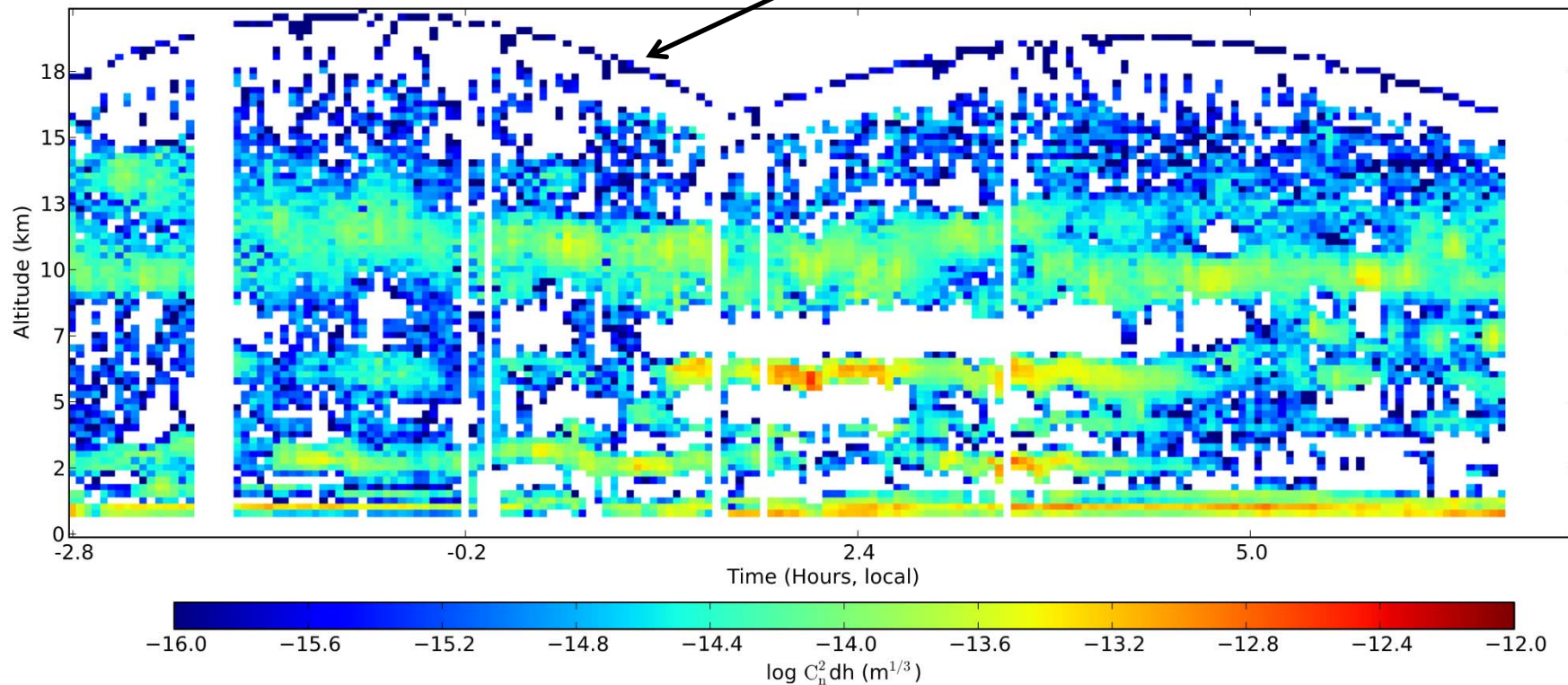
# Motivation

- Build a ANN tomographic reconstructor which is insensitive to changing atmospheric conditions.

# Results from Stereo-SCIDAR

13/09/2013, JKT 1m, La Palma,

Artefact from covariance function



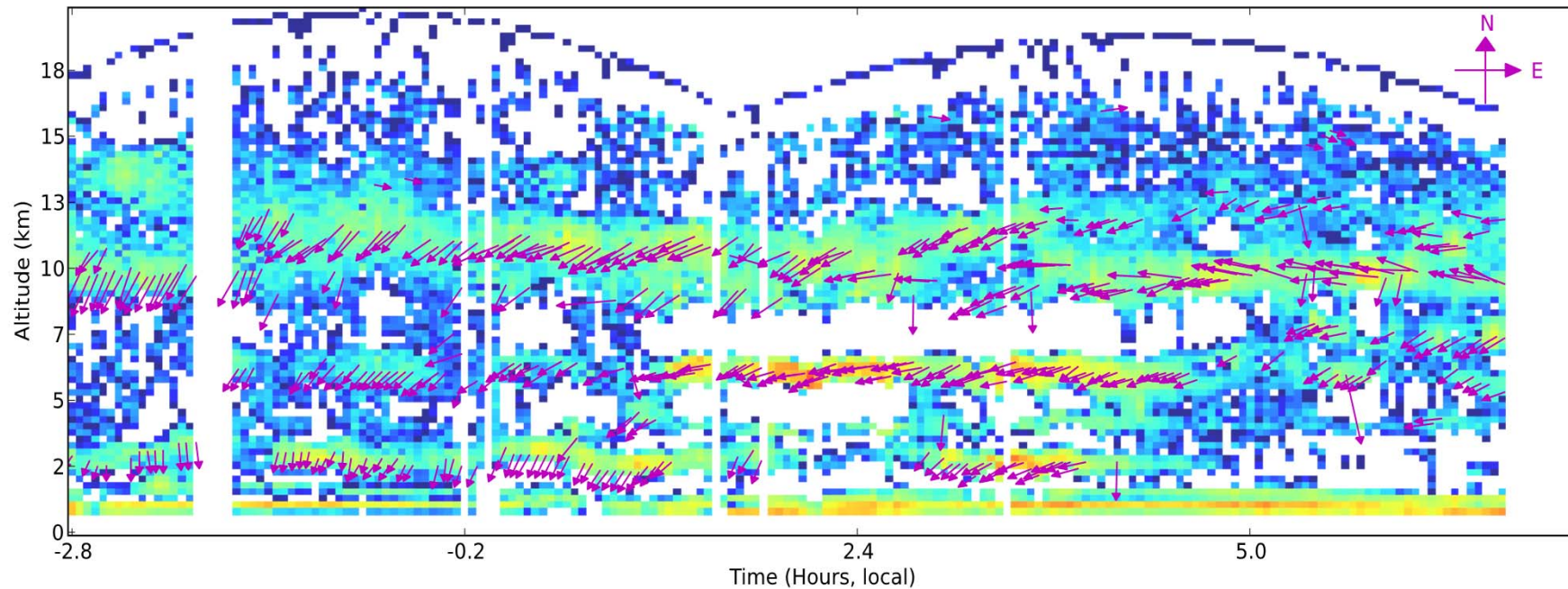
Optical turbulence changes altitude  
and strength

Osborn et al. AO4ELT3, 2013  
Shepherd et al. MNRAS 437(4), 3568-3577, 2013

# Results from Stereo-SCIDAR

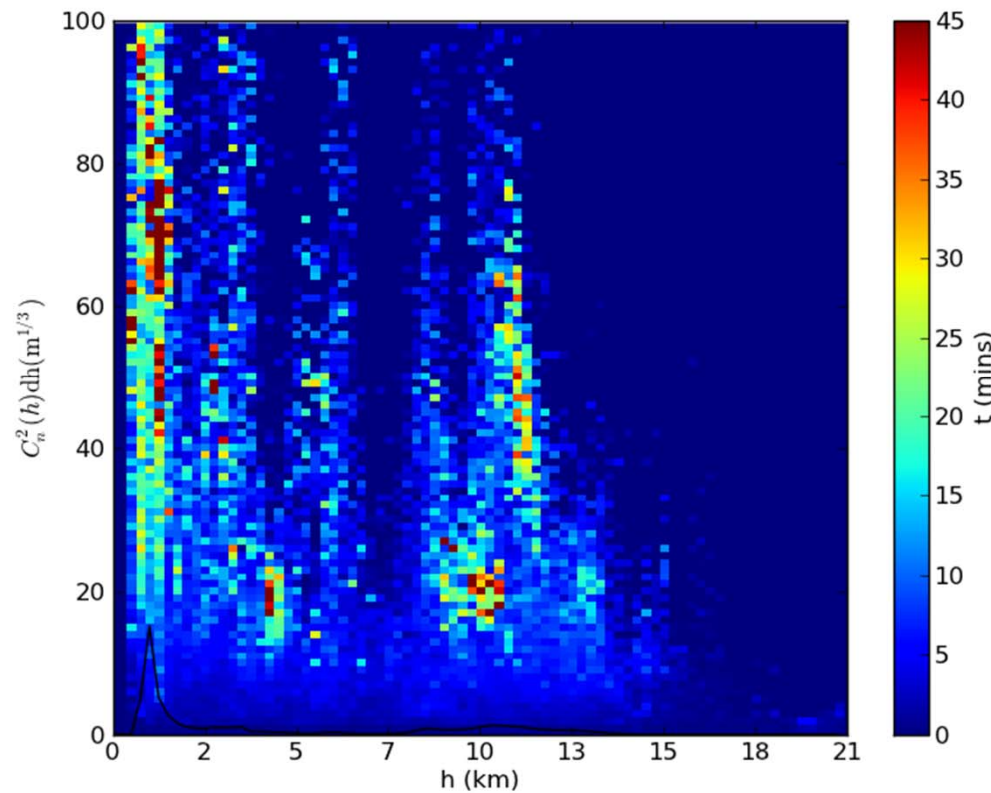
13/09/2013, JKT, La Palma

Subset of wind vectors shown



Optical turbulence velocity, direction and speed, also change

# Variability

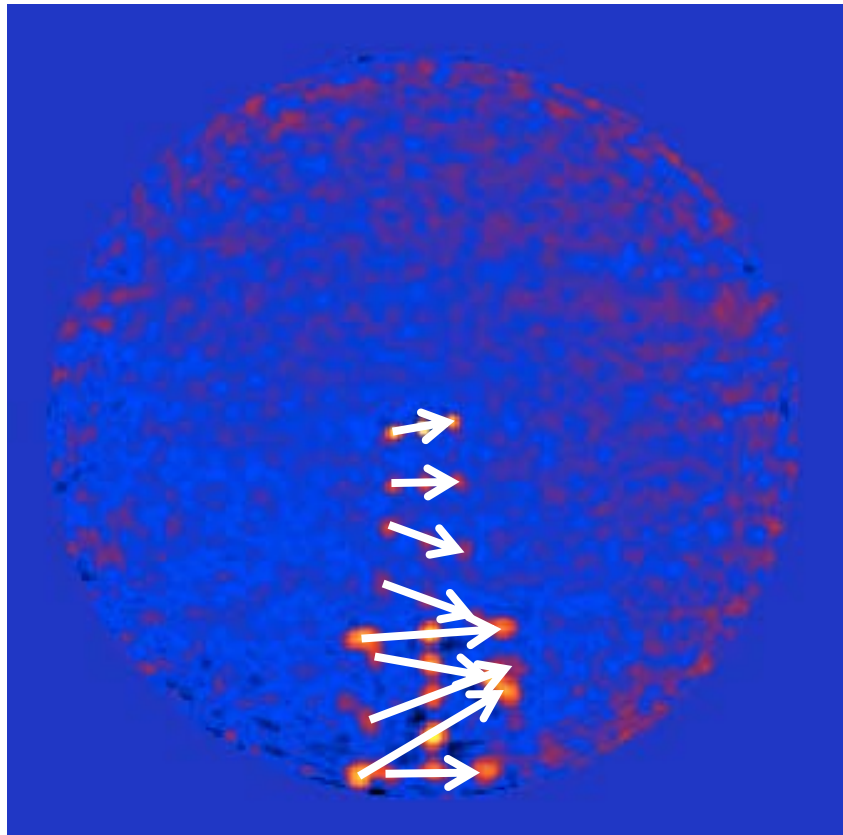


- Average time for a turbulent layer to change by 50 %

# Wind Velocity Profile

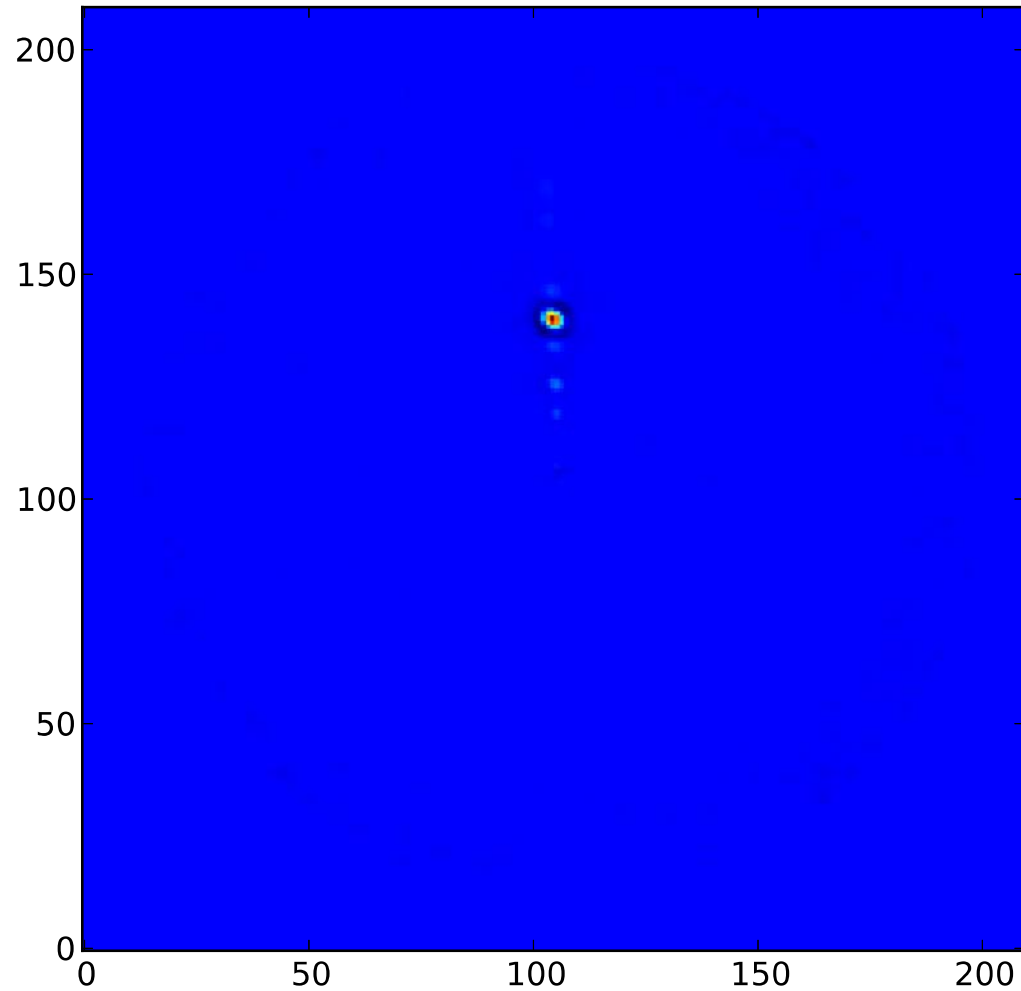
Wind profile 25/09/12, NOT 2.5 m, 9 Layers  
Cross correlations of sum of three time steps

- Cross correlations only contain one set of peaks.
- Peak finding using modified Laplacian of Gaussian algorithm
- Geometric wind profile algorithm rather than wavelet analysis
  - both assume frozen flow
- Use velocity dispersion to separate layers at sub-Fresnel radius level
  - High-vertical resolution SCIDAR
  - Altitude resolution now limited (?) to size of pixels

