

The role of disc self-gravity in the formation of protostars and protostellar discs

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Accepted 2009 November 5. Received 2009 November 5; in original form 2009 October 12

ABSTRACT

We use time-dependent, one-dimensional disc models to investigate the evolution of protostellar discs that form through the collapse of molecular cloud cores and in which the primary transport mechanism is self-gravity. We assume that these discs settle into a state of thermal equilibrium with $Q = 2$ and that the strength of the angular momentum transport is set by the cooling rate of the disc. The results suggest that these discs will attain a quasi-steady state that persists for a number of free-fall times and in which most of the mass within 100 au is located inside 10–20 au. This pile-up of mass in the inner disc could result in temperatures that are high enough for the growth of magnetohydrodynamic turbulence which could rapidly drain the inner disc and lead to FU Orionis-like outbursts. In all our simulations, the inner regions of the discs ($r < 40$ au) were stable against fragmentation, while fragmentation was possible in the outer regions ($r > 40$ au) of discs that formed from cores that had enough initial angular momentum to deposit sufficient mass in these outer regions. The large amount of mass in these outer regions, however, suggests that fragmentation will lead to the formation of sub-stellar and stellar mass companions, rather than planetary mass objects. Although mass accretion rates were largely consistent with observations, the large disc masses suggest that an additional transport mechanism (such as magnetorotational instability occurring in the upper layers of the disc) must operate in order to drain the remaining disc material within observed disc lifetimes.

Key words: circumstellar matter – stars: formation – planetary systems: formation – planetary systems: protoplanetary discs – stars: pre-main-sequence.

1 INTRODUCTION

The formation of low-mass stars occurs through the collapse of cold, dense molecular cloud cores (Terebey, Shu & Cassen 1984). These cores, however, generally contain amounts of angular momentum far in excess of the rotational angular momentum of a single star (Caselli et al. 2002). Most of the mass must therefore first pass through a circumstellar disc before accreting on to the central star. One of the open problems in star and planet formation is what mechanism acts to transport the angular momentum outwards, allowing this accretion to take place.

It is now generally accepted that in most astrophysical discs, angular momentum transport is driven by magnetohydrodynamic (MHD) turbulence initiated by the magnetorotational instability

(MRI; Balbus & Hawley 1991; Papaloizou & Nelson 2003). During the earliest stages of star formation protoplanetary discs are, however, cold and dense and probably do not have even the very small degree of ionization needed to sustain MHD turbulence (Blaes & Balbus 1994). At these early times, the disc is, however, likely to be massive and disc self-gravity may then provide an alternate and possibly dominant transport mechanism through the growth of the gravitational instability (Toomre 1964; Lin & Pringle 1987; Laughlin & Bodenheimer 1994).

Although it has been suggested that gravitationally unstable discs may fragment to form gas giant planets or substellar companions (Boss 1998, 2002), it is now generally accepted that the conditions for fragmentation are difficult to achieve in the inner planet forming regions of protostellar discs (Matzner & Levin 2005; Rafikov 2005; Boley et al. 2006; Whitworth & Stamatellos 2006; Stamatellos & Whitworth 2008; Forgan et al. 2009). A self-gravitating protostellar disc is more likely to settle into a quasi-steady state in which the instability acts to transport angular momentum outwards

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(Gammie 2001; Rice et al. 2003; Lodato & Rice 2004; Vorobyov & Basu 2007). It has been shown (Lodato & Rice 2004, 2005) that in this quasi-steady state, the transport can be approximated as a local viscous process for all but the most massive discs. Since the disc will also be in thermal equilibrium, the strength of the angular momentum transport is also set by the cooling rate of the disc (Gammie 2001; Rice et al. 2003). Using the above results, Rice & Armitage (2009) have shown that if self-gravity is the dominant transport mechanism, protostellar discs will settle into quasi-steady states that are largely independent of the initial conditions. The resulting surface density profiles are quite steep with ~ 80 per cent of the mass within 50 au located inside 10–20 au. Rice & Armitage (2009) also found that the quasi-steady mass accretion rates depend strongly on the disc mass and on the mass of the central star. Their simulations also suggested that no regions of the disc (which extended to 50 au) were susceptible to fragmentation with the inner 10–20 au being particularly stable, consistent with other recent calculations (Clarke 2009; Rafikov 2009).

The simulations carried out by Rice & Armitage (2009) assumed initial power-law surface density profiles that were evolved until a quasi-steady state – which we define as a state in which the mass accretion rate is approximately independent of radius – was achieved. Although this gives information about the quasi-steady nature of such systems, it does not tell us if such a state can be achieved under realistic conditions. Here, we extend the work of Rice & Armitage (2009) by considering the evolution of self-gravitating, circumstellar discs formed through infall from a molecular cloud core. We find that these discs do settle rapidly into quasi-steady states, with properties similar to that found by Rice & Armitage (2009). The mass accretion rates are also generally consistent with observations (Muzerolle et al. 2005), although at early times the simulated accretion rates are somewhat higher than observed. Although the disc masses are generally higher than observed, a significant fraction of the mass is located in the optically thick inner regions and would not be easily detected using current techniques. These results are consistent with the suggestion (Armitage, Livio & Pringle 2001; Zhu, Hartmann & Gammie 2009a) that mass will pile-up in the inner regions of the disc and will drain episodically on to the star – potentially explaining FU Orionis outbursts (Hartmann & Kenyon 1996) – when the temperature becomes sufficiently high for MRI to operate.

The paper is organized as follows. In Section 2, we describe the basic model that builds the disc from an infalling molecular cloud core and evolves the disc self-consistently through, primarily, self-gravity. In Section 3, we describe the results, and in Section 4 we summarize our conclusions.

2 BASIC MODEL

2.1 Infall

We base the model here on that of Lin & Pringle (1990) which itself is based on the earlier work of Cassen & Moosman (1981). We consider a molecular cloud core of mass M_c , radius R_c and angular velocity Ω_c that is assumed to have an initially uniform density ρ_c . The core is allowed to collapse under gravity, with the collapse occurring on a characteristic free-fall time of $t_{\text{ff}} = (3\pi/32 G\rho_c)^{1/2}$. As in Lin & Pringle (1990), we assume that the collapse is initially steady (Larson 1969) and then, after one free-fall time, decreases smoothly to zero over a further free-fall time. The form

of the accretion rate is therefore (Lin & Pringle 1990)

$$\dot{M}(t) = \begin{cases} \frac{M_c}{t_{\text{ff}}} & 0 \leq t \leq t_{\text{ff}} \\ \frac{1}{2} \frac{M_c}{t_{\text{ff}}} \left[1 + \cos \frac{\pi(t-t_{\text{ff}})}{t_{\text{ff}}} \right] & t_{\text{ff}} \leq t \leq 2t_{\text{ff}} \\ 0 & 2t_{\text{ff}} \leq t \end{cases}, \quad (1)$$

which implies that the total amount of mass accreted is actually $1.5 M_c$. The infalling material is assumed to conserve angular momentum and consequently produces a centrifugally supported disc which, in the absence of angular momentum transport, would have a maximum radius of $a_{\text{max}} = \Omega_c^2 R_c^4 / GM_c$. We model the infall (Cassen & Moosman 1981) as the collapse of shells with each part of a shell striking the disc plane at the same time. The fraction of the mass of a shell, with initial radius r_o and enclosed mass $M(<r_o)$, that strikes the disc within radius r is (Lin & Pringle 1990)

$$g(r) = 1 - \left(1 - \frac{r}{a_o} \right)^{1/2} \quad 0 \leq r \leq a_o, \quad (2)$$

where

$$a_o = \frac{\Omega_c^2 r_o^4}{GM(<r_o)}. \quad (3)$$

At $t = 0$ the initial time-step, dt , determines, through equation (1), the amount of mass added and hence the amount of mass in the current shell. Since the core is assumed to have a uniform density, ρ_c , this determines the radial extent of the initial shell. Equation (2), together with equation (3), then determines how the mass in the shell is distributed in the disc. In subsequent time-steps, the radial extent of the next shell is then determined by ensuring that the amount of mass in the shell matches the amount of mass being added in that time-step, and the mass in that shell is distributed in the same way as in the first time-step.

2.2 Disc evolution

In order for the disc to evolve there needs to be some mechanism for transporting angular momentum outwards, allowing mass to accrete on to the central star. Generally this is assumed to take the form of some kind of kinematic viscosity, ν , which would cause an axisymmetric disc of surface density $\Sigma(R, t)$ to evolve as (Lynden-Bell & Pringle 1974; Pringle 1981)

$$\frac{\partial \Sigma}{\partial t} = \frac{3}{r} \frac{\partial}{\partial r} \left[r^{1/2} \frac{\partial}{\partial r} (\nu \Sigma r^{1/2}) \right]. \quad (4)$$

In the work of Lin & Pringle (1990) the kinematic viscosity is assumed to be the sum of two components. The first component is a standard ‘turbulent’ viscosity given by

$$\nu_{\text{ss}} = \alpha_{\text{ss}} \frac{c_s^2}{\Omega}, \quad (5)$$

where c_s is the disc sound speed, Ω is the angular frequency and $\alpha_{\text{ss}} \ll 1$ is a parameter that determines the efficiency of the angular momentum transport (Shakura & Sunyaev 1973). In astrophysical discs, the mechanism that provides this kinematic viscosity is generally accepted to be MHD turbulence initiated by the MRI (Balbus & Hawley 1991). The second component, ν_g , was only non-zero if the disc was self-gravitating.

An accretion disc can become gravitational unstable if (Toomre 1964)

$$Q = \frac{c_s \kappa}{\pi G \Sigma} \sim 1, \quad (6)$$

where κ is the epicyclic frequency and can be replaced by the angular frequency, Ω , in a Keplerian disc. Following Lin & Pringle (1987, 1990) assumed that ν_g was zero unless $Q \leq Q_c$, where Q_c was a critical value below which the disc became gravitationally unstable, and that ν_g increased as Q decreased. The evolution of self-gravitating discs has, however, been studied in quite some detail recently (Gammie 2001; Rice et al. 2003; Lodato & Rice 2004; Mejia et al. 2005; Durisen et al. 2007) and it is now generally thought that such discs will tend to settle into a state with constant Q and in which the heating and cooling rates balance.

This work therefore differs from Lin & Pringle (1990) in two ways. We first assume – at least during the earliest phases of star formation – that in general the disc is too cold and dense to have even the small degree of ionization needed to sustain MHD turbulence (Blaes & Balbus 1994). In this case $\alpha_{ss} = 0$ and disc self-gravity is the dominant mechanism for transporting angular momentum. We secondly assume that the disc will quickly settle into quasi-steady state with $Q \sim 2$. In this state the disc is assumed to be in thermal equilibrium with the radiative cooling balanced by heating occurring primarily through compressions and shocks. If we assume that the energy is dissipated locally, which appears to be the case when $Q \sim 1$ (Balbus & Papaloizou 1999; Lodato & Rice 2004), the dissipation is equivalent to that occurring through an effective gravitational viscosity. Matching the dissipation rate with the known cooling rate allows the effective gravitational α to be determined (Rice & Armitage 2009) and the disc is then evolved using equation (4).

2.3 Determining the effective gravitational viscosity

If we assume that a quasi-steady, self-gravitating disc introduces an effective gravitational viscosity, ν_g , the dissipation in the disc, $D(R)$, per unit area per unit time is (Bell & Lin 1994)

$$D(R) = \frac{9}{4} \nu_g \Sigma \Omega^2. \quad (7)$$

To determine the cooling rate we need to know the mid-plane temperature and the optical depth. The mid-plane temperature can be determined using

$$T_c = \frac{\mu m_p c_s^2}{\gamma k_B}, \quad (8)$$

where $\mu = 2.4$ is the mean molecular weight, m_p is the proton mass, $\gamma = 1.4$ is the specific heat ratio, k_B is Boltzmann's constant and c_s is the sound speed determined from the condition that $Q = 2$. We have the additional constraint that T_c cannot be less than 10 K. We approximate the optical depth using

$$\tau = \int_0^\infty dz \kappa(\rho_z, T_z) \rho_z \approx H \kappa(\bar{\rho}, \bar{T}) \bar{\rho}, \quad (9)$$

where κ is the Rosseland mean opacity and $\bar{\rho}$ and \bar{T} are an average density and temperature for which we use $\bar{\rho} = \Sigma/(2H)$ and $\bar{T} = T_c$. The Rosseland mean opacities are determined using the analytic approximations from Bell & Lin (1994). Once the optical depth is known, the cooling function, Λ , can be approximated using (Hubeny 1990)

$$\Lambda = \frac{16\sigma}{3} (T_c^4 - T_o^4) \frac{\tau}{1 + \tau^2}, \quad (10)$$

where $T_o = 10$ K is an assumed minimum temperature set by some background sources (Stamatellos et al. 2007), and the last term is introduced to smoothly interpolate between optically thick and optically thin regions (Johnson & Gammie 2003). The effective gravitational viscosity can then be determined by equating equations

(7) and (10). If, however, we rewrite the gravitational viscosity as $\nu_g = \alpha_g c_s^2/\Omega$ and use that $t_{cool} = U/\Lambda$, where U is the internal energy per unit area given by

$$U = \frac{c_s^2 \Sigma}{\gamma(\gamma - 1)}, \quad (11)$$

we get (Gammie 2001)

$$\alpha_g = \frac{4}{9\gamma(\gamma - 1)t_{cool}\Omega}. \quad (12)$$

Although we are assuming that the primary transport mechanism is self-gravity, if regions of the disc were hot enough to be partially ionized, MRI may play a role in these regions. We therefore assume that if the temperature exceeds ~ 1400 K MRI will operate and set $\alpha = \alpha_{ss} + \alpha_g = 0.01$. It has been suggested (Armitage et al. 2001; Zhu et al. 2009a) that this may explain FU Orionis outbursts. Self-gravity will transport mass to the inner disc where it will pile-up and cause the temperature in the inner disc to rise in order to remain gravitationally stable. Once hot enough for there to be partial ionization, MRI will operate, rapidly draining the inner disc producing an FU Orionis-like outburst event.