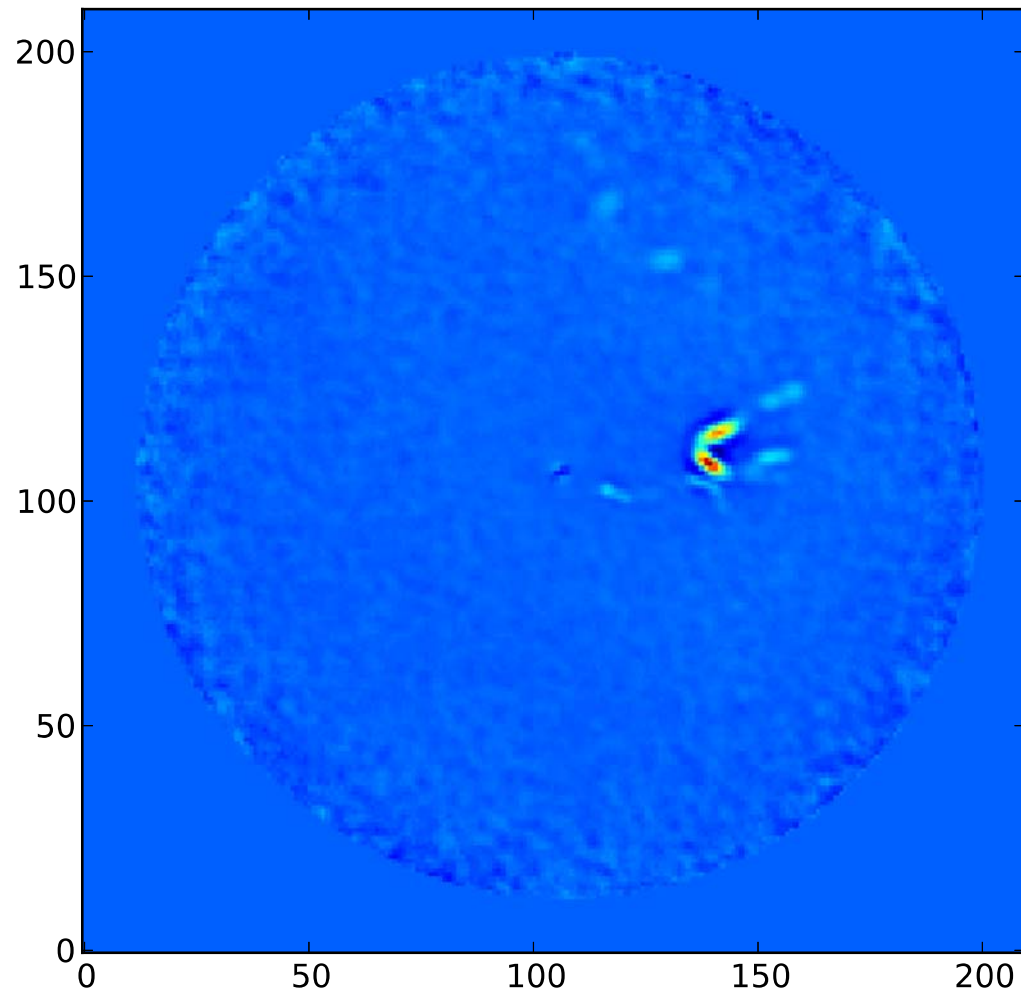




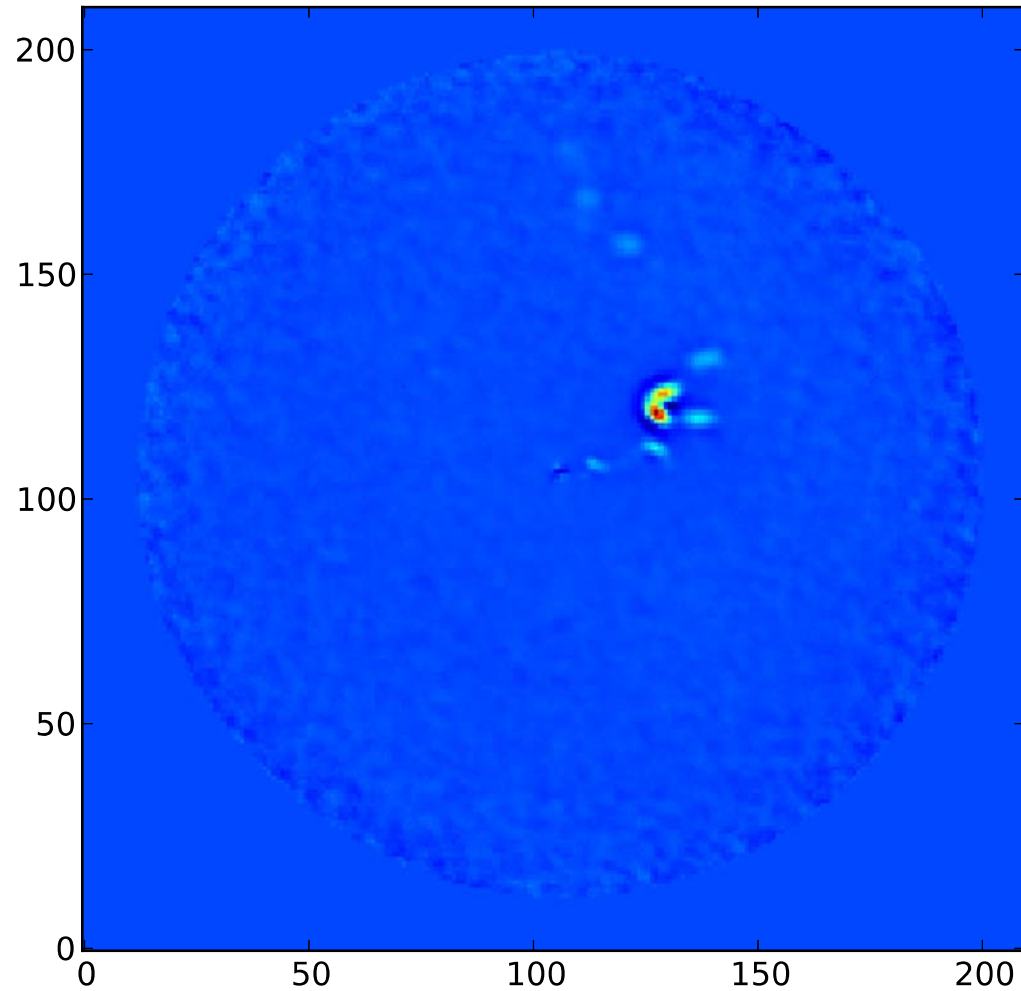
# High-vertical resolution SCIDAR



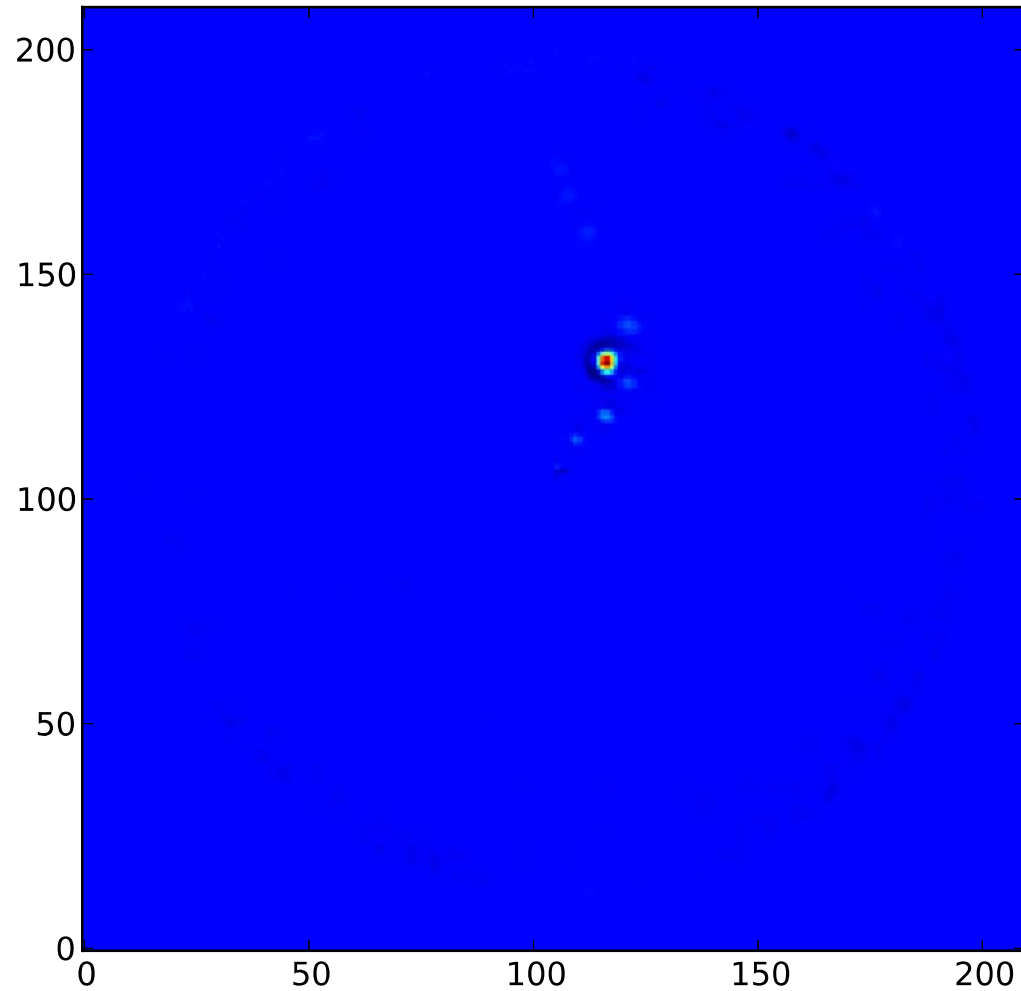
# High-vertical resolution SCIDAR



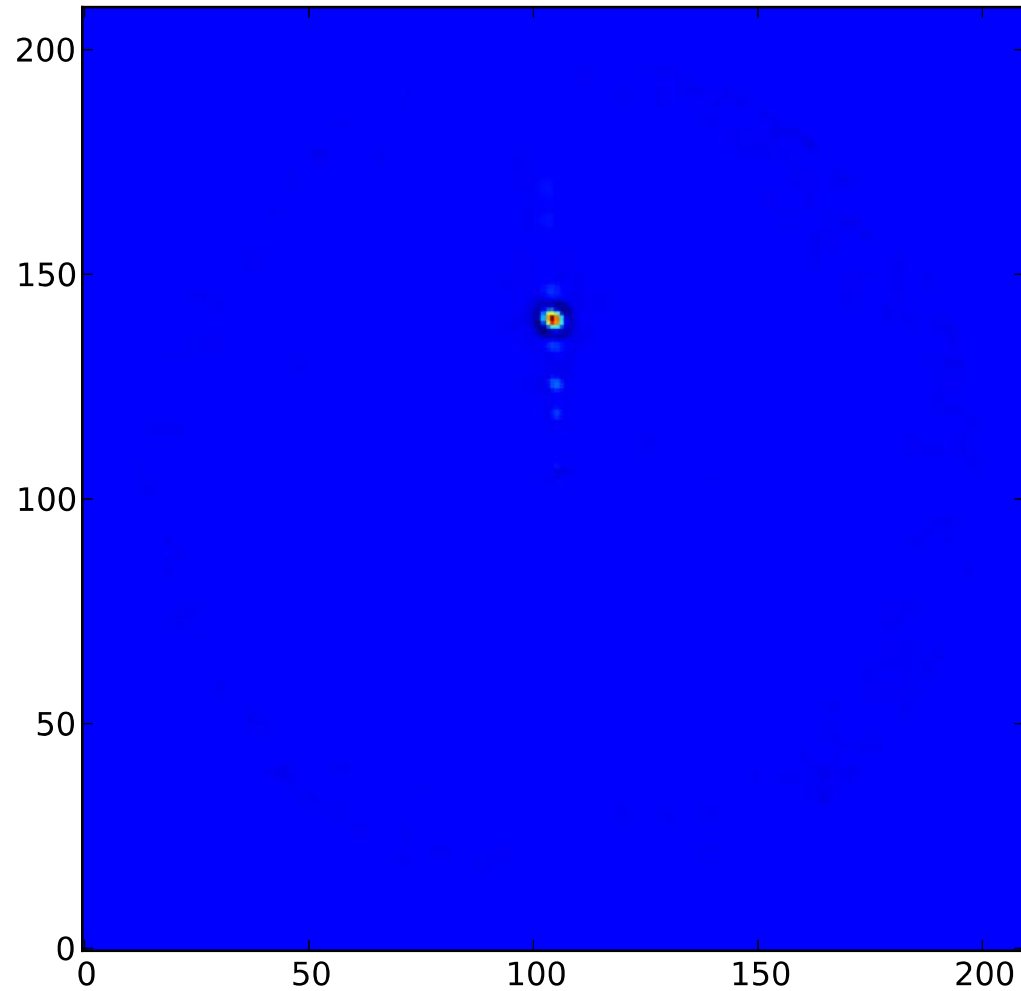
# High-vertical resolution SCIDAR



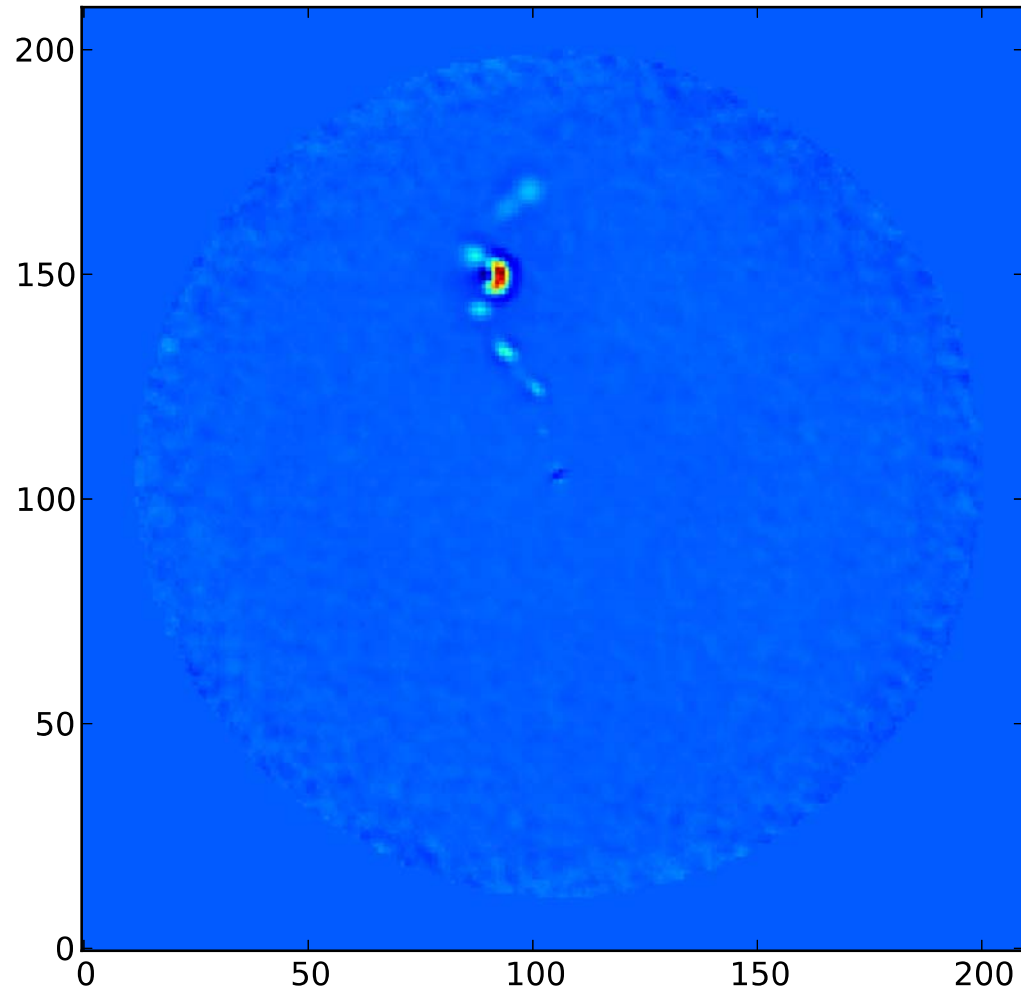
# High-vertical resolution SCIDAR



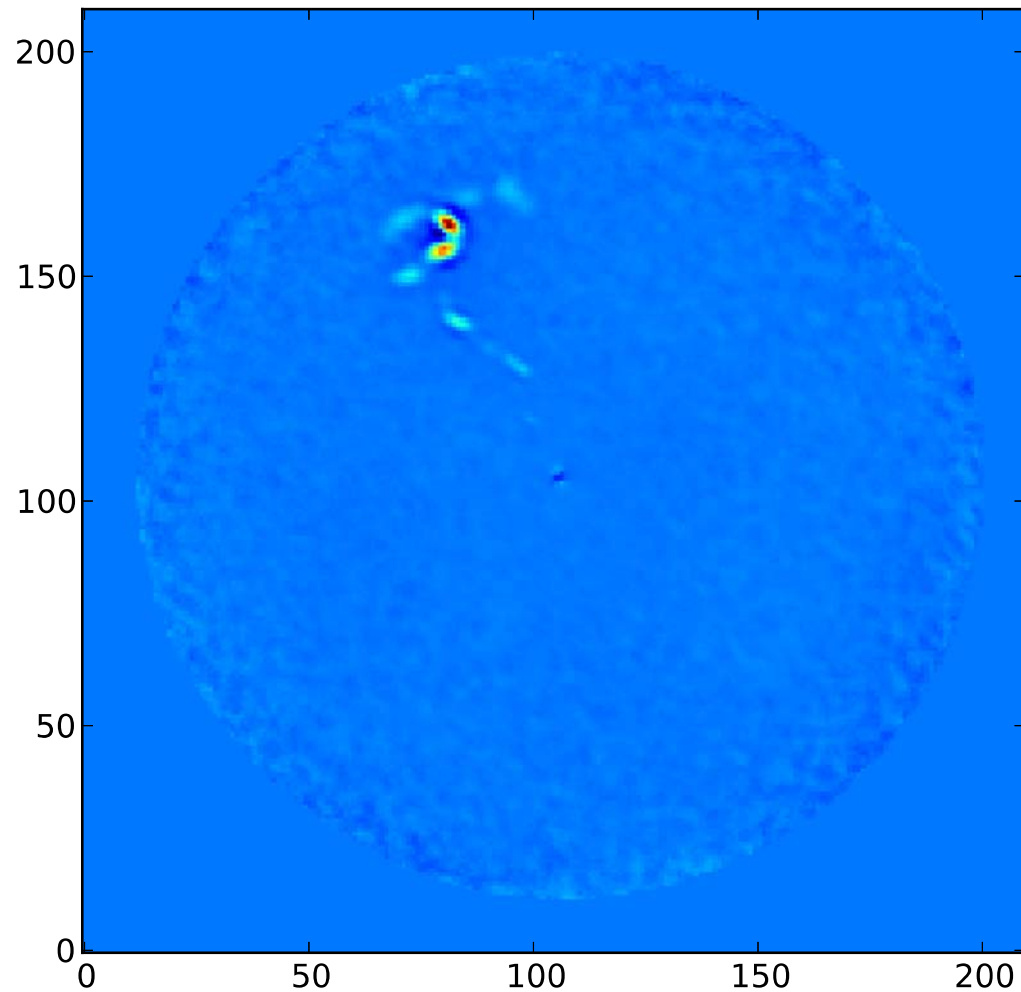