2.4 Numerical method

We consider an initial core mass, M_c , with angular velocity, Ω_c , and choose initially a small time-step, dt . The disc is modelled by a grid with 500 logarithmically spaced grid points extending from $r_{in} = 0.25$ au to $r_{out} = 10 a_o$. This does mean that the grid spacing is not the same for different values of Ω_c , but does ensure that the outer edge of the disc should never reach the outer edge of the grid. The initial infall is modelled as described in Section 2.1 and we assume that any material that falls inside the inner edge of the disc falls directly on to the protostar. After the first small time-step we then have a small amount of mass on the protostar, and the rest of the material distributed throughout the disc as described by equation (2). This means we now know the disc surface density, Σ . The mid-plane temperature, T_c , is then determined using $Q = 2$ with the additional constraint that $T_c \geq 10$ K. The optical depth, τ , cooling time, t_{cool} , and effective gravitational viscosity, $\nu_g = \alpha_g c_s^2/\Omega$, can then be determined and the disc is evolved using equation (4). The amount of mass accreting on to the star is determined from the difference between the disc mass before and after viscous evolution. The new mass distribution in the disc also changes the gravitational potential resulting in a lack of force balance in the disc. To achieve force balance material is moved inwards using the method described in Bath & Pringle (1981). The infall is then repeated with again some mass falling directly on to the protostar and the rest being distributed throughout the disc. However, when adding mass to the disc, the added material will generally have a lower specific angular momentum than the material already in the disc. This gives rise to an inflow which we take into account using, again, the method described by Bath & Pringle (1981). This once again changes the gravitational potential and so the lack of force balance must also be accounted for as before. The new disc surface density can then be used to recalculate the new gravitational viscosity and the process is repeated.

After the initial time-step (in which we essentially populate the disc with a small amount of mass), the subsequent time-steps are determined after the viscosity has been calculated and are set to be a small fraction of the smallest diffusion time across a grid cell. We use a zero-torque boundary, $\Sigma(r_{in}) = 0$, at the inner edge of the grid and although the outer boundary has no influence on the results, we set $v_r = 0$ at this location.

3 RESULTS

We consider core masses from 0.25 to $5 M_{\odot}$. In all cases we choose the radius of the cloud such that the resulting uniform density of $\rho = 6 \times 10^{-19} \text{ g cm}^{-3}$ gives a free-fall time, t_{ff} , of $86\,900 \text{ yr}$. For $M_c = 1 M_{\odot}$ this corresponds to a radius of 0.03 pc . The angular velocity is parametrized using $f = \Omega_c / \sqrt{G \rho_c}$ and we vary f from $f = 0.05$ to 1.3 , corresponding to angular velocities between 1.6×10^{-15} and $2.6 \times 10^{-13} \text{ rad s}^{-1}$. In many situations, the angular velocity is represented as the ratio of the total kinetic energy of rotation to the absolute value of the gravitational potential energy, often referred to as β . The relationship between β and f is $\beta = f^2 / (2\pi)$ and so our chosen rotation rates correspond to β values between $\beta = 0.0004$ and 0.27 .

3.1 Quasi-steady evolution

It has been suggested (Rice & Armitage 2009) that a self-gravitating protoplanetary disc will settle into a quasi-steady state with a mass transfer rate that is approximately the same at all radii. Rice & Armitage (2009), however, assumed initial power-law surface density profiles which were evolved until a quasi-steady state was achieved. Here, we self-consistently build and evolve the disc through the collapse of a uniform density molecular cloud core. Fig. 1 shows the disc properties at $t = t_{\text{ff}}$, $t = 2 t_{\text{ff}}$ and $t = 5 t_{\text{ff}}$ for $M_c = 1 M_{\odot}$ and for $f = 0.1$. Each panel shows the disc surface density (solid line), central temperature (dash-dot-dot-dot line), effective gravitational α (dash-dot line) and mass accretion rate (dashed line) all plotted against radius from 0.25 to 200 au . The left-hand y-axis is scaled for surface density and temperature, while the right-hand y-axis is scaled for α and mass accretion rate. The mass accretion rate is determined using $\dot{M} = 3\pi\nu\Sigma$ (Pringle 1981). Fig. 2 is the same as Fig. 1 except that $f = 0.8$ (i.e. the initial core rotation rate is faster in Fig. 2 than in Fig. 1).

As suggested by Rice & Armitage (2009), the disc quickly settles into a quasi-steady state with a mass transfer rate that, apart from the very inner disc, is similar at all radii. The low mass transfer rate in the inner disc is due to the assumption that MRI operates when $T_c > 1400 \text{ K}$ (Zhu et al. 2009a), which we approximate by setting $\alpha = \alpha_{\text{ss}} + \alpha_g = 0.01$ when this condition is satisfied. The disc therefore has short, episodic periods of rapid accretion (not shown in Fig. 1 or Fig. 2) draining mass from the inner disc, and much longer quiescent periods while the inner disc is replenished. We do not, however, claim that we are modelling the processes in the inner disc particularly accurately. A much more detailed analysis has been carried out by Zhu et al. (2009b).

For $f = 0.1$ (Fig. 1, the disc is quite compact due to the slow rotation producing a small a_{max} . The disc does expand slightly with time, reaching an outer radius of $\sim 100 \text{ au}$ at $t = 5 t_{\text{ff}}$. For $f = 0.8$ (Fig. 2) the disc radius is much larger and actually extends initially beyond the 200 au shown in Fig. 2. In both cases, the disc properties are, however, essentially the same as shown by Rice & Armitage (2009) and remain largely unchanged over the 5 free-fall times shown in both Figs 1 and 2. In this quasi-steady state, the disc has a reasonably steep surface density profile ($\Sigma \propto r^{-1.5}$). The α values, on the other hand, can increase dramatically with radius due to the optically thick inner disc resulting in a very long cooling time – and hence small α values – and the optically thin outer disc resulting in short cooling times and large α values.

The surface density profile is also not a pure power law, and has a significant fraction of the mass in the inner disc ($r < 10 \text{ au}$). The form of the surface density profile can be largely understood from

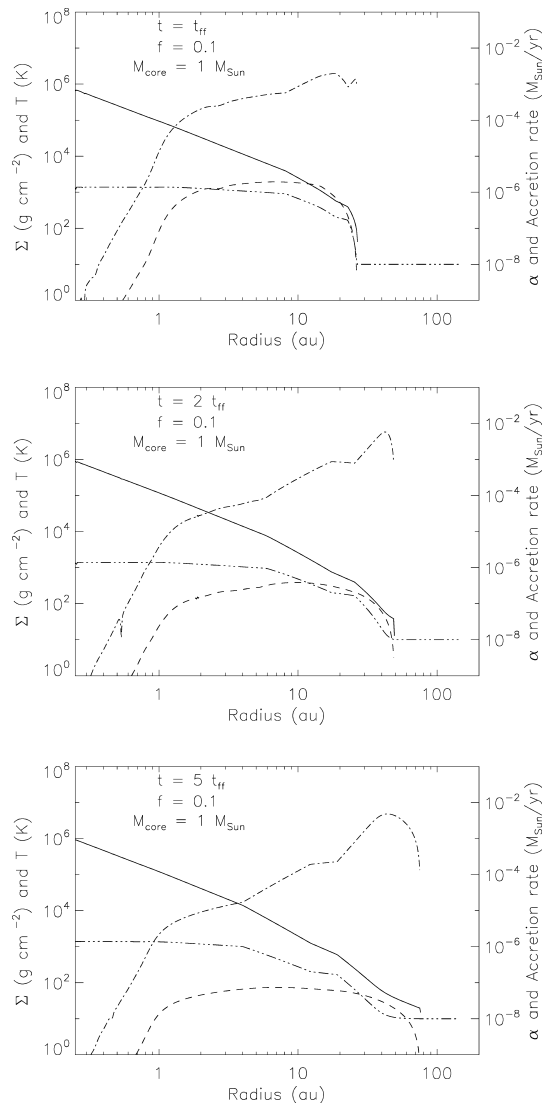


Figure 1. Disc properties for $M_{\text{core}} = 1 M_{\odot}$ for $f = 0.1$ at $t = t_{\text{ff}}$, $2t_{\text{ff}}$, $5t_{\text{ff}}$. Each panel shows the surface density Σ (solid line), temperature (dash-dot-dot-dot line), effective gravitational α (dash-dot line) and mass accretion rate (dashed line). The left-hand y-axis is for Σ and temperature, while the right-hand y-axis is for α and mass accretion rate. This figure illustrates that the disc quickly settles into a quasi-steady state that persists for many free-fall times.

the temperature profile. In the outer disc, the temperature is limited by our assumed minimum of 10 K . The temperature rises with decreasing radius, eventually reaching the temperature ($T_c = 170 \text{ K}$) above which ice mantles can no longer exist on the solid grains, generally known as the ice- or snowline. This produces an abrupt change in the opacity, the local cooling time and consequently the effective gravitational viscosity. The tendency to evolve to a state with roughly constant \dot{M} then produces a corresponding change in the surface density profile. The temperature then continues to rise with decreasing radius, eventually reaching 1400 K and becoming sufficiently ionized for MRI to operate. This sets an effective maximum temperature and also produces a subtle change in the surface density profile. A detailed description of how the surface density and temperature profiles vary in the different opacity regimes is included in Clarke (2009).

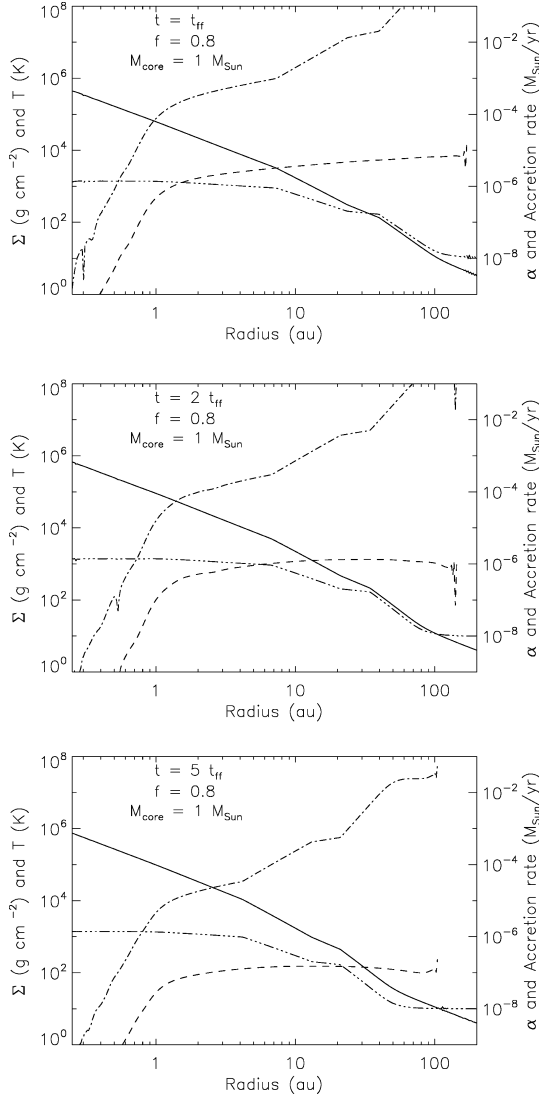


Figure 2. The same as in Fig. 1 except for $f = 0.8$. This again shows that the disc settles into a quasi-steady state that persists for many free-fall times.

Not only does the quasi-steady nature of the disc persist for a number of free-fall times, it is also qualitatively the same for all our chosen parameters. Fig. 3 shows the disc properties (as in Figs 1 and 2) at $t = t_{\text{ff}}$ for $f = 0.8$ and for $M_c = 0.5 M_\odot$ (top panel) and $M_c = 5 M_\odot$ (bottom panel). The form of the profiles is essentially the same as in Figs 1 and 2. A few quantitative differences are that the surface density, the radius of the ice/snowline and the radial extent of the region over which MRI can operate all increase with increasing core mass. Fig. 2 also illustrates how the snowline moves in with time starting at ~ 50 au when $t = t_{\text{ff}}$ and moving in towards 10 au at $t = 5 t_{\text{ff}}$.

3.2 Mass accretion rates

We compute the accretion rate on to the protostar by simply determining how its mass changes with time. The disc accretion rate is computed using $\dot{M} = 3\pi\nu\Sigma$ measured at a fixed location in the disc (generally 3 au for slowly rotating cores and 10 au for rapidly rotating cores). Fig. 4 shows how the disc accretion rate (dashed line) and protostar accretion rate vary with time for $M_c = 1 M_\odot$ and for $f = 0.1$ (top panel) and $f = 0.8$ (bottom panel). In both

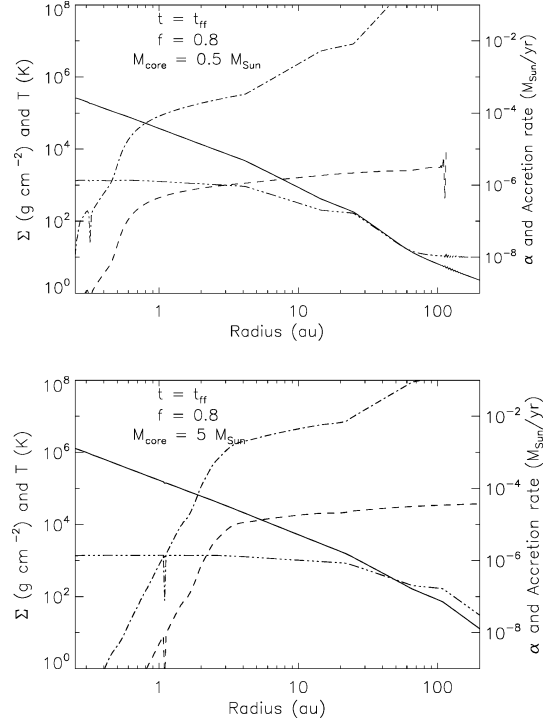


Figure 3. Disc properties for $f = 0.8$ and for $M_{\text{core}} = 0.5 M_\odot$ (top panel) and $M_{\text{core}} = 5 M_\odot$. This figure illustrates that the quasi-steady nature of self-gravitating discs is largely the same for all core masses. There are some quantitative differences such as the surface density, the radius of the ice/snowline and the radial extent over which MRI can operate all increase with increasing core mass.

cases shown the protostar accretion rate rises rapidly with time and peaks at $t \sim t_{\text{ff}}$ ($\sim 10^5$ yr). It then drops significantly over the next free-fall time and then changes more slowly from $t = 2 t_{\text{ff}}$ to 1 Myr. The protostar accretion rate also becomes quite variable after $t = 2 t_{\text{ff}}$ due to the accretion on to the protostar occurring episodically when $T_c > 1400$ K. In fact the protostar accretion rate has been averaged over $0.1 t_{\text{ff}}$ and so the variability that our model produces is somewhat more extreme than shown in Fig. 4, although we do not claim to be modelling this variability particularly accurately.