# High-vertical resolution SCIDAR



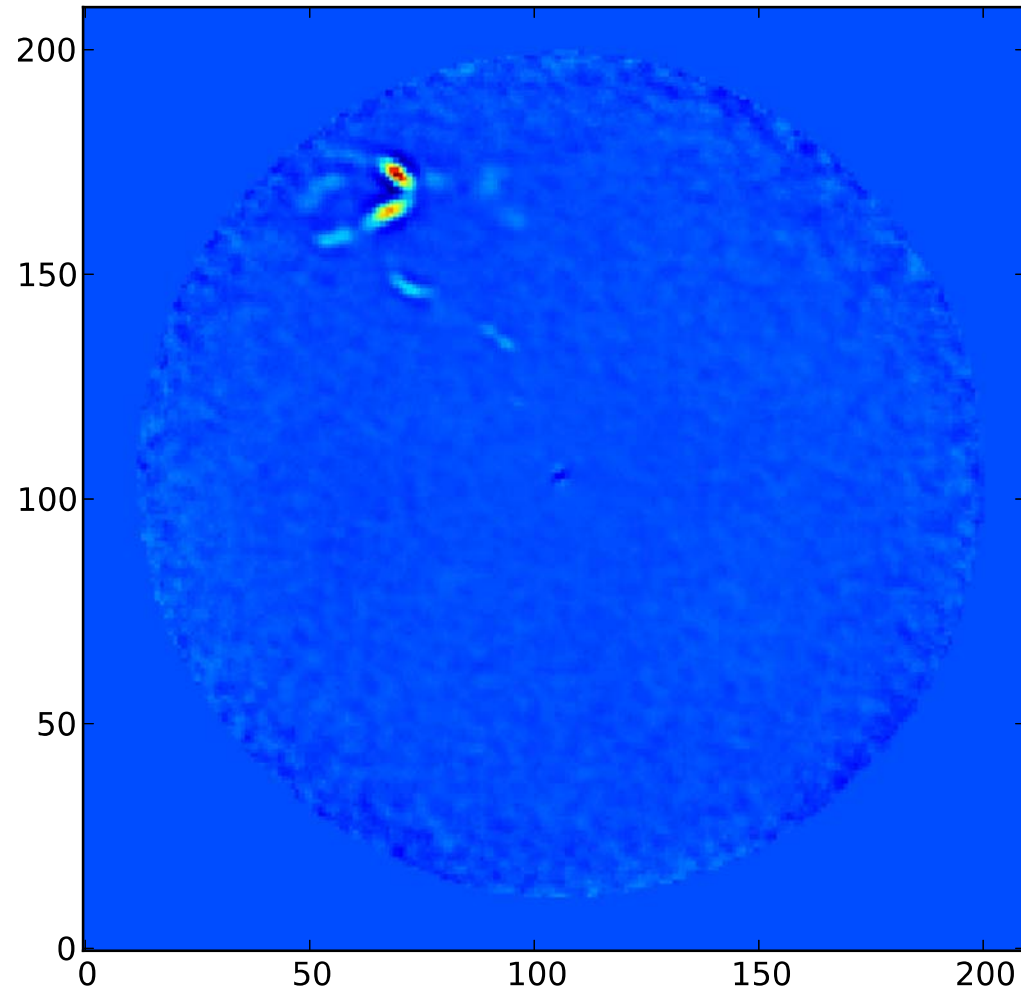
# High-vertical resolution SCIDAR



# High-vertical resolution SCIDAR

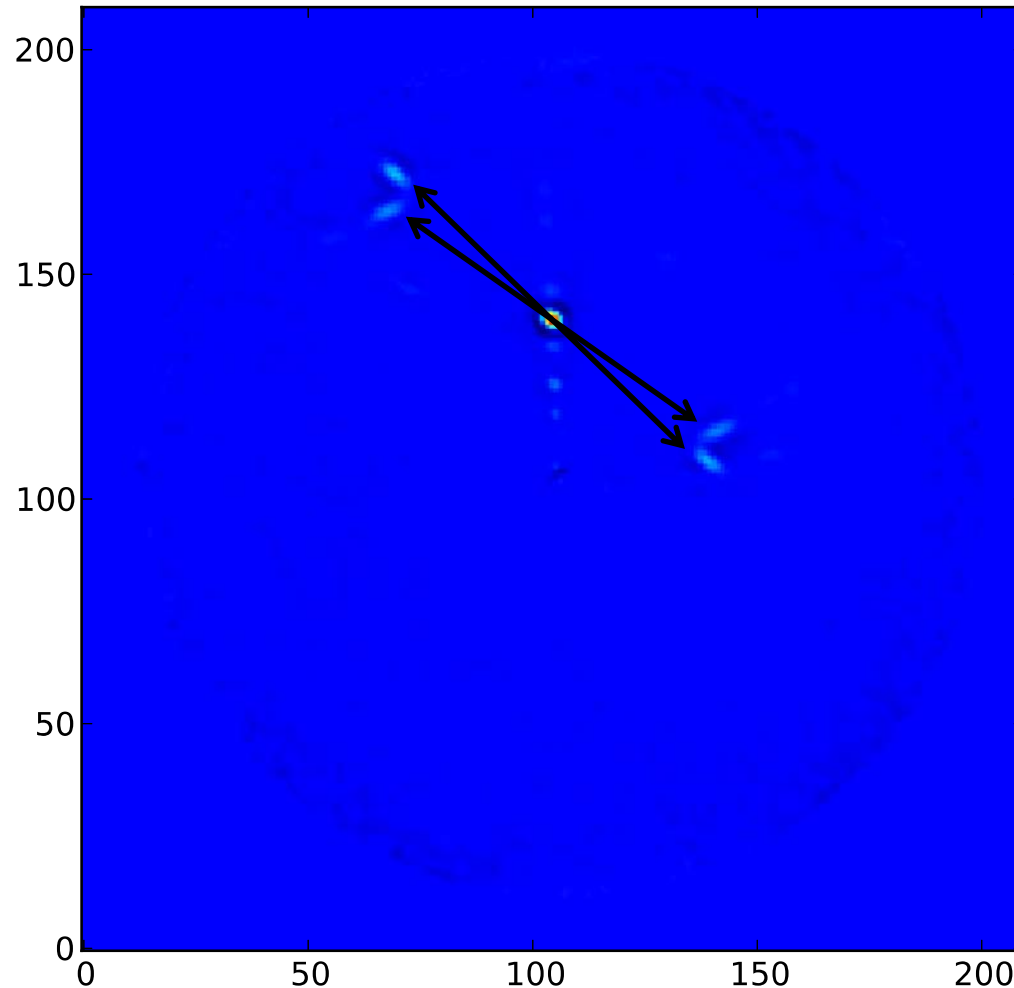


# High-vertical resolution SCIDAR





# High-vertical resolution SCIDAR



INT, 2.5 m

2014/03/16

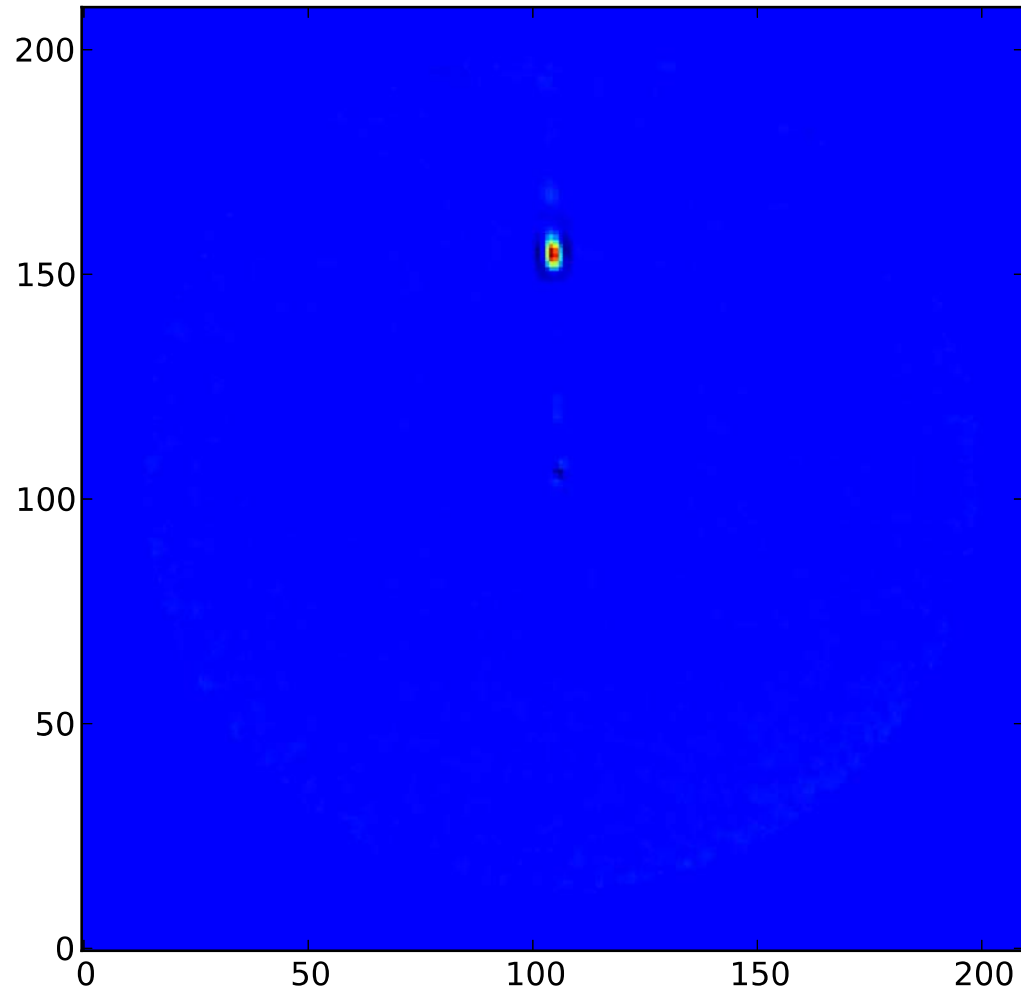
**2 layers at same altitude?:**

h = 8800 m

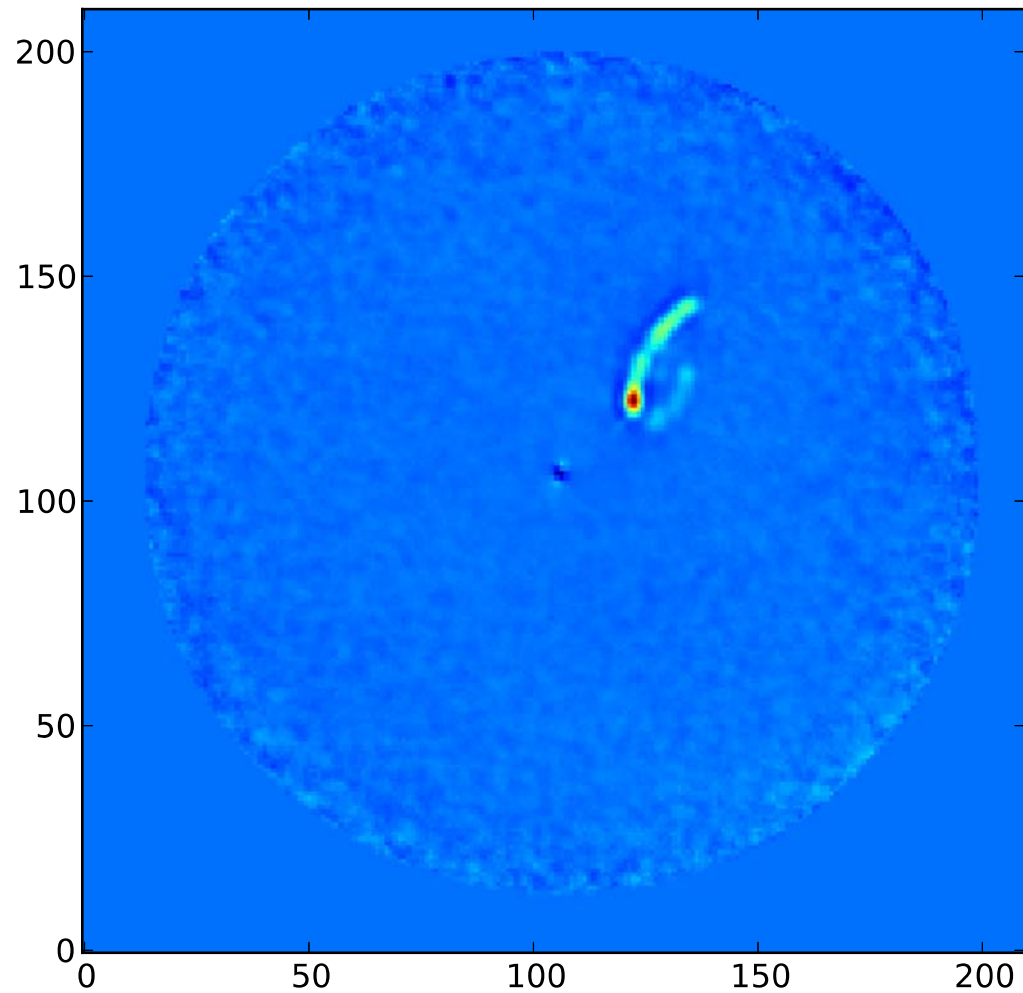