The disc accretion rate (dashed line) is much smoother than the protostar accretion rate and, in Fig. 4, has not been averaged. This illustrates that the disc is able to reach a quasi-steady state on time-scales much shorter than the free-fall time. What Fig. 4 also shows is that for rapidly rotating cores (large f) the accretion on to the core is governed by accretion through the disc, while for slowly rotating cores the protostar grows initially through direct infall and only after infall ceases ($t > 2 t_{\text{ff}}$) does disc accretion determine the rate at which mass is accreted on to the protostar. The accretion rate at $t = 1$ Myr also depends on the core rotation and increases with increasing f . From Figs 1–3, it is clear that the surface density profiles do not vary significantly with f or with time. What is different is the mass of the central protostar. The protostar mass increases with decreasing f and consequently (since we assume $Q = 2$) produces disc temperatures that also decrease with decreasing f . This means that the cooling rate, effective gravitational viscosity and consequently the disc accretion rate all decrease with decreasing f . In fact for very slow rotating cores ($f < 0.08$) it is difficult to sustain disc accretion beyond a few free-fall times.

Since we have carried out a large number of simulations with various core masses and with various rotation rates, we can consider

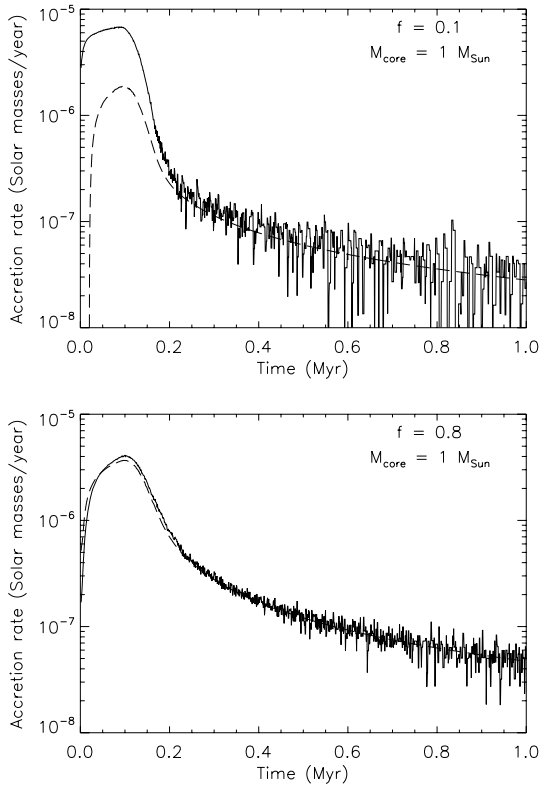


Figure 4. Figure showing the accretion rate on to the protostar (solid line) and through the disc (dashed line) for $M_{\text{core}} = 1 M_{\odot}$ and $f = 0.1$ (top panel) and $f = 0.8$ (bottom panel). The accretion rate initially increases with time, peaking at $t \sim t_{\text{ff}}$. The accretion on to the protostar is also quite variable and in fact has been averaged over $0.1 t_{\text{ff}}$ so is actually more variable than shown. The disc accretion is, however, much steadier and illustrates the quasi-steady nature of the disc evolution. The figure also shows that for high core rotation rates ($f = 0.8$) accretion on to the protostar is governed by accretion through the disc, while for slow core rotation rates ($f = 0.1$) the protostar grows primarily through direct infall during the first 2 free-fall times.

how the mass accretion rate varies with protostar mass during the first 1 Myr. Fig. 5 shows the mass accretion rate against protostar mass from our simulations (solid dots) compared with observed accretion rates for T Tauri stars taken from Gullbring et al. (1998), White & Ghez (2001), Calvet et al. (2004) and Natta, Testi & Randich (2006). The data points are at $t = t_{\text{ff}}$ (the peak accretion rate) and then at 50 randomly chosen times between $t = t_{\text{ff}}$ and 1 Myr. The reasonably sparsely populated upper region illustrates how the accretion rate drops, within about a free-fall time, to a value an order of magnitude or more lower than the peak value. The lower region is more densely populated, making it more likely that observed accretion rates would fall in this band. This likelihood is increased further due to the system being more heavily embedded during the first few free-fall times, making it harder to measure accurate accretion rates at these early times.

The accretion rates from the simulations do not compare particularly well with the observed accretion rates (open circles), with the observed accretion rates tending to be lower than those from the simulations. The observed systems are, however, probably at a later stage of evolution than the simulated systems. The highest observed accretion rates are, however, consistent with what we would expect for the youngest systems, suggesting that self-gravitating transport can dominate until the earliest stages of the T Tauri phase. It has also

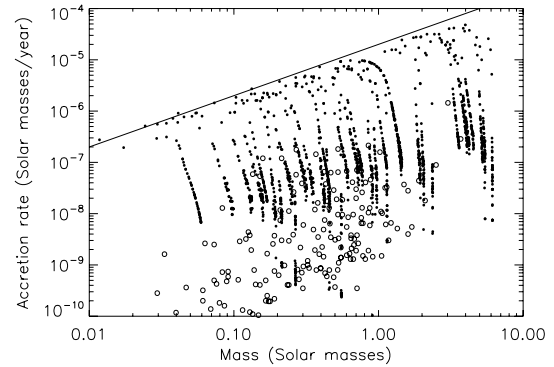


Figure 5. Protostar accretion rates plotted against protostar mass from all our simulations (solid dots). The data points are at $t = t_{\text{ff}}$ and at 50 random chosen times between $t = t_{\text{ff}}$ and 1 Myr. The sparsely populated region at the top illustrates how the accretion rate drops rapidly between $t = t_{\text{ff}}$ and $2 t_{\text{ff}}$ and suggests that we are not particularly likely to observe systems in this state. The open circles show observed accretion rates for T Tauri stars taken from Gullbring et al. (1998), White & Ghez (2001), Calvet et al. (2004) and Natta et al. (2006). Although these do not compare particularly well with our calculated accretion rates, the highest observed accretion rates are consistent with what we would expect for the youngest systems, and many of the observed systems are probably at a later stage of evolution than the simulated systems. The solid line shows that the peak of the simulated accretion rates depend linearly on protostar mass ($\dot{M} \propto M$) and has the same relation as the upper envelope of the observed accretion rates (Hartmann et al. 2006).

been suggested that the accretion rate should vary approximately with mass as $\dot{M} \propto M^2$ (Muzerolle et al. 2005; Natta et al. 2006). The upper boundary of our simulated accretion rates, however, has a mass dependence closer to $\dot{M} \propto M$ (illustrated by the solid line in Fig. 5) and is consistent with that suggested by Vorobyov & Basu (2009) and with the upper envelope of observed accretion rates (Hartmann et al. 2006). That the observed accretion rates are for protostars of various ages will introduce a scatter that could result in what appears to be a steeper dependence on protostar mass than is actually the case.

3.3 Disc fragmentation

It has been proposed (Boss 1998, 2002) that discs that are sufficiently gravitationally unstable could fragment to produce bound objects and that these bound objects could subsequently contract to form either gas giant planets or brown dwarf stars. What is now well known is that disc fragmentation requires rapid cooling (Gammie 2001; Rice et al. 2003) and that there is a minimum cooling time – which may depend on the actual cooling function (Cossins, Lodato & Clarke 2009) – for which a self-gravitating disc can remain in a quasi-steady state without fragmenting. The relationship between effective gravitational α_g and cooling time (see equation 12) allows us to define the fragmentation boundary in terms of α_g . It has been shown (Rice, Lodato & Armitage 2005) that fragmentation occurs for $\alpha_g > 0.06$ and that this boundary is independent of the specific heat ratio γ .