layer 1 17 m/s 270 deg

layer 2 19 m/s 265 deg

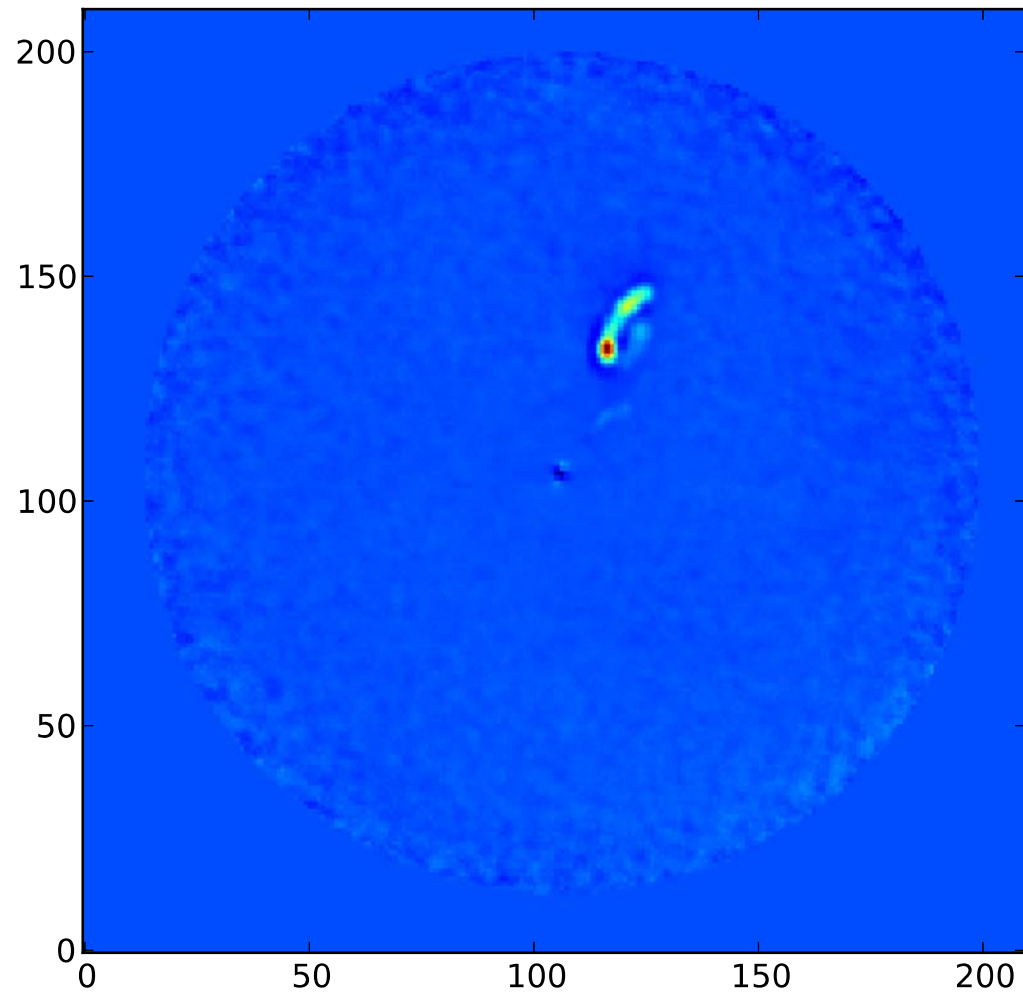
# Velocity Dispersion



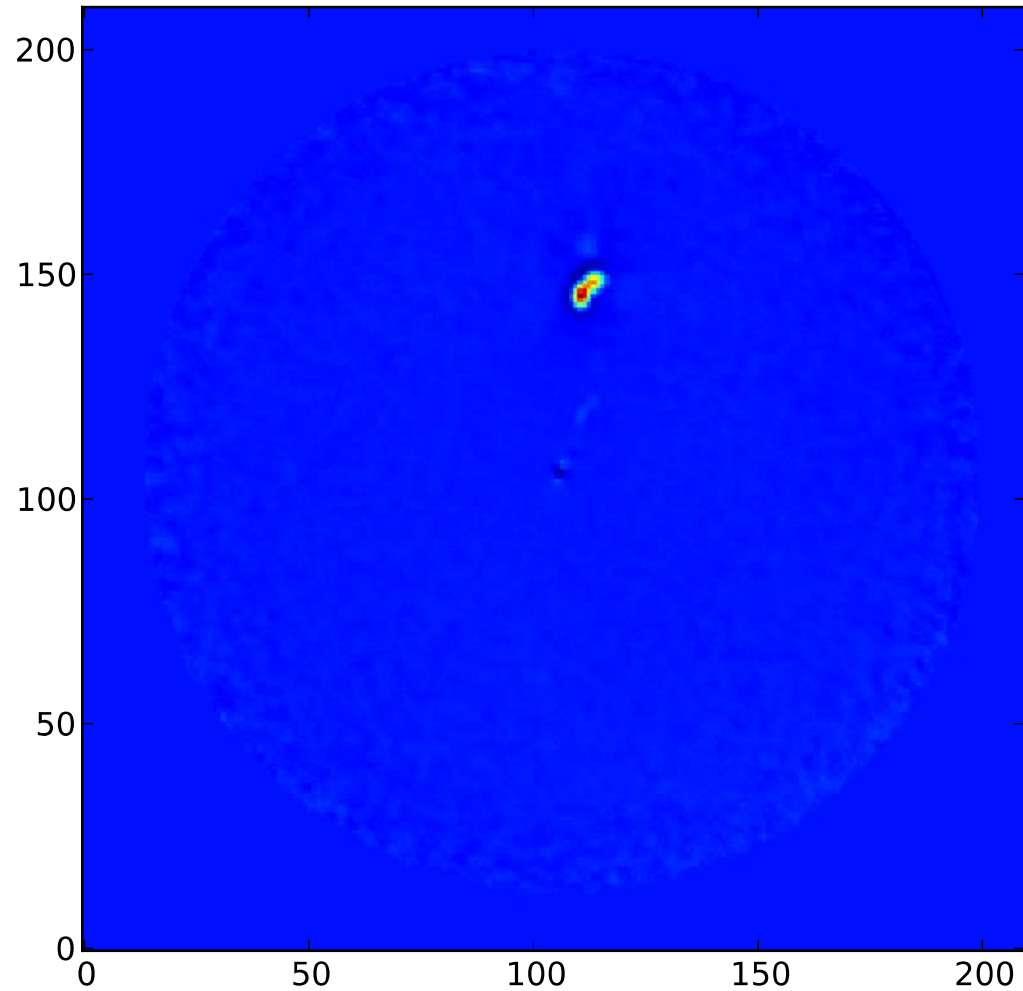
# Velocity Dispersion



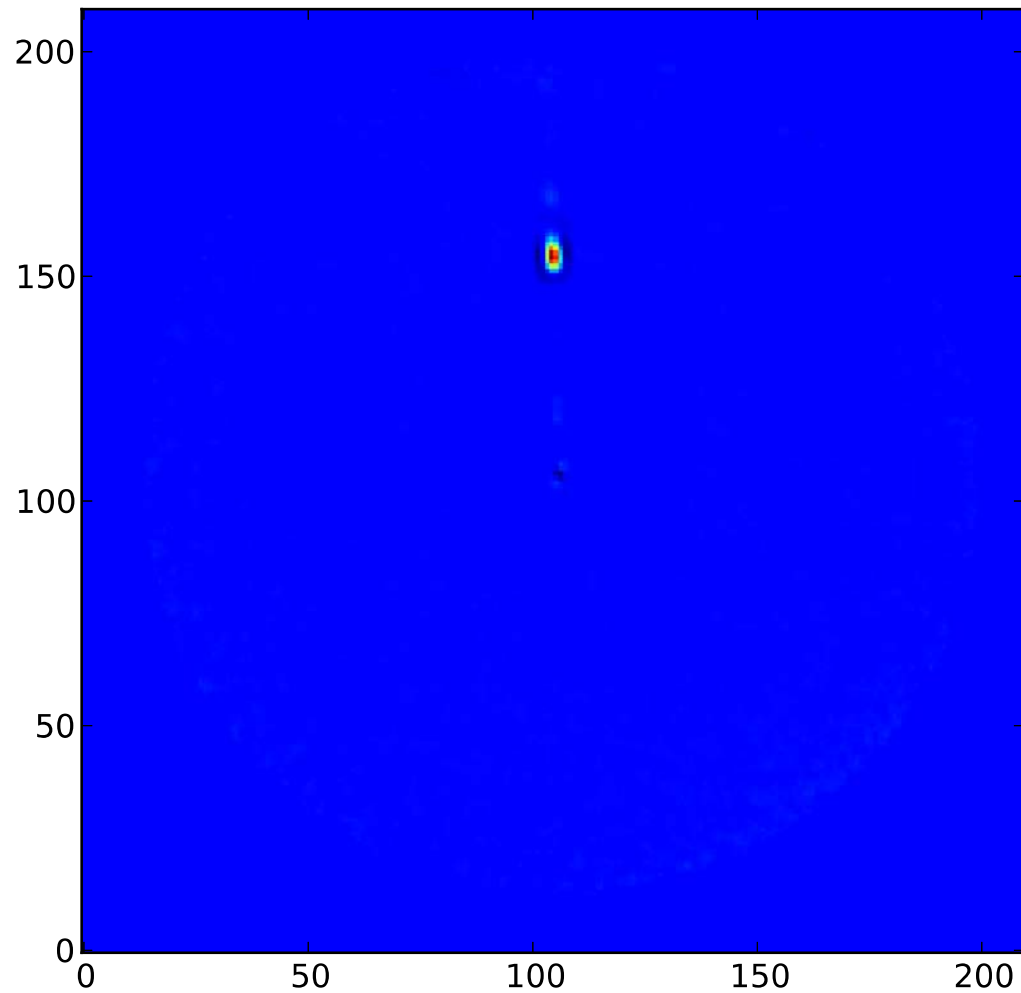
# Velocity Dispersion



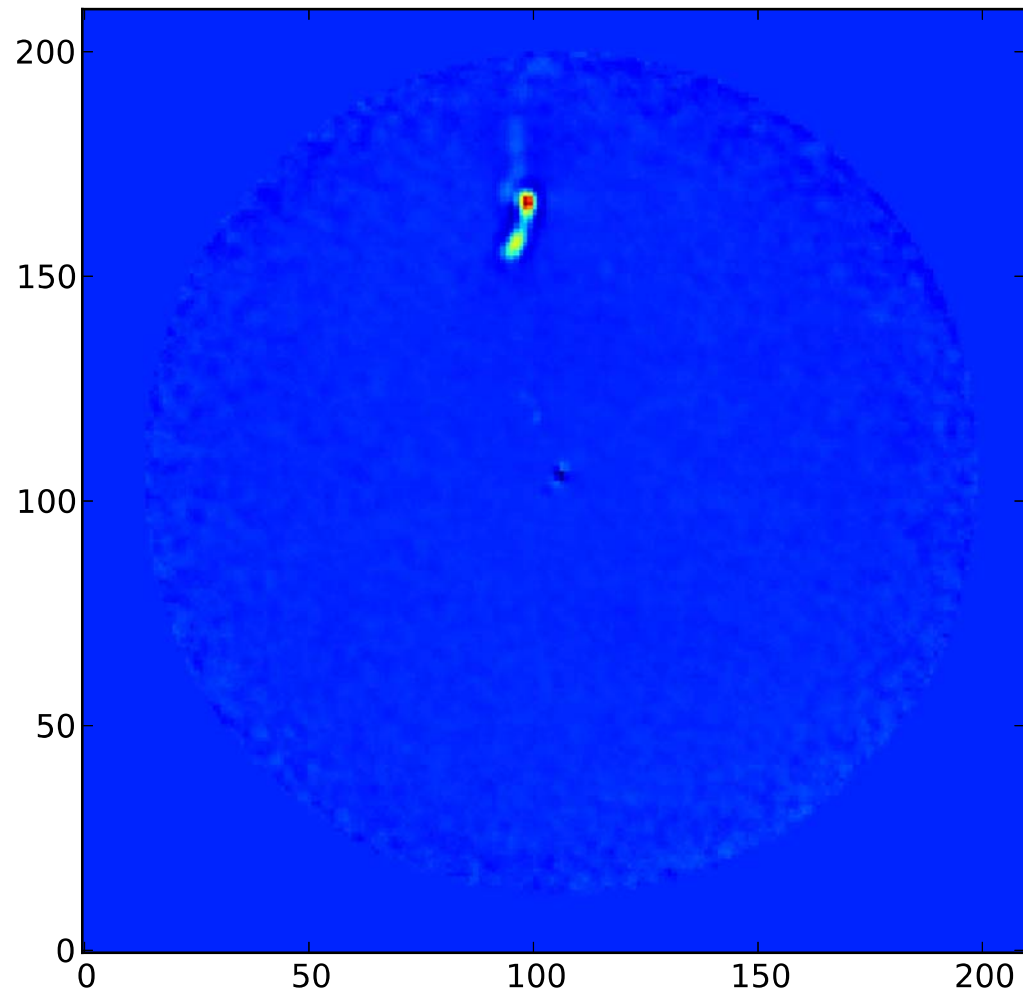
# Velocity Dispersion



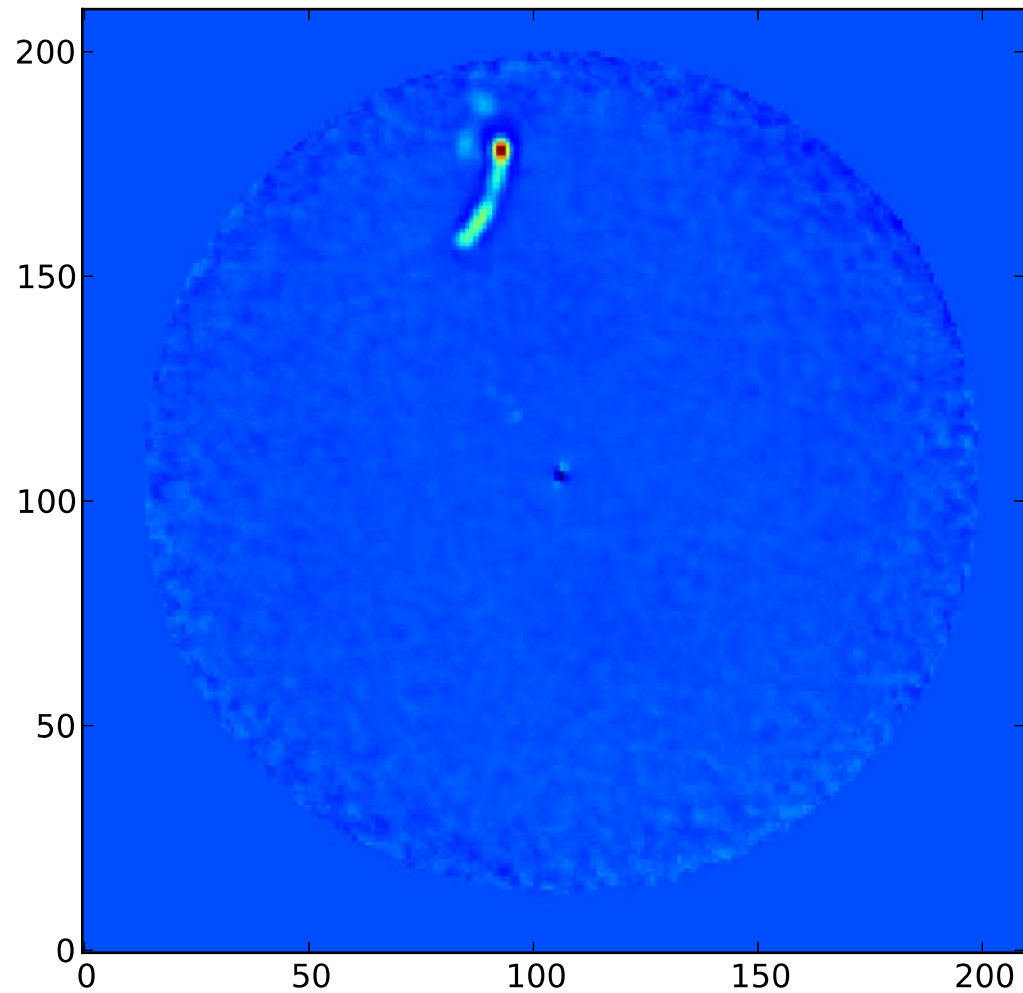
# Velocity Dispersion



# Velocity Dispersion

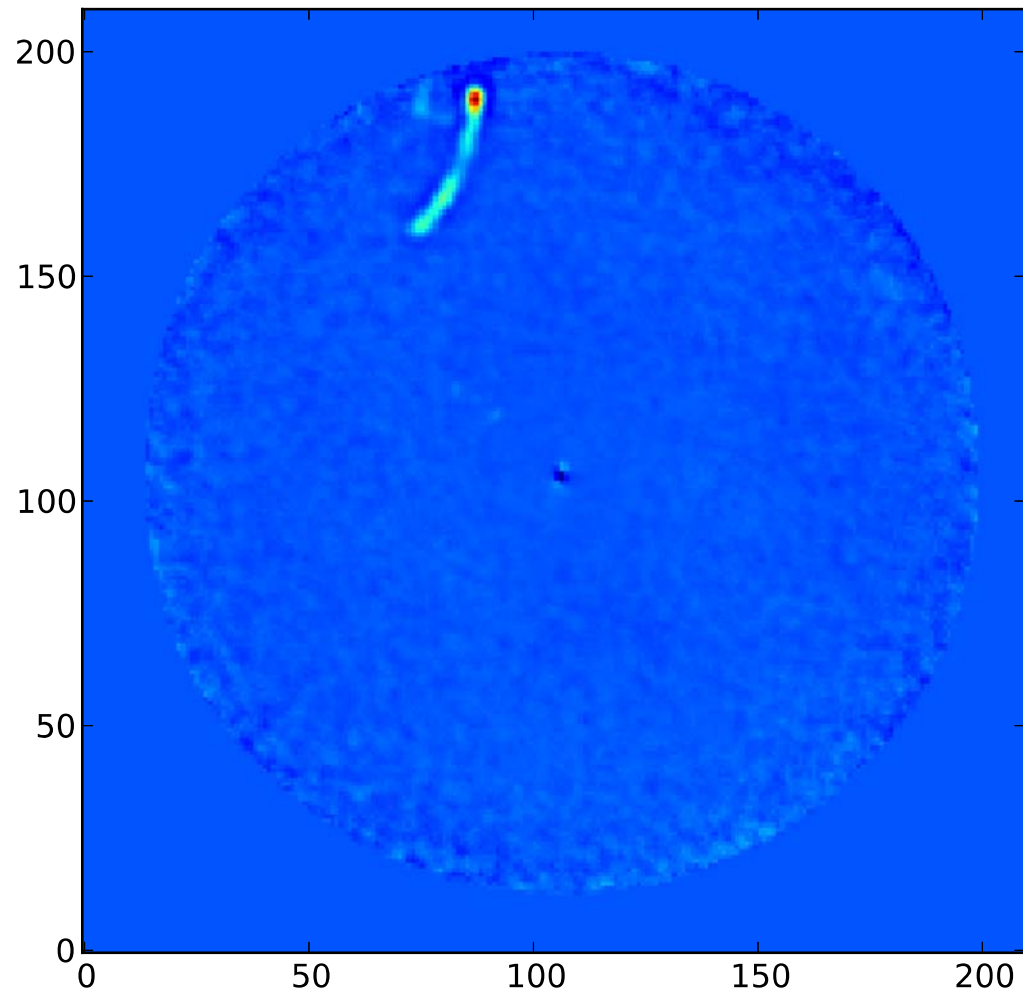


# Velocity Dispersion

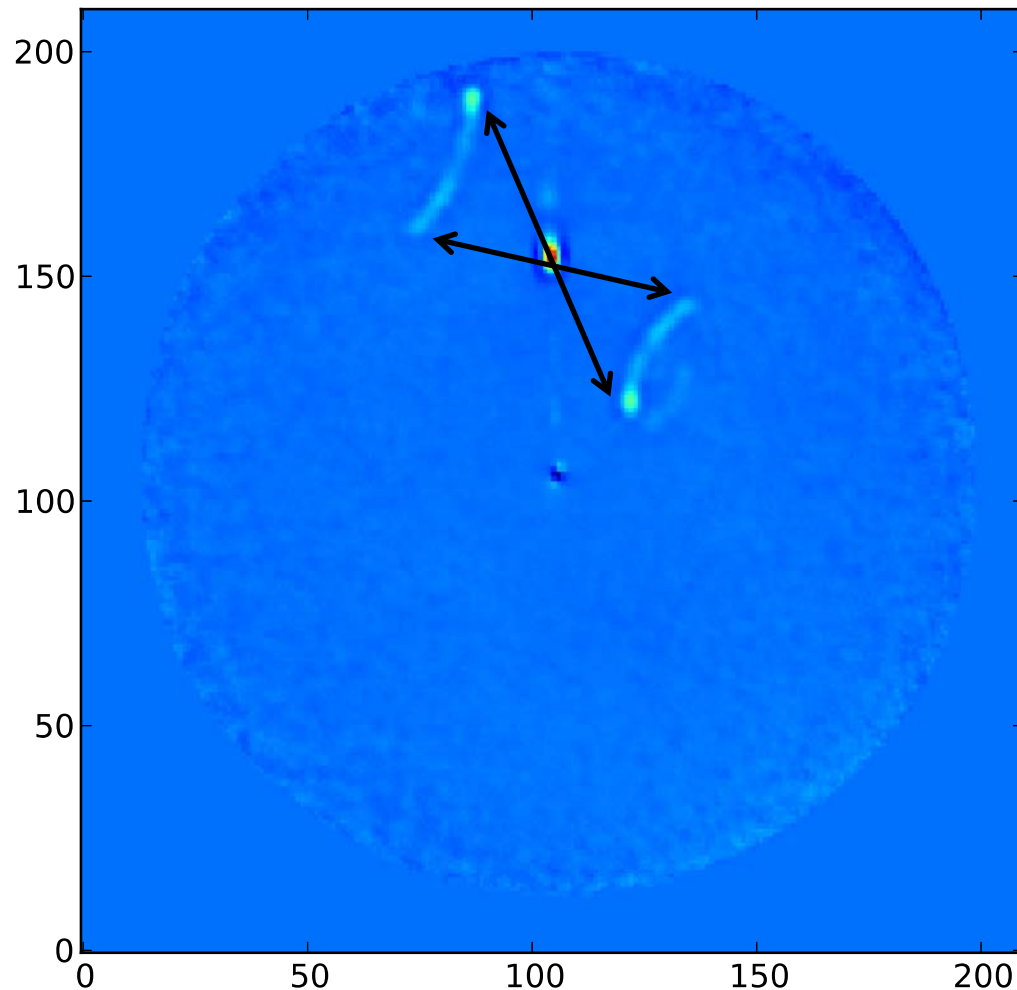




# Velocity Dispersion



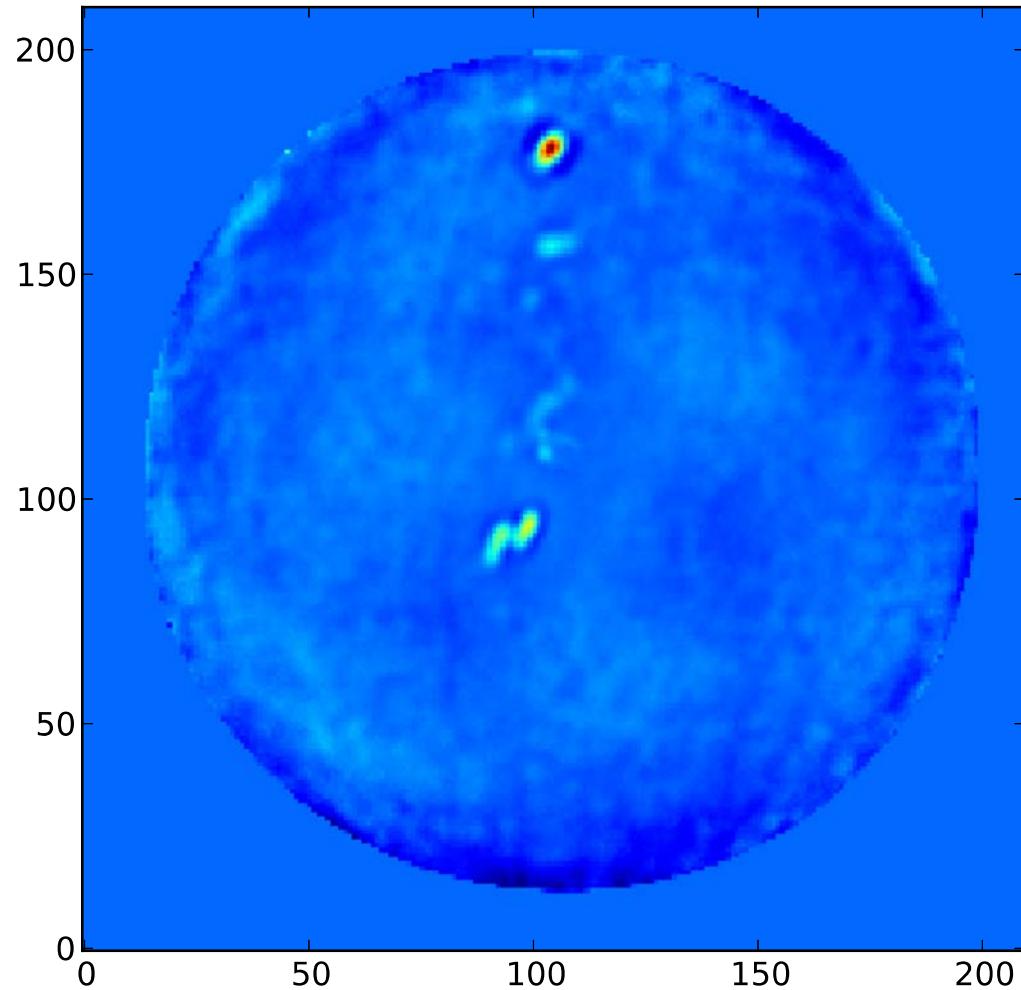
# Velocity Dispersion



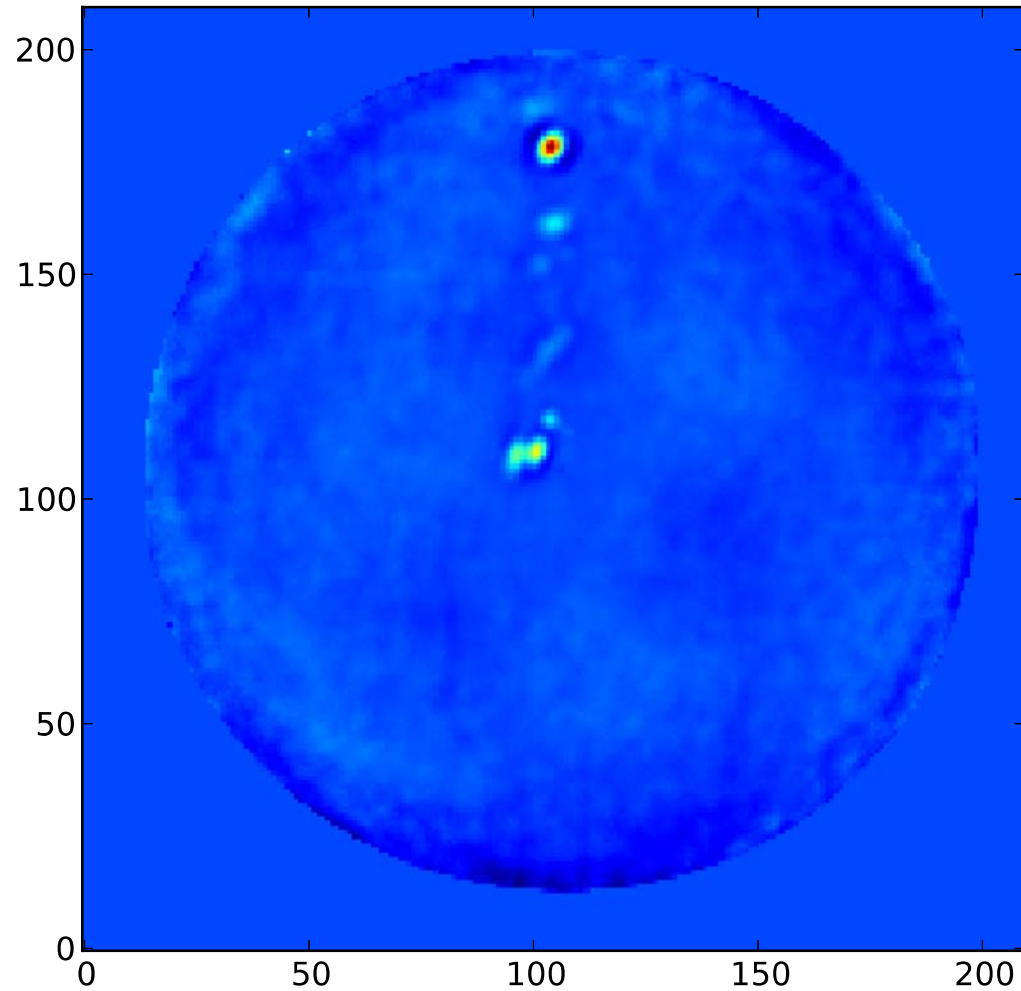
INT, 2.5 m  
2014/03/17

- Velocity dispersion within turbulent layer?
- Strong turbulence and low noise
  - see structures of turbulent layers