Figs 1–3 show that in all cases, the α_g values in the inner disc are well below that required for fragmentation ($\alpha_g < 10^{-2}$), but that the outer parts of some discs could be susceptible to fragmentation. The requirement for fragmentation is that $Q \sim 1$ and $\alpha_g > 0.06$. In our simulations we assume Q settles to $Q = 2$, so we do not quite satisfy the first condition, but we can at least identify the regions where the α_g condition is satisfied and therefore where Q will decrease

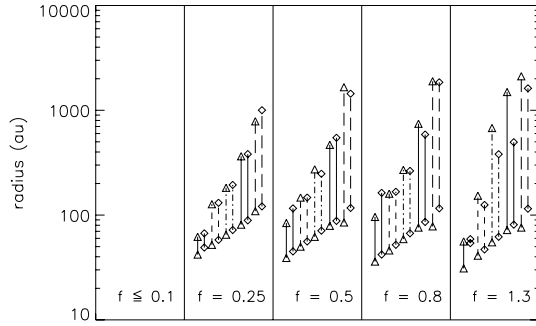


Figure 6. Figure showing the range of radii where fragmentation could occur (defined as the region where $\alpha > 0.1$). We find that the fragmentation conditions are never satisfied when $f \leq 0.1$ and are always satisfied when $f \geq 0.25$. To illustrate that the fragmentation conditions can be satisfied for many dynamical times, the fragmentation range is plotted at $t = t_{\text{ff}}$ (triangles) and $t = 1.5t_{\text{ff}}$ (diamonds). The core masses considered are $M_{\text{core}} = 0.25 M_{\odot}$ (solid line), $M_{\text{core}} = 0.5 M_{\odot}$ (dashed line), $M_{\text{core}} = 1 M_{\odot}$ (dash-dot line), $M_{\text{core}} = 2 M_{\odot}$ (dash-dot-dot-dot line) and $M_{\text{core}} = 5 M_{\odot}$ (long dash line). The inner fragmentation radius increases with core mass from ~ 40 au for $M_{\text{core}} = 0.25 M_{\odot}$ to ~ 100 au for $M_{\text{core}} = 5 M_{\odot}$. The radial range also increases with increasing core mass, but this should be interpreted cautiously as the outer disc could be susceptible to ionization from cosmic rays that may stimulate MRI turbulence (Rafikov 2009) and stabilize these regions against fragmentation.

and fragmentation is most likely. Fig. 6 shows the range of radii where fragmentation could occur at $t = t_{\text{ff}}$ (triangles) and $t = 1.5 t_{\text{ff}}$ (diamonds) for various f values. Each vertical line is for a single core mass and we consider core masses of $M_c = 0.25 M_{\odot}$ (solid line), $M_c = 0.5 M_{\odot}$ (dashed line), $M_c = 1 M_{\odot}$ (dash-dot line), $M_c = 2 M_{\odot}$ (dash-dot-dot-dot line) and $M_c = 5 M_{\odot}$ (long dash line).

Fig. 6 shows that only the outer disc (beyond ~ 40 au) has conditions suitable for fragmentation, consistent with numerical simulations (Stamatellos et al. 2007) and possibly also with some observations (Greaves et al. 2008). The inner radius of the fragmentation zone increases with core mass and for a core mass of $1 M_{\odot}$, which produces a central protostar with a mass close to $1 M_{\odot}$, is $60\text{--}70$ au, consistent with Clarke (2009). The radial range that can undergo fragmentation is quite small for low core masses ($10\text{--}20$ au for $M_c = 0.25 M_{\odot}$) but increases dramatically with core mass. This result needs to be interpreted somewhat cautiously as the outer parts of these discs could be susceptible to ionization through cosmic rays that may stimulate MRI turbulence (Rafikov 2009) and stabilize these regions against fragmentation.

Although we cannot really predict the possible masses of the objects that may form via fragmentation, Kratter, Murray-Clay & Youdin (2009) suggest that the initial fragmentation masses will be $\sim 1 M_{\text{Jupiter}}$. The large amount of mass in these outer regions, however, suggests that such fragments will continue to grow and that the isolation mass can easily be $> 100 M_{\text{Jupiter}}$. Fragmentation in the outer parts of these discs is therefore unlikely to form planetary mass objects and will probably form substellar or stellar mass companions.

None of our simulations with $f = 0.1$ or less had any regions susceptible to fragmentation. This was essentially due to these slow rotation rates producing compact discs with most of the mass in the optically thick inner disc and very little mass in the optically thin outer disc. It has been suggested (Miyama, Hayashi & Narita 1984) that fragmentation depends on both the ratio of the thermal to gravitational energy ξ and the ratio of the energy of rotation to

the gravitational energy $\beta = f^2/(2\pi)$. Miyama et al. (1984) find that fragmentation occurs if $\xi\beta < 0.12$. If we assume an initially isothermal core, with sound speed c_s , then (see Walch et al. 2009)

$$\xi = \frac{2c_s^2 R_c}{GM_c}. \quad (13)$$

Since we assume all our cores have the same density and hence free-fall time, the ξ values of our cores vary with core mass. Since fragmentation is possible for all core masses with $f \geq 0.25$ and for none of the core masses when $f \leq 0.1$, this suggests that what primarily determines if a disc will fragment is the initial rotation rate of the cloud core. The reason for this is that, in our simulations, the discs very quickly settle into a quasi-steady state, with $Q = 2$, that is in thermal equilibrium. This quasi-steady state is essentially independent of the initial thermal properties of the core and depends largely on how much mass is in the system. If the initial rotation is such that some of this mass can be deposited in the outer, optically thin parts of the disc, then fragmentation is quite likely. Fig. 6 also shows that the fragmentation region remains largely unchanged for at least $0.5t_{\text{ff}}$ (from $t = t_{\text{ff}}$ to $1.5t_{\text{ff}}$). We find, in fact, that conditions suitable for fragmentation actually persist for a free-fall time or longer (which is many dynamical times even in the outer disc), but are generally no longer satisfied after ~ 2 free-fall times for the lower mass cores and after 3–4 free-fall times for the higher mass cores.

3.4 Disc and protostar masses

Fig. 7 shows the evolution of the disc and protostar masses against time for $M_{\text{core}} = 1 M_{\odot}$ and for $f = 0.1$ (top panel), $f = 0.25$ (middle panel) and $f = 0.8$ (bottom panel). In all cases, the solid line shows the evolution of the core mass, while the dashed lines show the disc mass within 10, 100 au and the total disc mass. For $f = 0.1$ the disc does not extend beyond 100 au and so the mass inside 100 au and the total disc mass are the same. The figure illustrates that as the core rotation rate increases, the core mass decreases and more and more mass is deposited at large radii ($r > 100$ au). What these figures also illustrate is that the mass inside 10 and 100 au is only weakly dependant on the rotation rate, again illustrating the quasi-steady nature of these discs.