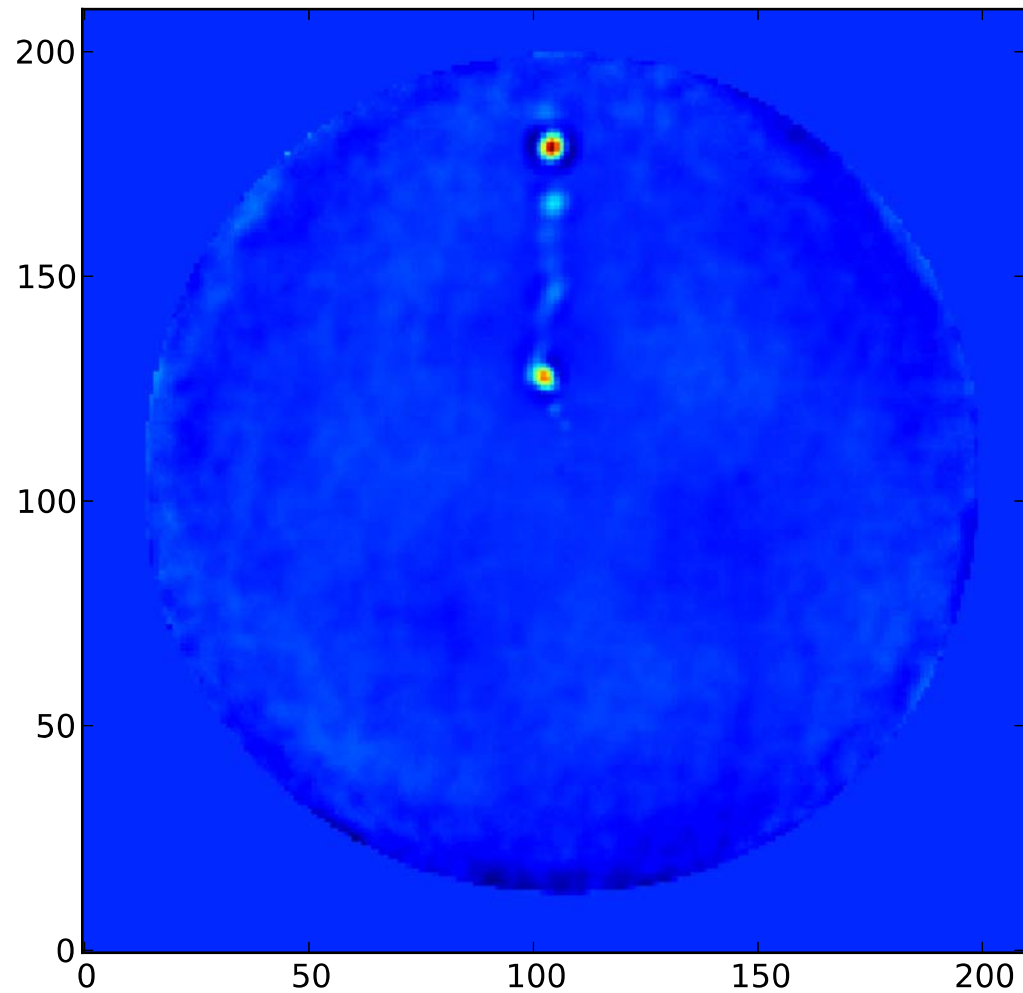
# Slow high altitude turbulence



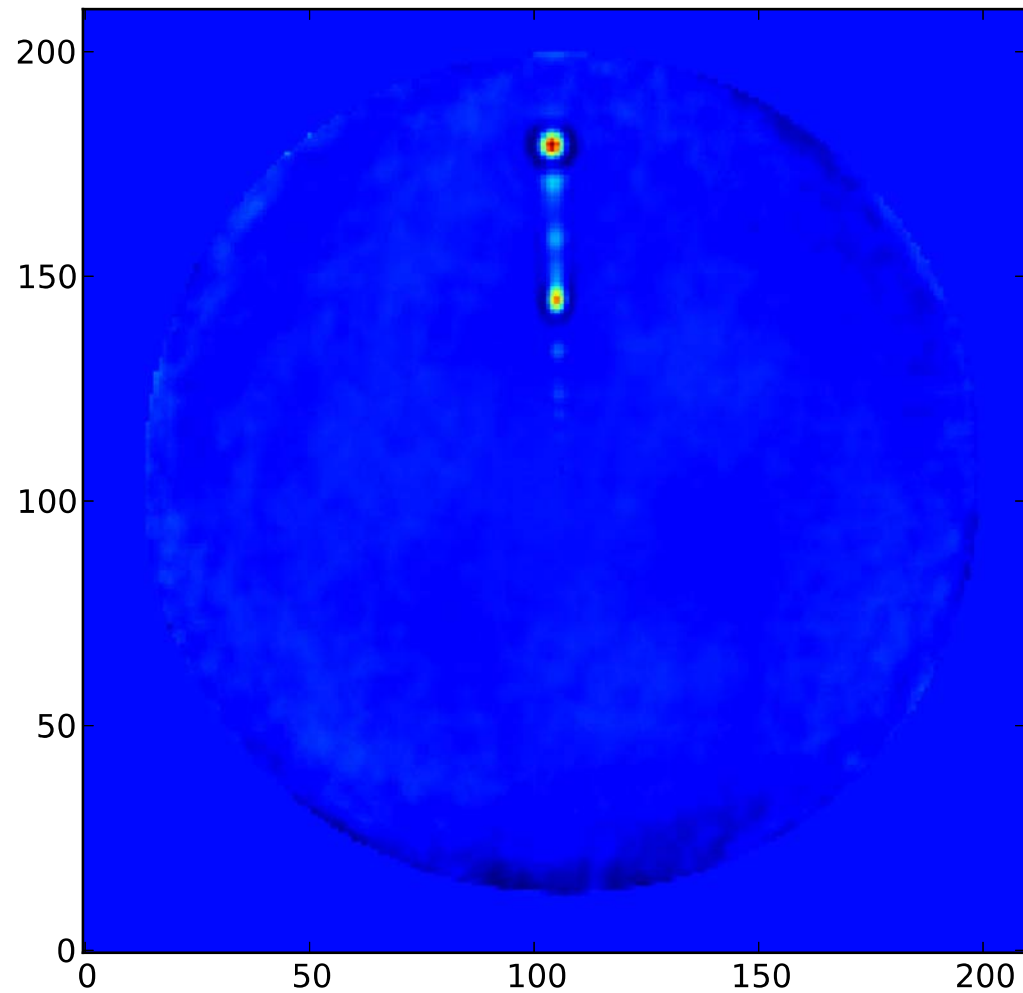
# Slow high altitude turbulence



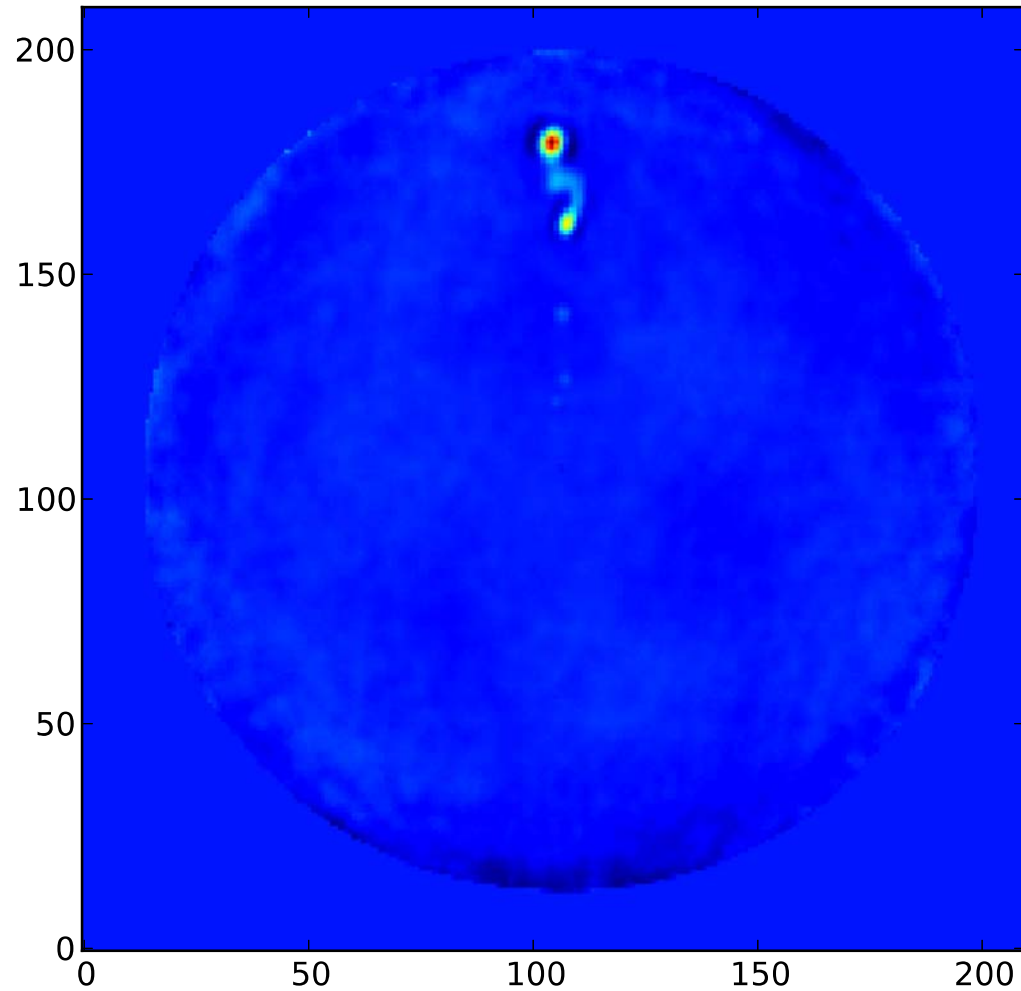
# Slow high altitude turbulence



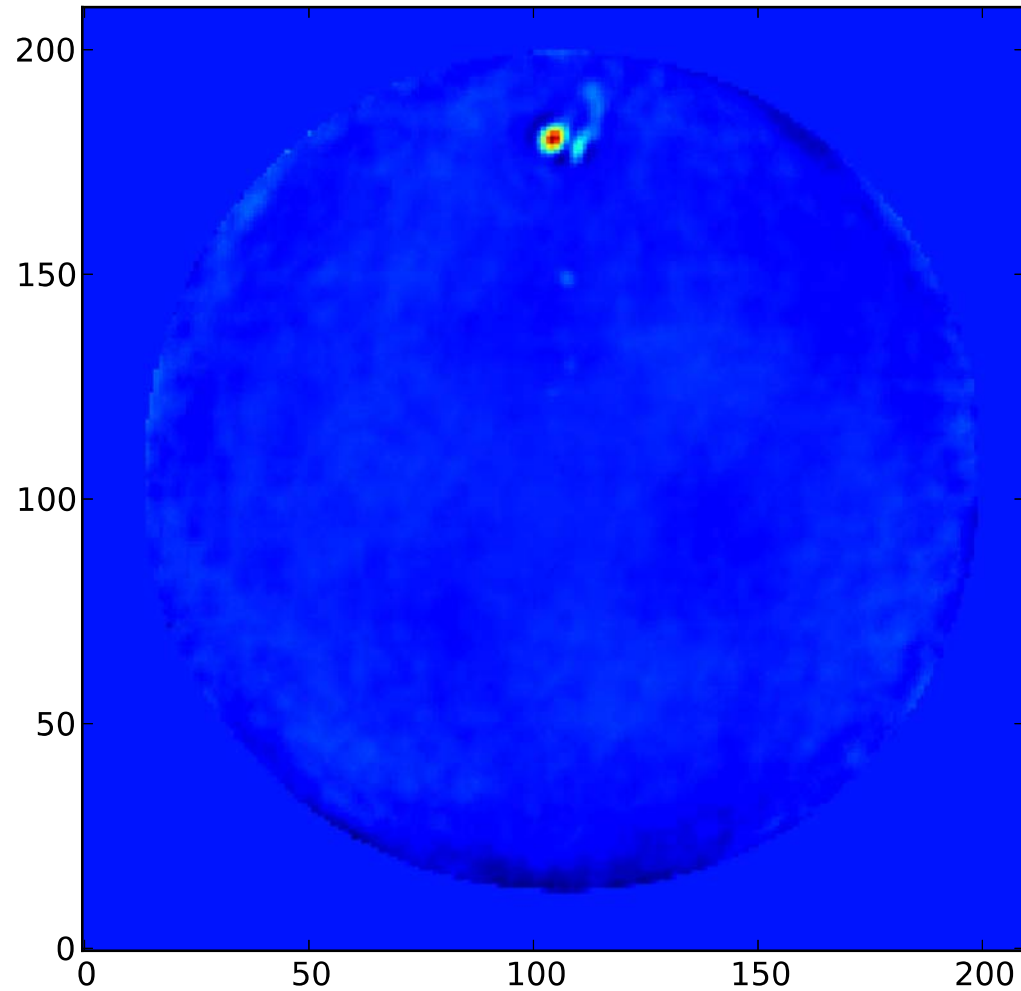
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# Slow high altitude turbulence

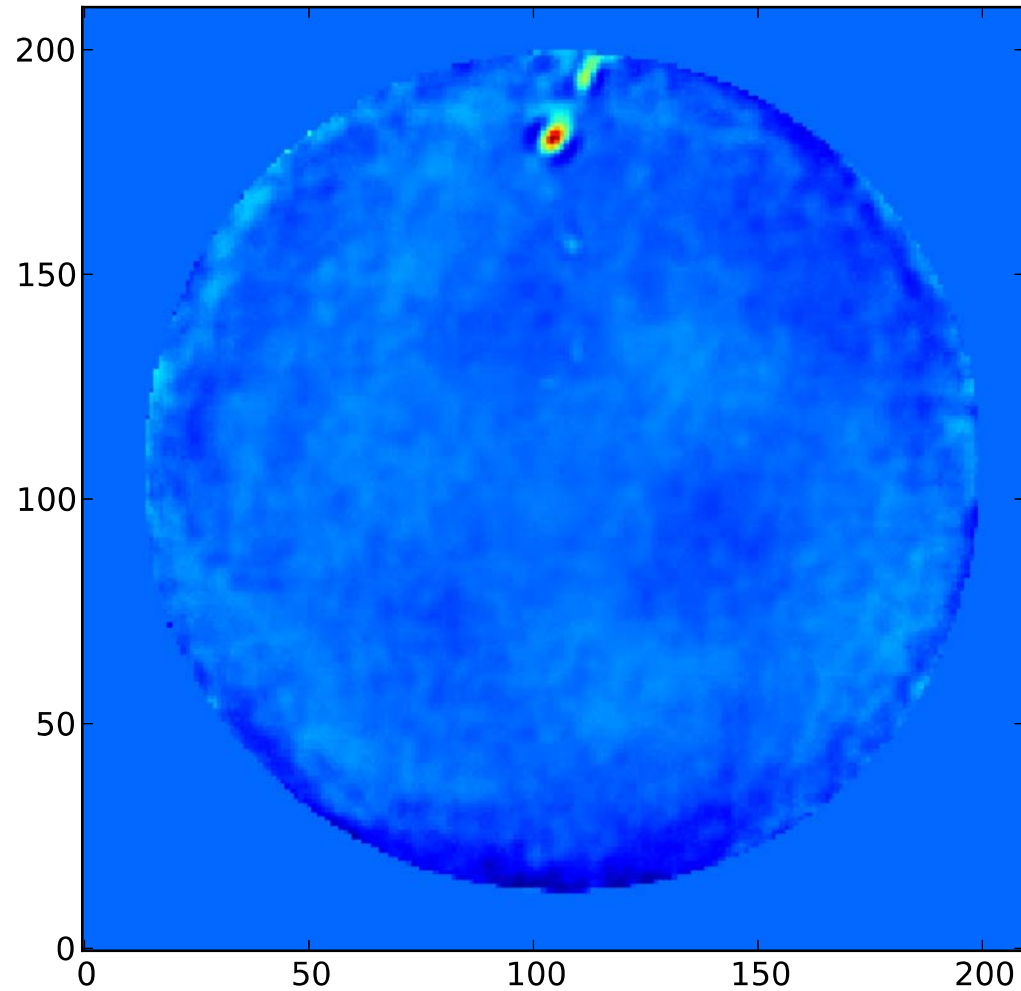


# Slow high altitude turbulence

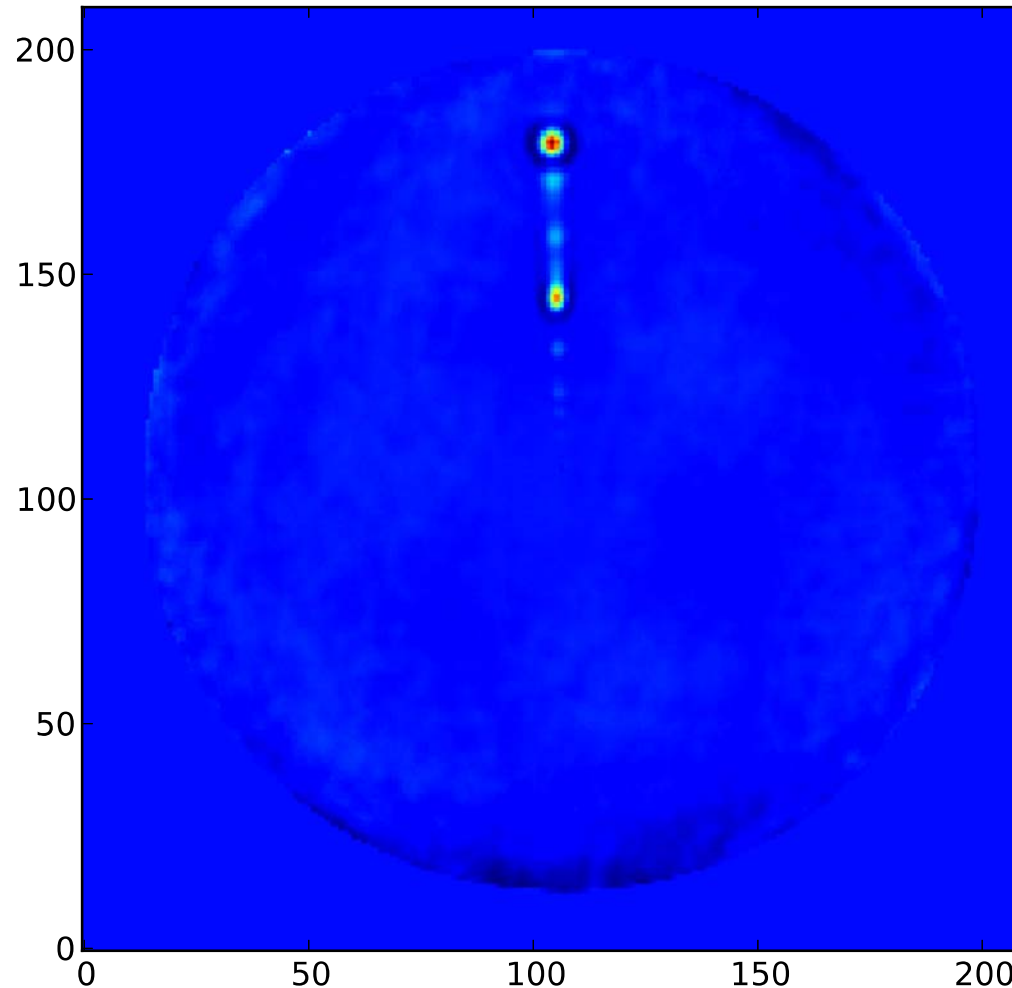




# Slow high altitude turbulence



# Slow high altitude turbulence

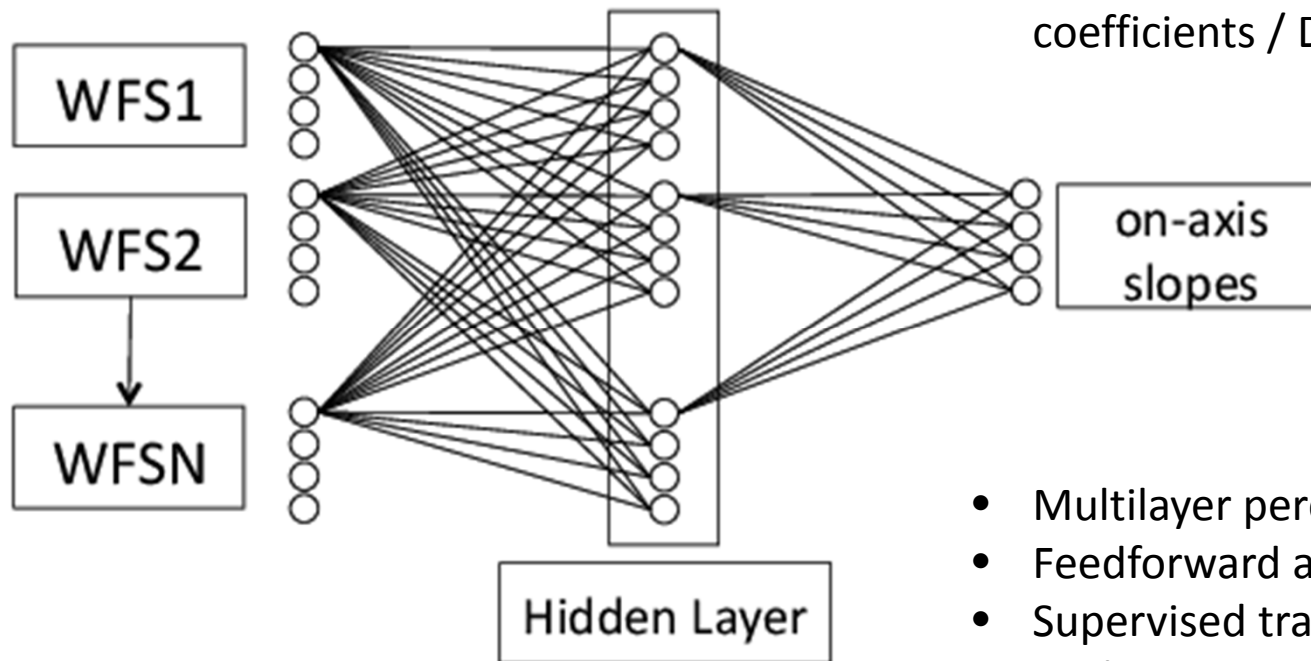


INT, 2.5 m

2014/03/15

- Very slow ( $\ll 1\text{m/s}$ ) high turbulent layer
- 1 pixel/frame = 2 m/s
- Use to study Taylor frozen Flow

# Artificial Neural Networks for Open-loop tomography



- Trained with off-axis guide star slopes and desired target slopes / Z coefficients / DM commands

- Multilayer perceptron (MLP):
- Feedforward architecture
- Supervised training process
- Backpropagation training algorithm

# Training

- Can not train on sky
- Train on optical calibration bench or simulation
- Trained with same asterism that will be used on-sky
- Turbulent phase screen moving in altitude steps of  $1/10^{\text{th}}$  subaperture

$$dh = \frac{1}{10} \frac{D}{\theta n}$$

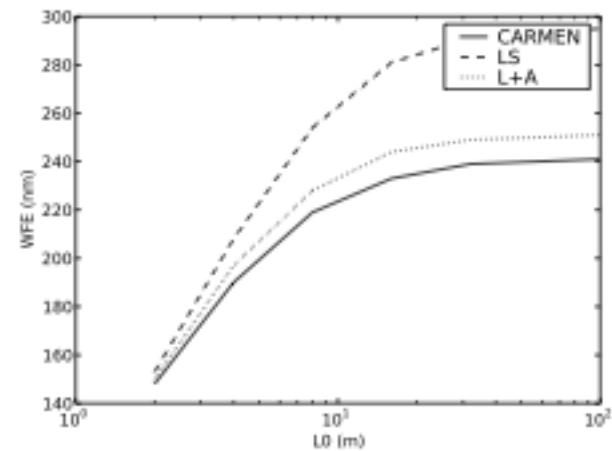
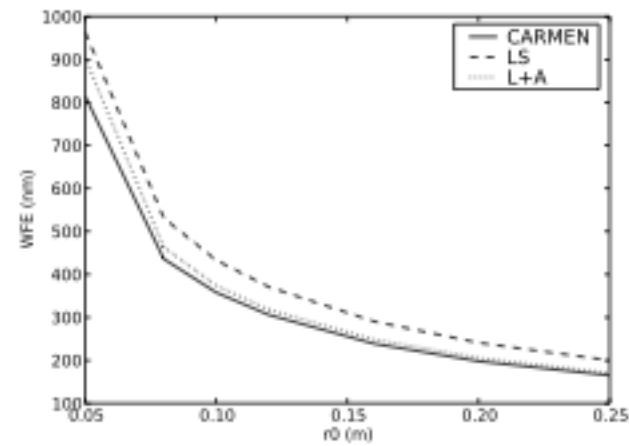
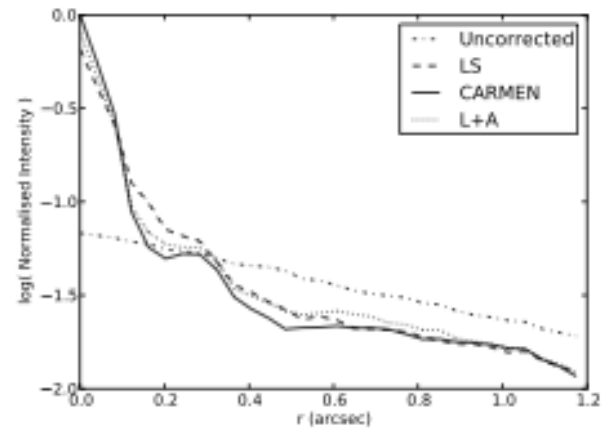
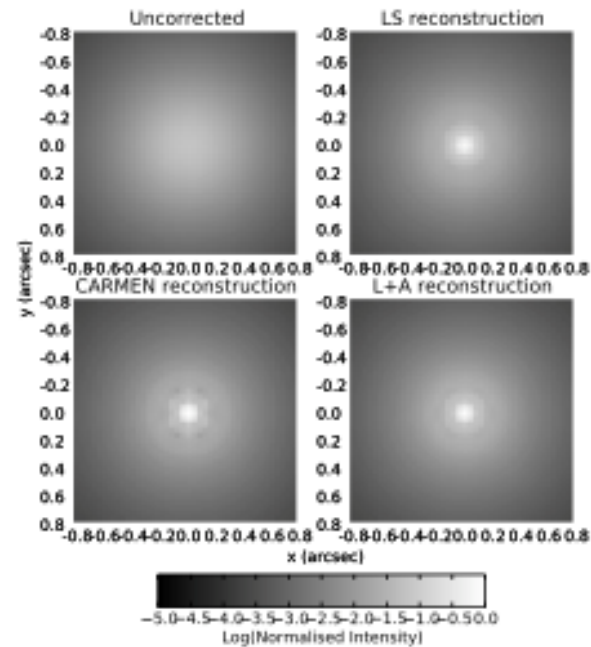
- ANN is exposed to turbulent layers at all altitudes
- Train with off-axis slopes (input) and measured on-axis slopes (desired output)

# Simulation Results

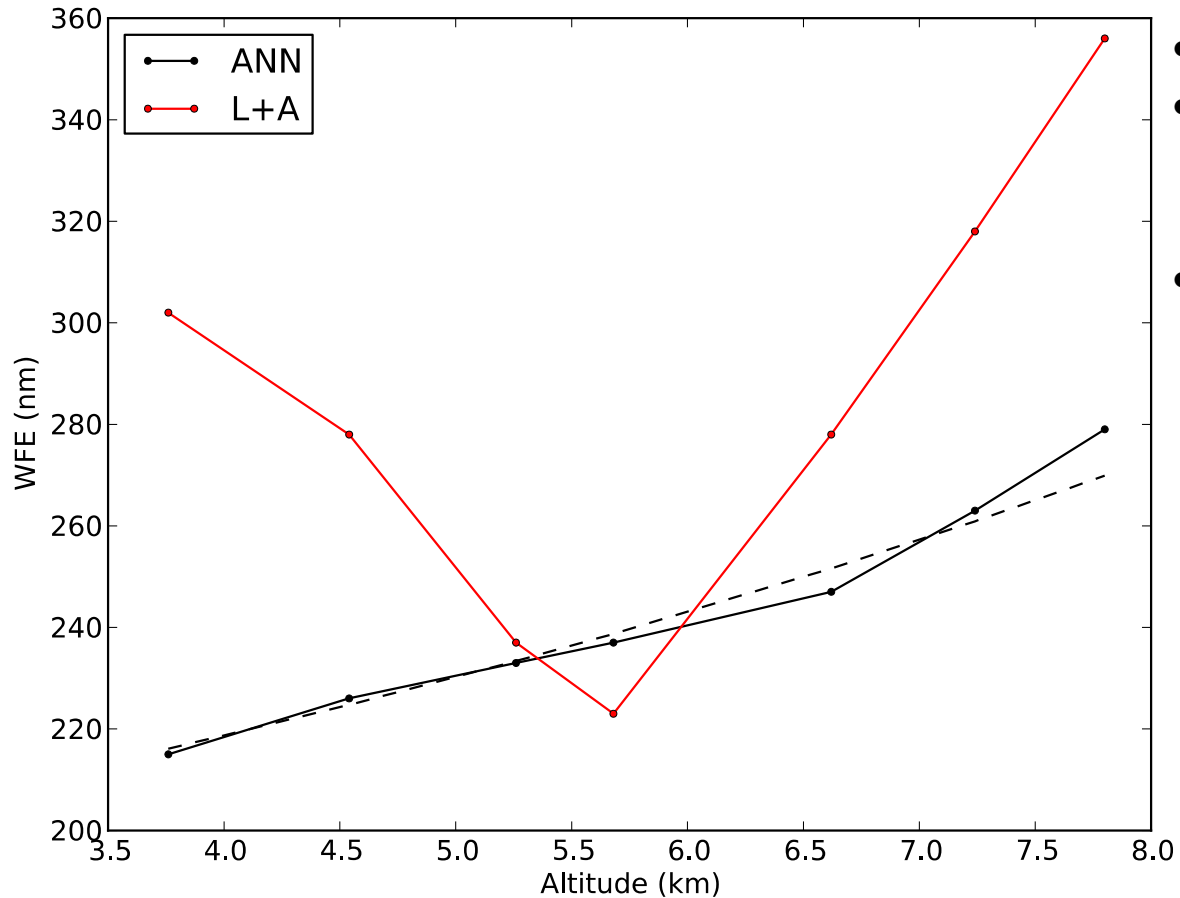
- Trained in simulation
  - with single layer
- Tested with three 4 layer profiles (Good, Median, Bad)