Fig. 8 is the same as Fig. 7 except it is for $f = 0.8$ and $M_{\text{core}} = 0.5 M_{\odot}$ (top panel), $M_{\text{core}} = 2 M_{\odot}$ (middle panel) and $M_{\text{core}} = 5 M_{\odot}$ (bottom panel). It is clear from both Figs 7 and 8 that in all cases, there is an epoch when the disc mass exceeds the mass of the central object. For small f values, this epoch is quite short ($< 1t_{\text{ff}}$) while for larger f values, the disc may remain more massive than the central star for many free-fall times. The outer parts ($r > 50\text{--}100$ au) are, however, susceptible to fragmentation and may break up to produce companions. The inner parts ($r < 100$ au) of these discs are only generally comparable in mass to the central protostar for $t < 2t_{\text{ff}}$. This does, however, suggest that our local approximation may not be strictly valid, and that the effective gravitational α will not be determined by the local cooling rate. It has been suggested (Kratter, Matzner & Krumholz 2008; Vorobyov 2009) that there should be two self-gravitating α parametrizations, one when the disc-to-star mass ratio is small, and the other when the disc-to-star mass ratio is large. This may be the case, but we assume that even if the disc is massive relative to the central star, the system would still settle into a state with constant Q and be in thermal equilibrium. We do not know if, in such a state, the local dissipation rate will be set by the local cooling rate, but we assume that such an assumption is at least reasonable at this stage. The figures also

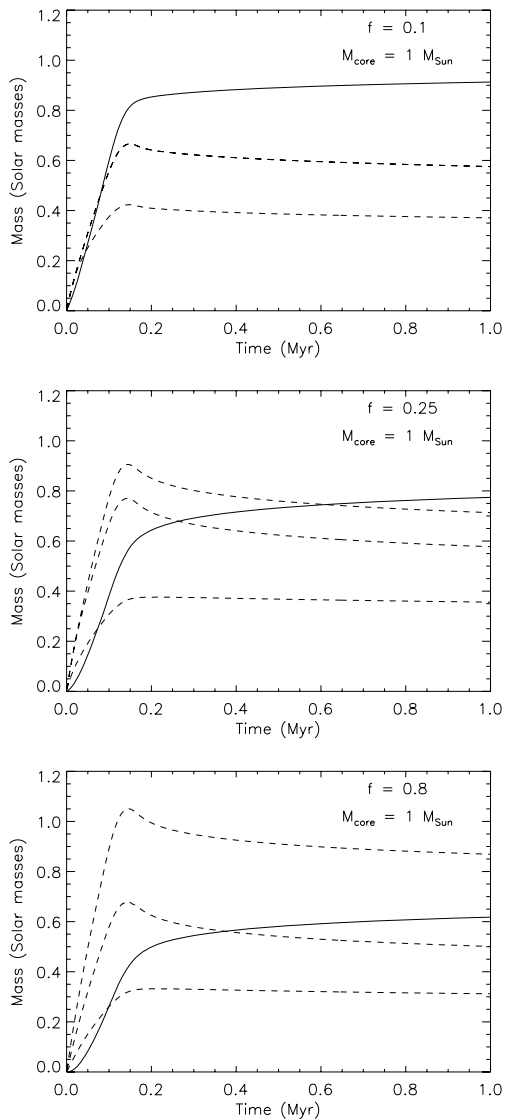


Figure 7. Protostar (solid line) and disc (dashed lines) masses plotted against time for $M_{\text{core}} = 1 M_{\odot}$ and for $f = 0.1$ (top panel), $f = 0.25$ (middle panel) and $f = 0.8$ (bottom panel). The different dashed lines show the disc mass inside 10, 100 au and the total disc mass. The figure illustrates that as the core rotation rate increases, the core mass decreases and more and more mass is deposited at large radii in the disc. The figure shows that in all cases a significant fraction (~ 50 per cent) of the mass inside 100 au is located in the optically thick inner 10 au.

illustrate that in a quasi-steady, self-gravitating state at least 50 per cent of the disc mass within 100 au is located inside 10 au. This large amount of mass in the inner disc could have implications for, and could aid, planet formation. Detecting such massive inner discs is, however, extremely difficult as they are very optically thick.

As discussed in the previous section, it is also likely that for $f \geq 0.25$ the outer disc will be very unstable and may fragment to produce companions. The exact radius at which this occurs depends on the mass of the central star, but is typically between 60 and 100 au. A significant fraction of the material in the outer disc ($r > 100$ au) is therefore likely to be converted into companions which will truncate the outer disc at a radius of 50–75 au, depending on where the fragmentation occurs. A standard way to determine disc masses observationally is to fit the mass by modelling the spectral energy

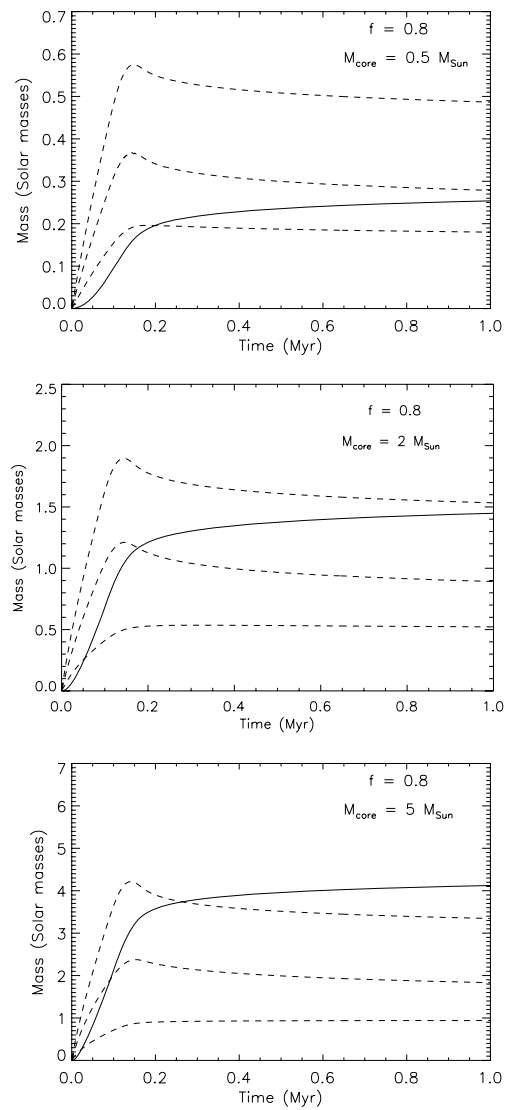


Figure 8. Protostar (solid line) and disc (dashed lines) masses plotted against time for $f = 0.8$ and for $M_{\text{core}} = 0.5 M_{\odot}$ (top panel), $M_{\text{core}} = 2 M_{\odot}$ (middle panel) and $M_{\text{core}} = 5 M_{\odot}$. The different dashed lines show the disc mass inside 10, 100 au and the total disc mass. The figure shows that a significant fraction (~ 50 per cent) of the mass inside 100 au is located in the optically thick inner 10 au. Considering only the disc mass inside 100 au (since the outer disc is potentially susceptible to fragmentation) the disc-to-protostar mass ratio decreases with increasing core mass which is consistent with observations in the Orion Nebula cluster (Eisner et al. 2008), and could help to explain why discs around relatively massive stars disappear on much shorter time-scales than discs around lower mass T Tauri stars.

distribution (SED; Robitaille et al. 2006; Andrews et al. 2009). The results from such modelling can, however, be ambiguous (Eisner et al. 2005) and, in particular, a lot of mass can be hidden in optically thick regions of the disc. The enhanced mass in the optically thick inner 10 au should therefore not contribute significantly to the SED, and the discs in Figs 7 and 8 would consequently appear to have a mass – determined through SED modelling – roughly equal to the difference between the mass within 100 au and the mass inside 10 au. For T Tauri-like protostar masses (e.g. Fig. 7), this would be 0.1–0.2 M_{\odot} consistent with that obtained for class I sources (Eisner et al. 2005).

If we only consider the disc mass within 100 au, since the outer disc is likely to be removed through fragmentation, Fig. 8 and the bottom panel of Fig. 7 also show that the disc-to-protostar mass ratio increases with decreasing protostar mass, consistent with observations in the Orion Nebula cluster that massive discs are more common around lower mass stars (Eisner et al. 2008). For core masses below $\sim 1 M_{\odot}$, however, the disc mass is very similar to the mass of the central star and again brings into question our assumption that the transport through self-gravity can be treated as a local process. The inner fragmentation radius for these lower mass cores (see Fig. 6) is, however, also closer to 50 than 100 au potentially converting more of the mass in the disc into companions. The relatively low disc-to-star mass ratio for protostars with masses above a few solar masses may also help to explain why most discs around relatively massive stars disappear on much shorter time-scales than discs around solar-like T Tauri stars.

3.5 Additional sources of viscosity

The discussion in the section above suggests that fragmentation in the outer disc and the presence of an optically thick inner disc may result in very young protostars with T Tauri-like masses appearing to have disc masses comparable to that observed. Figs 5 and 4, however, show that at $t = 1$ Myr, the accretion rates around these protostars is between 10^{-8} and $10^{-7} M_{\odot} \text{ yr}^{-1}$. At this rate, removing the final disc material ($M_{\text{disc}} > 0.3 M_{\odot}$ within 100 au according to Figs 7 and 8) would take in excess of 10^7 yr. This is significantly longer than the disc dispersal time-scale of ~ 5 Myr suggested by observations of disc fractions in star-forming regions of different ages (Haisch, Lada & Lada 2001). Rice & Armitage (2009) have also shown that the mass accretion rate also drops dramatically with disc mass, becoming very small for disc masses less than a tenth of the protostar mass. If self-gravity is the only transport mechanism then the time-scale for removing the disc material would be much longer than observed. This suggests that there should be an additional transport mechanism. The most likely candidate is MRI operating in the upper layers of the disc (Gammie 1996).

4 DISCUSSION AND CONCLUSIONS

We consider here the evolution of protostellar discs that form through the collapse of molecular cloud cores and in which the primary transport mechanism is self-gravity. We assume that the discs settle quickly into a marginally gravitationally stable state with $Q = 2$ and are then in thermal equilibrium. In this state angular momentum transport is driven by an effective gravitational viscosity that is calculated using the assumption that energy is dissipated at a rate equal to the rate at which the disc loses energy through radiative cooling. Following the work of Armitage et al. (2001) and Zhu et al. (2009a) we also assume that MRI (Balbus & Hawley 1991) will operate if the disc is hot enough ($T > 1400$ K) to be partially ionized. This occurs only in the inner disc and is episodic – draining material from the inner disc and then turning off until the inner disc has been replenished by material from the outer disc – and has therefore been proposed as a mechanism for explaining FU Orionis outbursts (Hartmann & Kenyon 1996).

Our simulations consider a range of cores masses (0.25 – $5 M_{\odot}$) and a range of rotation rates ($0.05 \leq f \leq 1.3$ with $f = \Omega_c / \sqrt{G\rho_c}$). The primary results are as follows.

(i) The discs settle quickly into a quasi-steady state with a reasonably steep surface density profile and with a lot (~ 50 per cent) of the

mass within 100 au located inside 10–20 au. The disc-to-star mass ratio decreases with increasing protostar mass, consistent with observations in the Orion Nebula cluster (Eisner et al. 2008). Although the disc masses tend to be higher than observed, with so much mass located in the inner optically thick regions of the disc, most of this mass would be difficult to detect with current techniques.

(ii) Although the mass accretion rates are initially higher than those observed, these high accretion rates only persist for ~ 1 free-fall time and quickly drop to values similar to that observed. The simulations also suggest that the accretion rate varies less strongly with protostar mass ($\dot{M} \propto M_*$) than suggested by observations ($\dot{M} \propto M_*^2$) (Muzerolle et al. 2005; Natta et al. 2006), but is consistent with the upper boundary of the observed accretion rates (Hartmann et al. 2006).

(iii) In none of our simulations did the inner disc ($r < 40$ au) have conditions suitable for fragmentation ($\alpha_g > 0.06$). In some cases, the outer disc was susceptible to fragmentation, with the primary factor determining if a disc could fragment being the rotation rate of the molecular core. The large amount of mass in these discs, however, suggests that fragmentation is more likely to result in substellar or stellar companions than planetary mass objects (Kratzer et al. 2009). None of our simulations with $f \leq 0.1$ satisfied the fragmentation conditions while it was satisfied for all those with $f \geq 0.25$. The inner radius of the fragmentation region increased from ~ 40 au for $M_{\text{core}} = 0.25 M_{\odot}$ to ~ 100 au for $M_{\text{core}} = 5 M_{\odot}$ as did the radial range over which fragmentation could occur, although the outer regions of some of these discs could be stabilized against fragmentation by cosmic ray ionization (Rafikov 2009).

(iv) The mass accretion rate depends strongly on the disc mass and in all cases drops below $10^{-7} M_{\odot} \text{ yr}^{-1}$ when the disc mass is still quite substantial ($M_{\text{disc}} > 0.3 M_{\odot}$). If self-gravity were to remain the primary transport mechanism, disc clearing time-scales would be significantly longer than that observed. This suggests that an additional transport mechanism, such as MRI occurring in the upper layers of the disc (Gammie 1996), must also operate. We propose that this additional mechanism is likely to be negligible initially and become more effective with time. This is probably the case for layered accretion which should become more efficient as the disc mass decreases and is consistent with the requirement that small dust grains must be depleted before MRI can operate effectively (Sano et al. 2000; Sano & Stone 2002; Ilgner & Nelson 2006), but the pile-up of material in the inner regions of the disc (ultimately resulting in episodic FU Orionis-like outbursts) would also not occur if the additional transport mechanism were too efficient at early times.

Ultimately it appears that transport driven by self-gravity can explain protostar formation and disc evolution at early times. Our simulations suggest that disc masses may – at early times – be higher than suggested by observations but these large disc masses also suggest that an additional transport mechanism must dominate at later times ($t > 1$ Myr) to remove the remaining disc material within observed disc lifetimes. The pile-up of material in the inner regions of the disc – which may explain FU Orionis outburst – may also play an important role in the subsequent formation of planets.

ACKNOWLEDGMENTS

PJA acknowledges support from the NSF (AST-0807471), from NASA's Origins of Solar Systems program (NNX09AB90G) and from NASA's Astrophysics Theory and Fundamental Physics program (NNX07AH08G). WKMR acknowledges support from the

Scottish Universities Physics Alliance (SUPA). The authors would also like to thank the Isaac Newton Institute for Mathematical Sciences for their hospitality during the Dynamics of Discs and Planets Programme, and would like to acknowledge useful discussions with Lee Hartmann, Dick Durisen, Giuseppe Lodato and Neal Turner.

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