| Parameter         | Values |       |       | Units   |
|-------------------|--------|-------|-------|---------|
|                   | atm1   | atm2  | atm3  |         |
| $r_0$             | 0.16   | 0.12  | 0.085 | m       |
| Layer 1           |        |       |       |         |
| Altitude          | 0      | 0     | 0     | m       |
| Relative strength | 0.65   | 0.45  | 0.80  |         |
| Wind Speed        | 7.5    | 7.5   | 10    | m/s     |
| Wind direction    | 0      | 0     | 0     | degrees |
| Layer 2           |        |       |       |         |
| Altitude          | 4000   | 2500  | 6500  | m       |
| Relative strength | 0.15   | 0.15  | 0.05  |         |
| Wind Speed        | 12.5   | 12.5  | 15    | m/s     |
| Wind direction    | 330    | 330   | 330   | degrees |
| Layer 3           |        |       |       |         |
| Altitude          | 10000  | 4000  | 10000 | m       |
| Relative strength | 0.10   | 0.30  | 0.10  |         |
| Wind Speed        | 15     | 15    | 17.5  | m/s     |
| Wind direction    | 135    | 135   | 135   | degrees |
| Layer 4           |        |       |       |         |
| Altitude          | 15500  | 13500 | 15500 | m       |
| Relative strength | 0.10   | 0.10  | 0.05  |         |
| Wind Speed        | 20     | 20    | 25    | m/s     |
| Wind direction    | 240    | 240   | 240   | degrees |

# Simulations

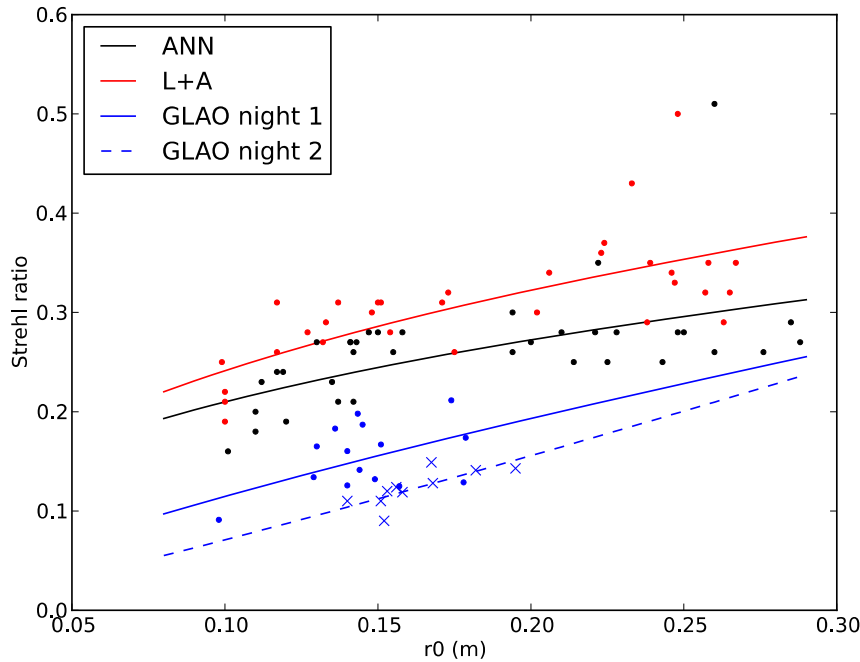


# Lab Bench Results

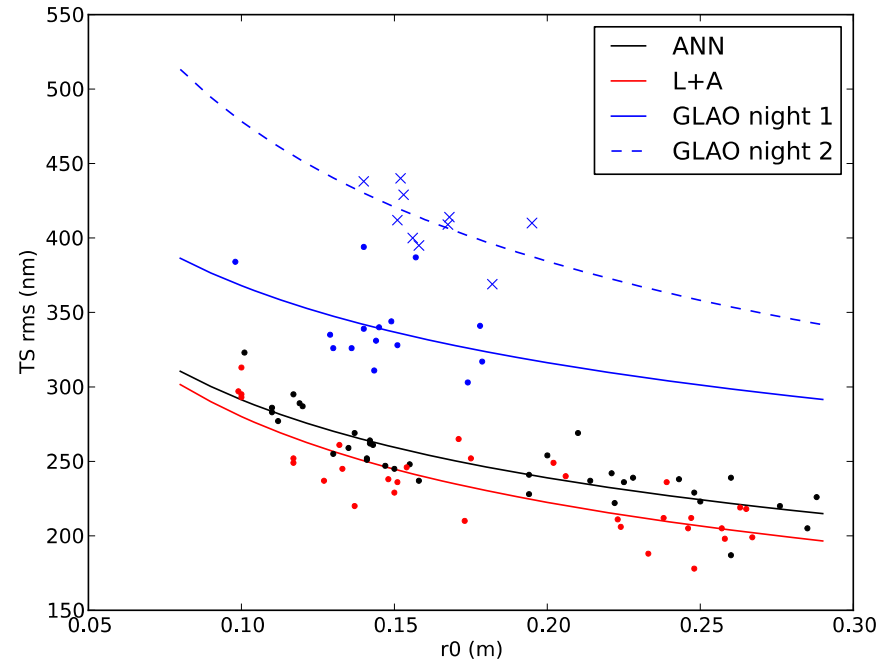


- Trained on bench
- One phase screen at the ground and one moving up in altitude
- ANN error increase due to pupil area overlap decreasing

# On-sky Results



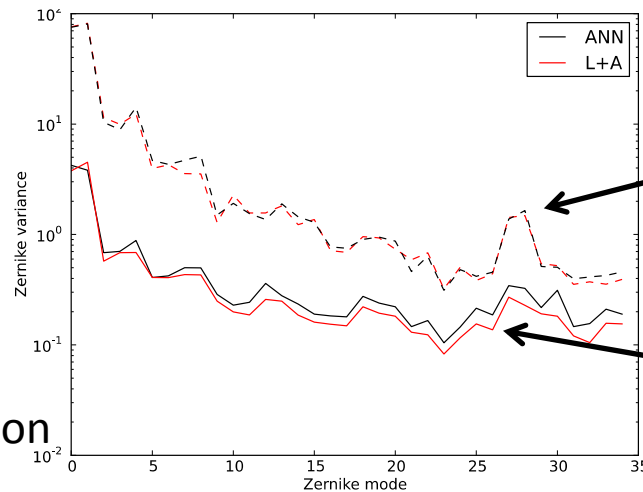
Strehl ratio



Open-loop WFE

- Trained on bench
- Difference at higher orders

Zernike decompositon

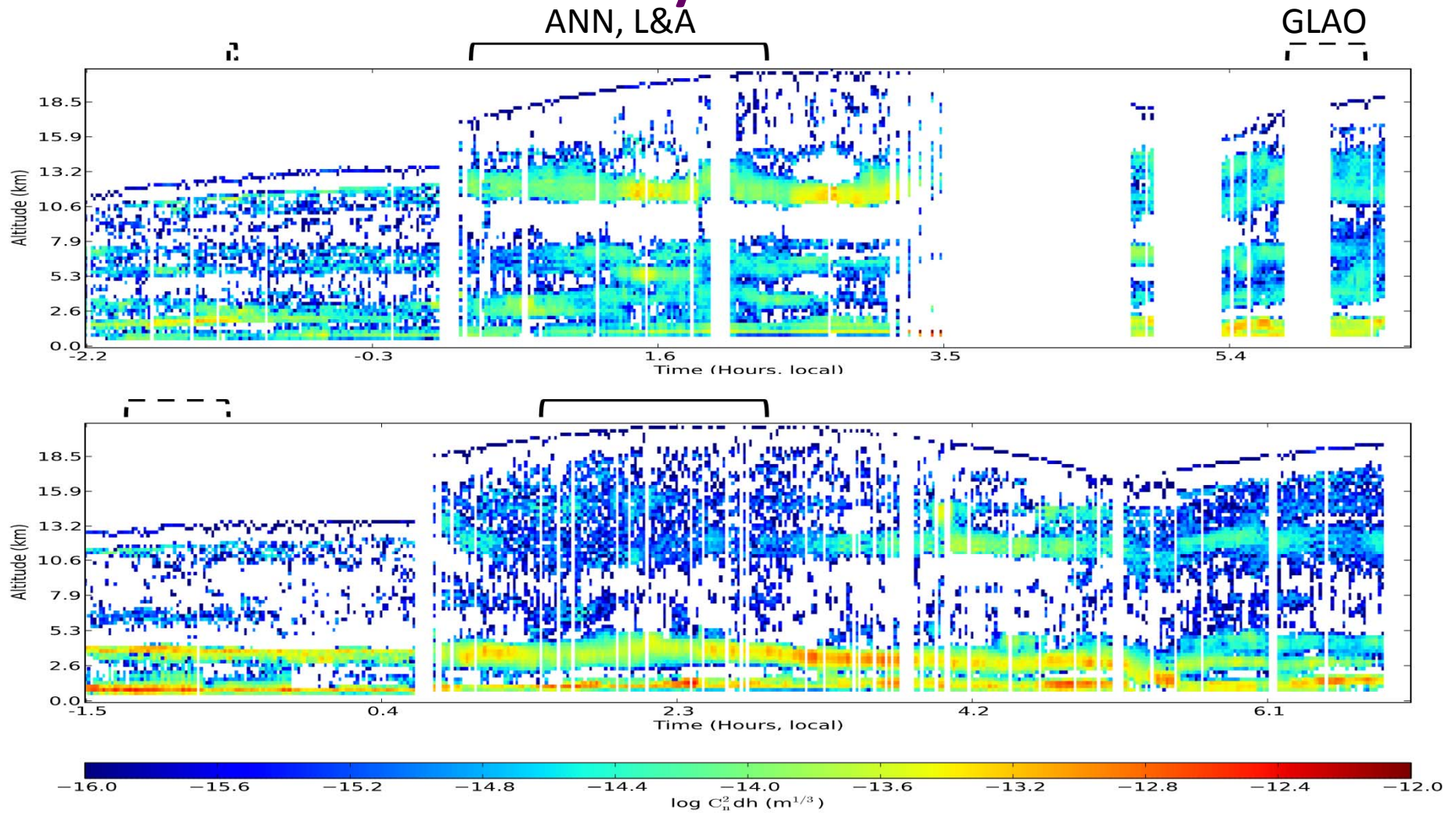


Open-loop (average of off-axis guide stars)

Closed-loop (from corrected truth sensor)



# On-sky results



- Turbulence profile different at GLAO times but still turbulence above ground -> Tomographic reconstruction and not just good GLAO

# Discussion

- Known issues:
  - Training with bench phase screens that do not converge statistically (tried two phase screens counter rotating back to back)
  - Errors in source location on the calibration bench
  - Turbulence above maximum bench phase screen altitude (approx. 10km)
  - Extra latency (cant stream centroids through net as they arrive, need all of them)
    - Processing time (carmen) = 1.01 +/- 0.01 ms
    - Processing time (L&A) = 0.68 +/- 0.02 ms
    - cf. median  $\tau_0$  = 5 ms
- Despite these issues:
  - Within 5% Strehl ratio of L&A
  - Within 15nm WFE rms of L&A

# Future work

- Train with on-sky data
- Predictive ANN
  - Train ANN with  $t=0$  guide star slopes to predict  $t+dt$  slopes.
- GLAO
  - ‘noise’ from high altitude layers reduce performance of GLAO. Can we train an ANN to ignore/use this? ‘tomographic GLAO’?

# Conferences in Durham, 15<sup>th</sup> -19<sup>th</sup> Sept. 2014

- 'Adapting to the Atmosphere'

Atmospheric Profiling and Adaptive Optics  
conference, Durham 15<sup>th</sup> – 17<sup>th</sup> September, 2014

<https://www.dur.ac.uk/cfai/sitecharacterisation/profconf/>

- AO Modelling and Simulation Workshop

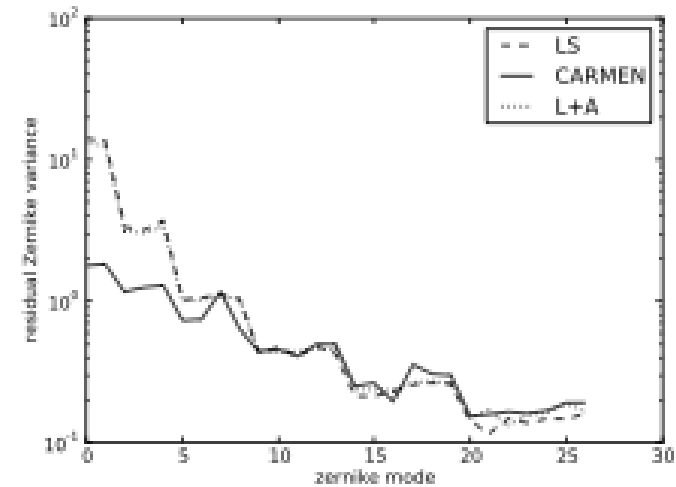
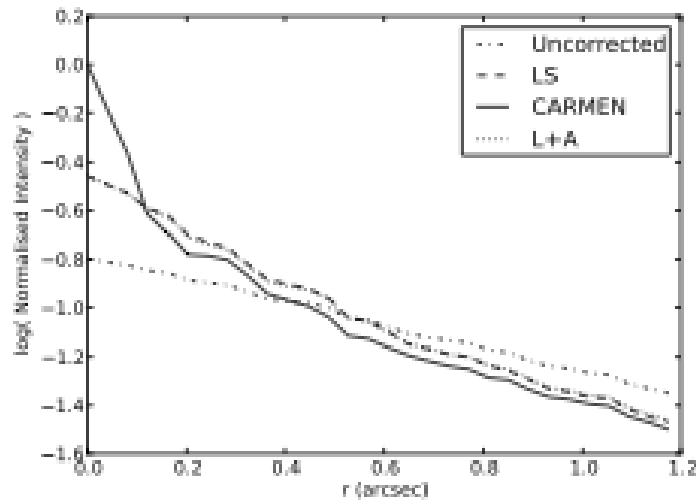
18<sup>th</sup> – 19<sup>th</sup> September, 2014

<https://www.dur.ac.uk/cfai/adaptiveoptics/sim2014>

/

# Any questions or comments?

# Simulations with Shot and Read noise



- Trained with expected noise levels (different to Montera et al.)
- 100 photons per subaperture (m=11, D=4.2, n =7, npix = 20)
- 0.2 e<sup>-</sup> readout noise